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Series 9325
High Speed Analog Input Board With RAM

USER'S MANUAL

ACROMAG INCORPORATED
30765 South Wixom Road
P.O. BOX 437
Wixom, MI 48393-7037 U.S.A.
Tel: (248) 624-1541
Fax: (248) 624-9234

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8500-243-A94J008

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IMPORTANT SAFETY CONSIDERATIONS

It is very important for the user to consider the possible adverse effects of power, wiring, component, sensor, or software failures in designing any type of control or monitoring system. This is especially important where economic property loss or human life is involved. It is important that the user employ satisfactory overall system design. It is agreed between the Buyer and Acromag, that this is the Buyer's responsibility.

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1.0 GENERAL INFORMATION

Models AVME9325-10 and AVME9325-5 are 12 bit analog input boards with on board RAM for data storage. These boards act as VMEbus slaves with analog throughput times of 10uS and 5uS respectively. These boards include many features which make them an ideal choice for a broad range of analog input applications.

KEY AVME9325 FEATURES

- **12 bit High-Speed** - 12-bit A/D with 10uS per channel (AVME9325-10) throughput, or 5uS per channel throughput (AVME9325-5).
- **High Channel Count** - High level non-isolated inputs - 16 Differential/32 Single-Ended (jumper selectable).
- **Programmable Input Ranges** - Jumper Programmable Input Ranges: ±5V, ±10V, 0 to 10V.
- **Programmable Gain** - Gain x1, x2, x4, and x8.
- **Data Storage RAM** - 128KB Dual Port RAM Storage Buffer.
- **Scanning** - Configuration of Scan via codes in Scan Program RAM. Codes allow scan order and gain to be programmed on an individual channel basis.
- **Block Mode -** Performs a specified number of conversions.
- **Continuous Mode -** Performs conversions continuously.
- **Pre-trigger & Post-trigger acquisition** - A trigger may be used to stop acquisition. Acquisition is stopped by performing the specified number of post-trigger A/D conversions.
- **Flexible Triggering -** Internally Timed Periodic Trigger for precise sampling intervals. External Trigger (BNC connector) for synchronization with external events. Software Trigger.
- **BNC Trigger Output Connector** - May be used to provide a sync so that other boards can trigger on the same input trigger pulse (external, internal, or timed). This provides for multiple axis sampling.
- **Interrupts** - Jumper programmable level, software programmable vector. On the completion of a block of conversions or as each half of dual port RAM is filled.

VMEBUS INTERFACE FEATURES

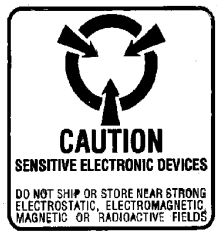
- A24:D16/D8(EO), DTB SLAVE, AM CODES: 39H, 3DH.(i.e., standard address space)
- I (1-7) Interrupter - jumper programmable interrupt level, software programmable interrupt vector. Release On Acknowledge (ROAK) type.
- Address decode on 256K byte boundaries (6 jumpers).

2.0 PREPARATION FOR USE

UNPACKING AND INSPECTION

Upon receipt of this product, inspect the shipping carton for evidence of mishandling during transit. If the shipping carton is badly damaged or water stained, request that the carrier's agent be present when the carton is opened. If the carrier's agent is absent when the carton is opened and the contents of the carton are damaged, keep the carton and packing material for the agent's inspection.

For repairs to a product damaged in shipment, refer to the Acromag Service Policy to obtain return instructions. It is suggested that salvageable shipping cartons and packing material be saved for future use in the event the product must be shipped.



This board is physically protected with packing material and electrically protected with an anti static bag during shipment. It is recommended that the board be visually inspected for evidence of mishandling prior to applying power.

The board utilizes static sensitive components and should only be handled at a static-safe workstation.

CARD CAGE CONSIDERATIONS

Refer to the specifications for bus loading and power requirements. Be sure that the system power supplies are able to accommodate the additional requirements within the voltage tolerances specified.

IMPORTANT: Adequate air circulation must be provided to prevent a temperature rise above the maximum operating temperature.

BOARD CONFIGURATION

The AVME9325 board may be configured in a variety of ways for many different applications. Each possible jumper setting will be discussed in the following sections. The jumper locations are shown in Drawing 4500-940.

Default Jumper Configuration

A board is shipped from the factory configured as follows:

VMEbus Interface Configuration

- VMEbus Standard Address of 800000H.
- Set to respond to both Address Modifiers 39H and 3DH.
- Interrupt Level: None. Therefore, even if interrupts are enabled through the Board Status Register, no interrupts will be caused.

Analog Inputs

- 16 Differential Input Channels numbered 0 through 15.
- -10V to +10V Input Range calibrated for Binary 2's complement data as follows:

Analog Input Voltage	A/D Data (12 Bits Left Justified)
+9.9951 V	7FF0 H
+9.9902 V	7FE0 H
. . .	. . .
+0.0049 V	0010 H
0.0000 V	0000 H
-0.0049 V	FFF0 H
. . .	. . .
-9.9951 V	8010 H
-10.0000 V	8000 H

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Address Decode Jumpers

The board interfaces with the VMEbus as a 256K block of address locations in the VMEbus Standard Address space. J9 decodes the six most significant address lines A18 through A23 to provide 64 segments of 256K address space. The configurations of the jumpers for different base address locations are shown below. ("In" means that the pins are shorted together with a shorting clip. "Out" indicates that the clip has been removed).

Pins OF J9

BASE ADDR	Pins 11 &12	Pins 9 & 10	Pins 7 & 8	Pins 5 & 6	Pins 3 & 4	Pins 2 & 1
000000H	OUT	OUT	OUT	OUT	OUT	OUT
040000H	OUT	OUT	OUT	OUT	OUT	IN
080000H	OUT	OUT	OUT	OUT	IN	OUT
0C0000H	OUT	OUT	OUT	OUT	IN	IN
100000H	OUT	OUT	OUT	IN	OUT	OUT
	. .	. .	. .	. .	. .	. .
EC0000H	IN	IN	IN	OUT	IN	IN
F00000H	IN	IN	IN	IN	OUT	OUT
F40000H	IN	IN	IN	IN	OUT	IN
F80000H	IN	IN	IN	IN	IN	OUT
FC0000H	IN	IN	IN	IN	IN	IN

Address Modifier Selection

The VMEbus Address Modifier jumper, J10, permits the board to respond to the Address Modifier Code 3DH, the Standard Supervisory data access, and 39H, the Standard Non-privileged data access. With jumper J10 in place, the board will respond to 39H and 3DH. If not in place, the board will respond only to 3DH.

Interrupt Level Selection

The Interrupt Level is selected by configuring Jumper J7 as follows:

Interrupt Level	Pins OF J7		
	5 and 6	3 and 4	1 and 2
None	OUT	OUT	OUT
1	OUT	OUT	IN
2	OUT	IN	OUT
3	OUT	IN	IN
4	IN	OUT	OUT
5	IN	OUT	IN
6	IN	IN	OUT
7	IN	IN	IN

"IN" means that the pins are shorted together with a shorting clip. "OUT" indicates that the clip has been removed.

Analog Input Type

The AVME9325 board can accept either 16 channels of differential input or 32 channels of single-ended input. The selection is made by configuring J8 and J2 as follows:

Configuration	Connect Pins of J8	Connect Pins of J2	Channel Address
16 Channel Differential	2 and 3	None	0 thru 15
32 Channel Single-Ended	1 and 2, 3 and 4	1 and 2	0 thru 31

Analog Input Ranges

The Analog Input Ranges may be selected through J3, J4, and J5 (J5 is used only on model AVME9325-5). The basic analog input ranges are ±10V Bipolar, ±5V Bipolar, and 0 to +10V Unipolar. Other ranges may be obtained by changing the Software Programmable Gain (See Board Control Register Description, Section 3) from x1 to x2, x4 or x8. Input ranges may be selected as follows:

Configuration (at Gain = x1)	Connect J4 Pins	Connect J3 Pins	(AVME 9325-5) Connect J5 Pins
±10V Bipolar	1 and 2	2 and 3	None
± 5V Bipolar	2 and 3	2 and 3	None
0 to 10V Unipolar	2 and 3	1 and 2	1 and 2

Note: When changing the analog input range it will be necessary to recalibrate the A/D Converter. See Calibration Procedures, Section 5, for details.

Analog Input Data Format

The Analog Input Data can appear as Unipolar Straight Binary (USB), Bipolar Offset Binary (BOB) or Bipolar Two's Complement (BTC). The data format is determined by the Analog Input Range and the configuration of J1.

Desired Data Format	Analog Input Range	Connect Pins of J1
USB	Unipolar	2 and 3
BOB	Bipolar	2 and 3
BTC	Bipolar	1 and 2

Assuming standard calibration, the following tables indicate the relationship between Data Format and actual Analog Input Voltage.

Unipolar Straight Binary (USB)

USB is used for the Unipolar 0V to +10V range:

Analog Input Voltage	USB Data
9.9976 V	FFF0 H
9.9951 V	FFE0 H
. . .	. . .
0.0024 V	0010 H
0.0000 V	0000 H

Bipolar Offset Binary(BOB) & Bipolar Two's Complement(BTC)

BOB & BTC are used for the bipolar -10V to +10V and -5V to +5V analog input ranges:

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± 10V	± 5V	BOB Data	BTC Data
+9.9951 V	+4.9976 V	FFF0 H	7FF0 H
+9.9902 V	+4.9952 V	FFE0 H	7FE0 H
.	.	.	.
.	.	.	.
.	.	.	.
+0.0049 V	+0.0024 V	8010 H	0010 H
0.0000 V	0.0000 V	8000 H	0000 H
-0.0049 V	-0.0024 V	7FF0 H	FFF0 H
.	.	.	.
.	.	.	.
.	.	.	.
-9.9951 V	-4.9976 V	0010 H	8010 H
-10.0000 V	-5.0000 V	0000 H	8000 H

ANALOG INPUT CONNECTOR

Analog inputs are connected to the AVME9325 board via Connector P2. Table 2.1 defines the pin assignment. These connections can be easily accommodated through the use of Acromag Termination Panels and Ribbon Cable Assemblies or through the use of a user defined Termation Panel. Note: Ribbon cable length should be kept under ten feet to avoid noise problems.

Figures 2.2 & 2.3 of 4500-941 illustrate methods for connecting analog signals to the board. Refer to Section 2 (Analog Input Type) for details concerning the correct jumper configuration for each input type. A Sense input is provided for single-ended inputs and is connected to the "-" input of the instrumentation amplifier when the board is configured for single-ended inputs. Connect the Sense input to signal common for single-ended operation. Note that for both single-ended and differential operation, this input must be referenced to analog (system) common for the instrumentation amplifier to function properly. Connection to analog common is available at the P2 connector (COM).

Table 2.1: P2 Connector (Single-Ended & Differential):

SINGLE	DIFFER	Pin	Pin	DIFFER	SINGLE
NC	*NC*	8A	8C	SHIELD	SHIELD
COM	COM	9A	9C	COM	COM
CH30 In	-CH14 In	10A	10C	-CH15 In	CH31 In
CH22 In	+CH14 In	11A	11C	+CH15 In	CH23 In
SENSE		12A	12C		SENSE
CH28 In	-CH12 In	13A	13C	-CH13 In	CH29 In
CH20 In	+CH12 In	14A	14C	+CH13 In	CH21 In
NC	*NC*	15A	15C	*NC*	*NC*
CH26 In	-CH10 In	16A	16C	-CH11 In	CH27 In
CH18 In	+CH10 In	17A	17C	+CH11 In	CH19 In
NC	*NC*	18A	18C	*NC*	*NC*
CH24 In	-CH8 In	19A	19C	-CH9 In	CH25 In
CH16 In	+CH8 In	20A	20C	+CH9 In	CH17 In
NC	*NC*	21A	21C	*NC*	*NC*
CH14 In	-CH6 In	22A	22C	-CH7 In	CH15 In
CH6 In	+CH6 In	23A	23C	+CH7 In	CH7 In
NC	*NC*	24A	24C	*NC*	*NC*
CH12 In	-CH4 In	25A	25C	-CH5 In	CH13 In
CH4 In	+CH4 In	26A	26C	+CH5 In	CH5 In
NC	*NC*	27A	27C	*NC*	*NC*
CH10 In	-CH2 In	28A	28C	-CH3 In	CH11 In
CH2 In	+CH2 In	29A	29C	+CH3 In	CH3 In
+BIAS	+BIAS	30A	30C	-BIAS	-BIAS
CH8 In	-CH0 In	31A	31C	-CH1 In	CH9 In
CH0 In	+CH0 In	32A	32C	+CH1 In	CH1 In

NOTE: *"NC"* denotes No Connection.

EXTERNAL TRIGGER CONNECTOR

The External Trigger signal is connected to the AVME9325 board via a front-panel BNC connector (P3). Analog-to-Digital conversions may be synchronized to external events using an external trigger source. The External Trigger must be a debounced TTL compatible signal. A conversion is triggered on the falling edge of a low pulse. A 100 nanosecond minimum low pulse width is required.

TRIGGER OUTPUT CONNECTOR

A trigger output signal is provided via a front panel BNC connector (P4). This signal may be used to provide a sync, so that other boards can trigger on the same input pulse (external, software, or timed-periodic triggering). This provides for multi-axis sampling. An output trigger pulse occurs whenever a Software Trigger occurs if the Software Trigger type has been selected. Likewise, an output trigger pulse will occur whenever an External Trigger occurs if the external trigger type has been selected. The internally generated Timed Periodic Triggers will also cause output triggers.

VMEbus CONNECTIONS

Table 2.2 indicates the P1 pin assignments for the VMEbus signals. The P1 connector is the upper connector on the board as viewed from the front. The connector consists of 32 rows of three pins labeled A, B, and C. Pin A1 is located at the upper left hand corner of the connector.

Table 2.2: P1 Bus Signals

PIN	DESCR.	PIN	DESCR.	PIN	DESCR.
1A	D00	1B	BBSY*	1C	D08
2A	D01	2B	BCLR*	2C	D09
3A	D02	3B	ACFAIL*	3C	D10
4A	D03	4B	BG0IN*	4C	D11
5A	D04	5B	BG0OUT*	5C	D12
6A	D05	6B	BG1IN*	6C	D13
7A	D06	7B	BG1OUT*	7C	D14
8A	D07	8B	BG2IN*	8C	D15
9A	GND	9B	BG2OUT*	9C	GND
10A	SYSCLK	10B	BG3IN*	10C	SysFAIL*
11A	GND	11B	BG3OUT*	11C	BERR*
12A	DS1*	12B	BR0*	12C	SysRESET*
13A	DS0*	13B	BR1*	13C	LWORD*
14A	WRITE*	14B	BR2*	14C	AM5
15A	GND	15B	BR3*	15C	A23
16A	DTACK*	16B	AM0	16C	A22
17A	GND	17B	AM1	17C	A21
18A	AS*	18B	AM2	18C	A20
19A	GND	19B	AM3	19C	A19
20A	IACK*	20B	GND	20C	A18
21A	IACKIN*	21B	SERCLK (#)	21C	A17
22A	IACKOUT*	22B	SERDAT*(#)	22C	A16
23A	AM4	23B	GND	23C	A15
24A	A07	24B	IRQ7*	24C	A14
25A	A06	25B	IRQ6*	25C	A13
26A	A05	26B	IRQ5*	26C	A12
27A	A04	27B	IRQ4*	27C	A11
28A	A03	28B	IRQ3*	28C	A10
29A	A02	29B	IRQ2*	29C	A09
30A	A01	30B	IRQ1*	30C	A08
31A	-12V	31B	+5V STDBY	31C	+12V
32A	+5V	32B	+5V	32C	+5V

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Notes (Table 2.2): # - No connection; * - An asterisk indicates that the signal is active low. Refer to the VMEbus specification for additional information on the VMEbus signals.

3.0 PROGRAMMING INFORMATION

MEMORY MAPS

The AVME9325 board is addressable on 256K byte boundaries in the VMEbus Standard Address space (See Section 2). All Acromag VMEbus non-intelligent slaves have a standard interface configuration which consists of a 32 byte board ID PROM and a Board Status Register. The rest of the 256K byte address space contains registers or memory specific to the function of the board. The memory map is shown in Figure 3.1.

Board Identification PROM (Read Only, 01H through 3FH ODD)

The AVME9325 board contains an identification section (ID PROM). This section of data describes the board model number and manufacturer. The identification section starts at the board's base address plus 1 and is 32 bytes in length. Bytes are addressed using only the odd addresses between 1 and 63. The ID PROM contents are shown in Figure 3.2.

Board Status Register - (Read/Write, 81H)

The Board Status Register reflects and controls functions globally on the board.

MSB 7	6	5	4	3	2	1	LSB 0
Acq Comp	Mem-ory	Miss Trig. Input	SW Re-set	Global Int. Enable	Global Int. Pend.	Grn. LED	Red LED

Where:

BIT	NAME	DESCRIPTION
Bit 7	Acquisition Complete (R)	This bit is set to a "1" when a programmed sequence of data acquisitions has been completed. This bit is set to a "0" at the start of a programmed sequence of data acquisitions. This bit can be polled to determine when the number of conversions specified in the Conversion Count Register (see Section 3, Conversion Count Register) has been completed. Reset Condition: Set to “0”.
Bit 6	Memory (R)	This bit is set to a "0" when the first half of the Dual Port RAM Data Storage Buffer has been most recently filled with data. This bit is set to a "1" when the second half has been most recently filled. This bit can be polled to determine when half of the data buffer has been filled. Reset Condition: Set to "1"
Bit 5	Missed Trigger Input (R)	This bit is set to a "1" if a trigger occurs after an A/D conversion has been initiated and before the next channel has had time to settle. This bit is set to a "0" at the start of a programmed sequence of data acquisitions. This bit will flag triggering errors such as triggering faster than the hardware can support. This bit will also be set to a "1" if a trigger occurs in the block mode when the value in the Conversion Count Register is zero (i.e., perform zero conversions) indicating that a conversion was not performed on the trigger. Reset Condition: Set to "0".
Bit 4	Software Reset (W)	Writing a "1" to this bit causes a software reset. Writing "0" or reading the bit has no effect. This bit will always read as a "0". The effect of a software reset on the various registers is determined in the discussion of each of the registers.
Bit 3	Global Interrupt Enable (R/W)	Writing a "1" to this bit enables interrupts to occur from the board. A "0" prevents interrupts. Reset Condition: Set to "0", interrupts disabled.
Bit 2	Global Interrupt Pending (R)	This bit will be a "1" when there is an interrupt pending. This bit will be "0" when there is no interrupt pending. Reset condition: Set to "0".
Bit 1	Green LED (R/W)	This bit, when written, will control the state of the green LED on the front panel. A "1" will turn it on, a "0" will turn it off. Reading it will reflect its current state. Reset Condition: Set to "0", Green LED off.
Bit 0	Red LED (R/W)	This bit, when written, will control the state of the Red LED on the front panel and the state of the VMEbus SYSFAIL* signal. A "1" will turn the LED off and set SYSFAIL* high, a "0" will turn the LED on and set SYSFAIL* low. Reading it will reflect its current state. Reset Condition: Set to "0", Red LED lit, and SYSFAIL* is set low.

The Status Register bits 1 and 0 along with the green and red LEDs provide the user with a means of keeping track of a board's functionality in the system. Since there is no intelligence on the board, the host computer controls these bits. The following paragraphs are possible uses of the bits in the status register and the LEDs on the front panel.

On power-up, the status register bits read low, the green LED is OFF, the red LED ON, and the SYSFAIL* signal is low. This indicates that the board has failed or that it hasn't been tested yet.

The Status Register Bit 1 reads low and Bit 0 reads high. The LEDs will both be off and SYSFAIL* is high. This indicates an inactive board.

The Status Register Bit 1 reads high and Bit 0 reads low. The LEDs will both be lit and SYSFAIL* is low. This indicates the board is undergoing a diagnostic checkout.

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The Status Register Bits 1 and 0 read high. The Green LED will be ON with the Red LED OFF and SYSFAIL* HIGH. This indicates the board is fully functional.

Figure 3.1: Analog Input Board Memory Map

EVEN Base Addr.+	EVEN Byte D15 D08	ODD Byte D07 D00	ODD Base Addr.+
00 ↓ 3E	UNDEFINED	READ - Module ID PROM	01 ↓ 3F
40 ↓ 7E	UNDEFINED		41 ↓ 7F
80		R/W - Board Status	81
82		R/W - Vector	83
84		R/W - Board Control	85
86		W - Scan Program	87
88		W - Start Conversion	89
8A		W - Timer Prescaler	8B
8C		W - Conversion Timer	8D
8E		W - Counter Control	8F
90	W - Conversion Count		91
92	R- PreTrigger Data Pointer		93
94 ↓ 1FFFE	Undefined		95 ↓ 1FFFF
20000 ↓ 3FFFE	R/W - Dual Port RAM		20001 ↓ 3FFFF

Figure 3.2: Analog Input Board Identification (ID) PROM

Hex Offset From Board Base Address	ASCII Character Equivalent	Numeric Value (Hex)	Field Description
01	V	56	All VME Boards Have "VMEID"
03	M	4D	
05	E	45	
07	I	49	
09	D	44	
0B	A	41	Manufacturer ID - "ACR" for Acromag
0D	C	43	
0F	R	52	
11	9	39	Board Model No. Unique for Each Model
13	3	33	
15	2	32	
17	5	35	
19	-	2D	
1B	1	31	
1D	0	30	
1F	0	30	Number of Kbytes of Address Space Used. If equal "0", then Address Space is indicated at byte 29H.
21		20	
23		20	
25		20	
27		20	
29	0	30	Four Bytes indicating the number of Kbytes of address space used (256 for example)
2B	2	32	
2D	5	35	
2F	6	36	
31-3F	Undefined		Reserved

Vector Register (Read/Write, 83H)

The Vector Register maintains the 8 bit interrupt vector which is provided to the VMEbus Interrupt Handler when an interrupt is being serviced. The register content is undefined upon reset.

Board Control Register (Read/Write, 85H)

The Control Register contains bits which are used to control how the board functions.

BOARD CONTROL REGISTER:

MSB 7	6	5	4	3	2	1	LSB 0
< ---------RESERVED------- >				CNTEN	TRIG TYPE	INT. TYPE	MODE

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Where:

BIT	NAME	DESCRIPTION
Bits 4 - 7*		Reserved - read as "0"
Bit 3*	CNTEN	Conversion Timer Enable. A "0" disables the timer. Writing a "1" to this bit enables the conversion timer circuit. See section 3 (Timed Periodic Triggering).
Bit 2*	Trigger Type	A "0" selects on-board Software Triggering via the Start Conversion Register. A "1" selects External Triggering.
Bit 1*	Interrupt Type	This bit selects which event will cause an interrupt when interrupts are enabled. See section 3 (Board Status Register) for information on how to enable interrupts. A "0" will select Acquisition Complete Interrupts to occur at the end of a programmed sequence of data acquisitions, in other words when the number of conversions specified in the Conversion Count Register have been completed. Acquisition Complete Interrupts will usually be used in the Block Mode of operation. A "1" will select Memory Interrupts to occur after filling each half of the Dual Port RAM data buffer. Memory Interrupts will usually be used in the Continuous mode of operation.
Bit 0*	Mode	This bit selects the mode in which the board will operate. See section 3 (Modes of Operaton) for a detailed discussion of operating modes. The modes are selected as follows: MODE DESCRIPTION 0 Block Mode: Convert x times 1 Continuous Mode: Convert Continuously The number of times converted is equal to the value the user has written into the Conversion Count Register.

* Reset condition: All bits set to "0"

Scan Programming Register - (Write Only, 87H)

This Register is used to configure the order in which channels are scanned. It is also used to configure the gain at which each channel will be converted. There are 256 Scan Program memory locations accessible through this register. See section 3 (Modes of Operation) for programming information. The format for each memory location is as follows:

SCAN PROGRAMMING REGISTER:

MSB							LSB
7	6	5	4	3	2	1	0
EOS	< GAIN >		<------ CHANNEL NUMBER------>				

Where:

BIT	NAME	DESCRIPTION
Bit 7	EOS	End Of Scan. A "1" indicates to the scan sequencer that the memory location is the last one to be used for the group of channels to be scanned.
Bits 5 & 6	GAIN	These bits select the gain at which the specified analog input channel will be read. The Gains are selected as follows: BIT 6 BIT 5 GAIN 0 0 x1 0 1 x2 1 0 x4 1 1 x8
Bits 0-4		These bits contain the channel number of the analog input channel to be read. Reset Condition: Undefined

Start Conversion Register (Write Only, 89H)

The Start Conversion Register is a write-only register and is used to trigger a conversion when software triggering has been selected with Bit 2 of the Control Register.

START CONVERSION REGISTER:

MSB							LSB
7	6	5	4	3	2	1	0
X	X	X	X	X	X	X	X

NOTE: "X" means the bit value does not matter.

Counter Control Register (Write Only, 8FH)

The Counter Control Register is used to set up the on-board counter device when timed periodic conversions are desired.

COUNTER CONTROL REGISTER:

MSB							LSB
7	6	5	4	3	2	1	0
<----------Counter Control Codes---------->							

Four Counter Control Codes may be written into this register:

CODE	FUNCTION
54H	Sets up the on-board counter device to receive the single byte prescaler count in the Timer Prescaler Register.
74H	Sets up the on-board counter device to receive the two byte prescaler count in the Timer Prescaler Register.
94H	Sets up the on-board counter device to receive the single byte timer count in the Conversion Timer Register.
B4H	Sets up the on-board counter device to receive the two byte timer count in the Conversion Timer Register.

See Section 3 (Timed Periodic Triggering) for a detailed discussion on timed-periodic conversions. The register content is undefined upon reset.

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Timer Prescaler Register (Write Only, 8BH)

The Timer Prescaler Register is used to hold the Prescaler Count.

TIMER PRESCALER REGISTER:							
MSB							LSB
7	6	5	4	3	2	1	0
<----------PRESCALER COUNT---------->							

This 8 or 16-bit number divides a 2 MHz clock signal. The clock signal is further divided by the number held in the Conversion Timer Register and the resulting frequency is used to generate periodic triggers for precisely timed intervals between conversions. A 16-bit Prescaler Count is entered by writing the least significant byte and then the most significant byte. The register content is undefined upon reset.

Conversion Timer Register (Write Only, 8DH)

The Conversion Timer Register is used to hold the Timer Count.

CONVERSION TIMER REGISTER:							
MSB							LSB
7	6	5	4	3	2	1	0
<----------TIMER COUNT---------->							

This 8 or 16 bit number is the second divisor of a 2MHz clock signal and is used together with the Timer Prescaler Register to derive the frequency of periodic triggers for precisely timed intervals between conversions. A 16-bit Timer Count is entered by consecutively writing the least significant byte and then the most significant byte. The register content is undefined upon reset.

Conversion Count Register (Write Only, 90H and 91H)

The Conversion Count Register is used to hold the number of times to perform an A/D conversion in the Block Mode of operation. It is also used to hold the number of post-trigger A/D conversions to perform when a trigger is used to stop acquisition in the Continuous Mode of operation. The Counter must be re-written after it is used.

Reset condition : Undefined

CONVERSION COUNT REGISTER:															
MSB															LSB
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
<----------Conversion Count---------->															

Pre-Trigger Data Pointer - (Read Only, 92H and 93H)

The Pre-Trigger Data Pointer is used to find the location in Dual Port RAM of the most recent "pre-trigger" A/D data. If a trigger is used to stop acquisition in the Continuous Mode (See Section 3, Pre-, Post-Trigger Acquisition) this register can be used to find the location of the data from the A/D conversion completed just prior to receiving the trigger. In this way the Dual Port RAM Data Buffer can be accurately divided into pre- and post-trigger data. During normal data acquisition this register can be used to find the location of the most recent A/D data.

PRETRIGGER DATA POINTER:															
MSB															LSB
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
<----------Pre-Trigger Data Pointer---------->															

This register contains a 16-bit number between 0 and 65535 (64K). To find the corresponding address in the 128K of Dual Port RAM, this number is multiplied by 2 then added to the starting address of Dual Port RAM.

EXAMPLE: Suppose this register contains the value 1111H, the corresponding VMEbus address is found by:

Base Address + 20000H + 2(1111H) = Base Address + 22222H.

Where: Base Address is the base address of the board in the VMEbus Standard Address range.
20000H is the offset on board to the Dual Port RAM area.

Reset Condition: Undefined

Dual Port RAM - (Read/Write, 20000H through 3FFFFH)

Dual Port RAM (128K Bytes) is used to hold the analog input data. The exact location of the data for each channel is dependent upon which Mode has been selected and what channels are included in the scan if scanning has been selected. Data is stored in Dual Port RAM starting at the lowest address (base address + 20000H). The following data is stored in the next available 16-bits of memory in an increasing fashion.

Each 16-bit data location in Dual Port RAM will have the following format:

DUAL PORT RAM:															
MSB															LSB
15	14	13	12	11	10	9	8	7	6	5	4	3	2	1	0
<----------Analog Input Data---------->								0	0	0	0				

MODES OF OPERATION

There are 2 programmable Modes of Operation. In either mode a single channel or a sequence of channels may be converted. The initialization required for both modes and a description of the use of each mode is discussed below.

Initialization:

- Initialize interrupt vector and enable interrupts if desired.
- If timed periodic conversions are desired, set up the Counter Control, Timer Prescaler, and Conversion Timer Registers as necessary. (See Section 3, Timed Periodic Triggering).
- Write the correct code to the Control Register for the desired Mode, type of interrupts and type of triggering.
- Consecutively write Scan Codes into the Scan Program Register for each channel to be included as part of the Scan. Channels may be repeated. The total number of channels to be scanned as a sequence may be as large as 256. BIT 7 (EOS bit) of the Scan Code of the last channel in the sequence must be '1'. Single channel operation can be programmed by setting the EOS bit in the Scan Code for the desired channel and writing only this Scan Code to the Scan Program Register.

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Block Mode

The Block Mode is used to perform A/D conversions the number of times specified in the Conversion Count Register. Usage is:

- Write the desired number of conversions into the Conversion Count Register.
- Perform a Write operation to the Start Conversion Register if Software Triggering has been selected or wait for an External Trigger. If Timed Periodic Triggering has been selected, then only one Software or External Trigger should be given. See Section 3 (Timed Periodic Triggering).
- Poll the Board Status Register until the Acquisition is complete or wait for an interrupt if Acquisition Complete interrupts have been enabled.
- Read data from the Dual Port RAM.

Continuous Mode

The Continuous Mode is used to perform A/D conversions continuously. Usage is:

- Perform a write operation to the Start Conversion Register if Software Triggering has been selected or wait for an External Trigger. If Timed Periodic Triggering has been selected, then only one Software or External Trigger should be given. See Section 3 (Timed Periodic Triggering).
- Poll the Board Status Register to determine when half of the Dual Port RAM is full or wait for an interrupt if Memory interrupts have been enabled.
- Read data from the Dual Port RAM.
- Repeat.

Pre-Trigger & Post-Trigger Acquisition

When using Timed Periodic Triggering in the Continuous Mode, a trigger may be used to signal when to stop acquisition. A user trigger (Software or External) is used to start Timed Periodic Triggering. A second user trigger (Stop Trigger) will cause the board operation to change from Continuous to Block Mode. The Conversion Counter contains the number of post-trigger conversions to be performed. The Pre-Trigger Data Pointer will point to the address in Dual Port RAM of the data obtained just prior to the Stop Trigger. In this way the Dual Port RAM Data Buffer can be divided into pre-trigger and post-trigger data acquisitions. Usage is:

- Set up for timed periodic conversions.
- Write the desired number of post-trigger conversions into the Conversion Count Register.
- Perform a Write operation to the Start Conversion Register if Software Triggering has been selected or wait for an External Trigger to start the acquisition sequence.
- Perform a Write operation to the Start Conversion Register if Software Triggering has been selected or wait for an External Trigger to stop the acquisition sequence.
- Poll the Board Status Register until the Acquisition is complete or wait for an interrupt if Acquisition Complete interrupts have been enabled.

INITIATING ANALOG-TO-DIGITAL CONVERSIONS

Analog-to-Digital conversions may be initiated or triggered in three different ways. Each way has advantages which will be discussed in the following subsections.

Software Triggering - Register Access

Conversions may be triggered by performing a byte write to the Start Conversion Register after having enabled Software Triggering via bit 2 of the Board Control Register. The value of the byte written does not matter. This method of starting a conversion is most useful for its simplicity and for when precise time of conversion is not critical. Typically, Software Triggering is only used for initiating the first conversion in any of the modes. Be aware that writing a byte at a precise point in time may be difficult in a multi-tasking system or in a system with an arbitrated bus.

External Triggering - TTL Input

Conversions may be triggered by an external TTL compatible signal input through the BNC connector on the front panel (P3). External triggering is enabled via bit 2 of the Board Control Register. The conversion is initiated on the falling edge of the External Trigger Signal. See Section 2 (External Trigger Connector) for additional specifications for this input. This type of conversion triggering is useful for synchronizing the A/D conversion of analog inputs to external events.

Precise time intervals between conversions can be achieved with an external timing device. This can also be accomplished with Timed Periodic Triggering described in the next subsection.

Timed Periodic Triggering

Timed periodic triggering can be used to achieve precise time intervals between conversions. An on-board conversion timer device must be configured for the desired time interval. The first trigger must be provided by a Software or External Trigger and thereafter these triggers are ignored except for a special case (see section 3, Pre-, Post-Trigger Acquisition). After the first trigger causes a conversion, subsequent conversions will be caused by the timer. Triggering will continue until the conversion timer is disabled or the programmed function is complete.

The conversion timer is implemented by cascading two counters. The first counter, the Prescaler, is clocked by a 2 MHz clock signal. The output of this counter is input to the second counter, the Conversion Timer, and the output is used to generate periodic trigger pulses. The time period between trigger pulses is described by the following equation:

$T = [(N1) \bullet (N2)] \div 2$

Where: T = time period between trigger pulses in microseconds.
N1 = Prescaler Count (8 or 16 bit)
N2 = Conversion Timer count (8 or 16 bit)

As can be seen, the maximum period of time which can be programmed to occur between conversions is 2147 seconds:

$[(65535) \bullet (65535)] \div 2 = 2.147 \times 10^9$ uS = 2147s or 35min & 47s.

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The minimum period is not defined by the counters but is defined by the maximum conversion rate of the hardware. Conversions may occur as frequently as once every 10 microseconds for model AVME9325-10, or once every 5 microseconds for model AVME9325-5. The value written into either counter must not be less than 2.

The following is the order of steps necessary to setup and activate the Conversion Timer using an 8-bit Prescaler Count and a 16-bit Timer Count:

1. Write 54H into the Counter Control Register.
2. Write the Prescaler Count (N1) into the Timer Prescaler Register.
3. Write B4H into the Counter Control Register.
4. Write the least significant byte of the Timer Count (N2) into the Conversion Timer Register.
5. Write the most significant byte of the Timer Count (N2) into the Conversion Timer Register.
6. Enable the Conversion Timer by writing a "1" into bit 3 (CNTEN) of the Board Control Register.
7. Start timed periodic conversions with a single Software or External Trigger.

TRIGGER OUTPUT

A BNC connector is provided for a trigger output pulse. This active low pulse will be asserted whenever any one of the three types of triggers mentioned above occur. This pulse may be used to provide a sync so that other boards can trigger on the same input trigger pulse. This provides for multi-axis sampling.

GENERAL PROGRAMMING CONSIDERATIONS

Board Diagnostics

The Analog Input Board is a non-intelligent slave and does not perform self diagnostics. It does, however, provide a standard interface architecture which includes a Board Status Register useful in system diagnostics. Refer to section 3 (Board Status Register).

Status bits, control of front panel LEDs, and control of the SYSFAIL* signal are provided through the Board Status Register. Bits 0 and 1 may be used as follows:

BOARD STATUS REG.		LED's		SYS-FAIL*	
BIT 1	BIT 0	GRN	RED	SIGNAL	CONDITION
0	0	OFF	ON	ON	Board failed test or has not been tested
1	0	ON	ON	ON	Board is being tested
1	1	ON	OFF	OFF	Board passed test
0	1	OFF	OFF	OFF	Board is inactive

At power up, the system diagnostic software can test each non-intelligent slave, sequencing the status bits to indicate "undergoing test" and then to "passed" or "failed".

After testing each board the system software records which boards have failed and sets their status to indicate "inactive". By setting the boards status to inactive, the SYSFAIL* signal is released and may then be useful for an on-line indication of failure by other boards. Alternatively, the system software could simply set the bits and therefore front panel LEDs, to "passed test" as a visual indication that the presence of the board is recognized.

Treatment of Data

The input data is 12 bit left justified. When working with bipolar signals, the user may find it advantageous to treat the data as 16 bit two's complement numbers. In that way future products with higher resolution A/D and D/A converters may use the same software drivers. Similarly, unipolar data may best be treated as 16 bit unsigned numbers.

PROGRAMMING EXAMPLES

The following examples detail the programming steps required to configure the board for various functions.

Using Block Mode Without Interrupts & With Ext. Triggering

The objective of this example is to perform 256 A/D conversions of a single channel (channel 0) at unity gain. The conversions are to be synchronized to an External Trigger signal. The following steps are required to configure the Board for this function:

1. Write 03H to the Status Register:
   - Turns off the Red LED and negates SYSFAIL* (Bit 0 = 1).
   - Turns on the Green LED (Bit 1 = 1).
   - Disables Interrupts (Bit 3 = 0).
2. Write 04H to the Board Control Register:
   - Selects Block Mode (Bit 0 = 0).
   - Selects External Trigger Type (Bit 2 = 1).
   - Disables Timed Periodic Triggering by disabling the Conversion Timer (Bit 3 = 0).

   Note that External Triggers should not be used until the board is completely configured. Therefore, if the External Trigger input will be unstable at any time during board configuration, Software Triggering should be selected until the board is completely configured. Then, after configuration, External Triggering should be selected.
3. Write 80H to the Scan Program Register:
   - Channel 0 (Bits 0-4 = 0).
   - Gain of 1 (Bits 5-6 = 0).
   - Last channel in the scan sequence (since there is only one channel Bit 7 = 1).
4. Write 100H (256 conversions) to the Conversion Count Register. The board is now configured for the described function and will cause A/D conversions on each falling edge of the External Trigger signal. Note that the External Trigger signal frequency should not be higher than the maximum sampling frequency of the board (200K samples/s for AVME9325-5, 100K samples/s for AVME9325-10).
5. Continuously read the contents of the Status Register until bit 7 is set to "1" indicating 256 A/D conversions have been done. Note this bit will not be cleared to "0" until the first External Trigger or a reset occurs if it was set prior to configuring the board.

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6. Read 256 consecutive 16-bit data samples from Dual Port RAM starting at the board's base address plus 20000H. The 12-bit A/D data is left justified in each 16-bit sample.

Using the Block Mode With Interrupts and Timed Periodic Triggering.

The objective of this example is to perform a total of 65535 A/D conversions on two channels (channel 0 and channel 8) each at unity gain. The conversions are to occur at the maximum sampling rate (5 microseconds assuming AVME9325-5) by utilizing Timed Periodic Triggering. When 65535 conversions have been completed, the board will cause an interrupt. The following steps are required to configure the board for this function:

1. Write 0BH to the Status Register:
   - Turns off the Red LED and negates SYSFAIL* (Bit 0 = 1).
   - Turns on the Green LED (Bit 1 = 1).
   - Enables Interrupts (Bit 3 = 1).
2. Write the desired interrupt vector to the Vector Register.
3. Write 08H to the Board Control Register:
   - Selects Block Mode (Bit 0 = 0).
   - Selects Acquisition Complete interrupts (Bit 1 = 0).
   - Selects Software Trigger Type (Bit 2 = 0).
   - Enables Timed Periodic Triggering by enabling the Conversion Timer (Bit 3 = 1).
4. Write 00H to the Scan Program Register:
   - Channel 0 (Bits 0-4 = 0).
   - Gain of 1 (Bits 5-6 = 0).
5. Write 88H to the Scan Program Register:
   - Channel 8 (Bits 0-4 = 8H).
   - Gain of 1 (Bits 5-6 = 0).
   - End of Scan (Bit 7 = 1).
6. Write FFFFH (65535) to the Conversion Count Register.
7. Program Conversion Timer for 5 microseconds:
   a) Write 54H to the Counter Control Register.
   b) Write 02H to the Timer Prescaler.
   c) Write 94H to the Counter Control Register.
   d) Write 05H to the Conversion Timer.
8. Write any byte value to the Start Conversion Register to start the acquisition.

The Software Trigger initiates the acquisition sequence by causing an A/D conversion of channel 0. Thereafter, the Conversion Timer will cause A/D conversions every 5 microseconds alternating between channel 8 and back to channel 0. This continues until 65535 A/D conversions have been completed. Upon completion the Board will cause an interrupt request at the jumper selected interrupt level. The Interrupt Service Routine may then read the data from Dual Port RAM starting at the board's base address plus 20000H.

Using the Continuous Mode With Interrupts and External Triggering.

The objective of this example is to continuously perform A/D conversions on all 16 channels at unity gain. The conversions are to be synchronized to an External Trigger signal. The following steps are required to configure the board for this function:

1. Write OBH to the Status Register:
   - Turns off the Red LED and negates SYSFAIL* (Bit 0 = 1).
   - Turns on the Green LED (Bit 1 = 1).
   - Enables Interrupts (Bit 3 = 1).
2. Write 07H to the Board Control Register:
   - Selects Continuous Mode (Bit 0 = 1).
   - Selects Memory Interrupts (interrupts are caused as each half of Dual Port RAM is filled) (Bit 1 = 1).
   - Selects External Trigger Type (Bit 2 = 1).
   - Disables Timed Periodic Triggering by disabling the Conversion Timer (Bit 3 = 0).

   Note that external triggers should not be used until the board is completely configured. Therefore, if the External Trigger input will be unstable at any time during board configuration, Software Triggering should be selected until the board is completely configured. Then, after configuration, external triggering should be selected.
3. Consecutively write the following Scan Codes to the Scan Program Register: 00, 01, 02, 03, 04, 05, 06, 07, 08, 09, 0AH, 0BH, 0CH, 0DH, 0EH and 8FH. These Scan Codes represent channels 0 through 15 at unity gain with channel 15 being the end of scan (Bit 7 = 1).

The board is now configured for the described function and will cause A/D conversions on each falling edge of the External Trigger Signal. Note that the External Trigger Signal frequency should not be higher than the maximum sampling frequency of the board (200K samples/s for AVME9325-5, 100K samples/s for AVME9325-10).

The board will now cause an interrupt after 32768 (32K) A/D conversions, indicating that the first half of the Dual Port RAM has been filled with A/D data. The board will again cause an interrupt after another 32K A/D conversions, indicating that the second half of the Dual Port RAM has been filled with A/D data. Interrupts will be generated in this manner after each half of the Dual Port RAM is filled with A/D data (multiples of 32K A/D conversions).

The Memory Bit (Bit 6 of the Status Register) can be checked to determine which half of the Dual Port RAM has been most recently filled with A/D data. The Interrupt Service Routine may then read 32K consecutive 16-bit data samples from Dual Port RAM starting at the board's base address plus 20000H if the memory bit is a "0", or starting at the board's base address plus 30000H if the memory bit is a "1", each time an interrupt occurs. The 12-bit A/D data is left justified in each 16-bit sample.

Continuous Acquisition may be halted by disabling the trigger source (switching to Software Triggering).

Post-Trigger Acquisition

The objective of this example is to perform A/D conversions continuously on one channel (channel 0) until the user triggers the board to stop. Upon receiving this stop trigger, the board will perform 1024 (1K) more A/D (post-trigger) conversions before stopping, thus dividing the 65536 (64K) A/D data samples in Dual Port Ram into 63K pre-trigger and lK post-trigger samples. The conversions are to occur at a precise sampling rate of 100 microseconds through the use of Timed Periodic Triggering.

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The following steps are required to configure the board for this function:

1. Write 0BH to the Status Register:
   - Turns off the Red LED (Bit 0 = 1).
   - Turns on the Green LED (Bit 1 = 1).
   - Enables Interrupts (Bit 3 = 1).
2. Write the desired interrupt vector to the Vector Register.
3. Write 09H to the Board Control Register:
   - Selects Continuous Mode (Bit 0 = 1).
   - Allows Acquisition Complete Interrupts to occur (Bit 1 = 0).
   - Selects Software Trigger Type (Bit 2 = 0).
   - Enables Timed Periodic Triggering by enabling the Conversion Timer (Bit 3 = 1).
4. Write 80H to the Scan Program Register:
   - Channel 0 (Bits 0-4 = 0).
   - Gain of 1 (Bits 5-6 = 0).
   - Single channel in the scan sequence (Bit 7 = 1).
5. Write 400H (1024) to the Conversion Count Register.
6. Program Conversion Timer for 100 microseconds:
   a) Write 54H to the Counter Control Register.
   b) Write 02H to the Timer Prescaler.
   c) Write 94H to the Counter Control Register.
   d) Write 64H (100) to the Conversion Timer.
7. Write any byte value to the Start Conversion Register to start the acquisition.
   The Software Trigger initiates the acquisition sequence by causing an A/D conversion of channel 0. Thereafter the Conversion Timer will cause A/D conversions of channel 0 every 100 microseconds. After filling each half of the Dual Port RAM, the state of the Memory Bit (Bit 6 of the Board Status Register) will change to indicate which half was most recently filled. This bit could be periodically polled (possibly with a separate task) if more than 63K samples of pre-trigger A/D data are desired. 32768 (32K) consecutive 16-bit data samples may then be read from Dual Port RAM starting at the board's base address plus 20000H, if the Memory Bit is a "0" or starting at the board's base address plus 30000H if the Memory Bit is a "1". The 12-bit A/D data is left justified in each 16-bit sample.
8. Write any byte value to the Start Conversion Register to stop the acquisition.

The Software Trigger causes the board to operate in the Block Mode. The board will now perform 1024 A/D conversions and then stop, causing an interrupt.

The Interrupt Service Routine may then read 65536 (64K) 16-bit data samples from Dual Port RAM, starting at the board's base address plus 20000H, and separate the pre-trigger and post-trigger data samples.

The last 1024 data samples have been stored sequentially in the Dual Port RAM starting after the address pointed to by the Pre-Trigger Data Pointer. This address is found as follows:

a) Read Pre-Trigger-Data-Pointer (PTDP).
b) Multiply PTDP by 2.
c) Add the result from (b) to 20000H.

The address containing last Pre-Trigger Data equals the board's base address plus 20000H + 2(PTDP).

4.0 THEORY OF OPERATION

This chapter describes the circuitry of the board. A Block Diagram of this board is shown in 4500-939.

VMEbus INTERFACE

The VMEbus Interface is composed of four functional circuit areas:

- Address and data buffers (U41, U42, U55, U58, U59).
- Bus control & address decoding (U57, U56, U40, U43, U34, & U15).
- Interrupter (U54, U53, U16).
- DC-to-DC Converter (U39).

Bus Control Logic

Comparator U57 decodes the upper 6 address lines (A18-A23) to see if they correspond to the base address jumper setting (J9). U57 also makes sure that the VMEbus control lines IACK* and LWORD* are valid. Programmable Logic Device (PLD) U56 determines if a valid VMEbus data transfer is occuring by monitoring the output of the comparator, the state of the address modifiers (AM0-AM5), the address modifier jumper setting (J10) and the VMEbus data strobes (DS0* and DS1*). U56 also monitors a control line from the VMEbus Interrupter (IVAL*) to determine if a valid interrupt acknowledge cycle is occuring. The local control lines produced by U56 will signal other logic circuits on the board that a valid data bus transfer is occurring.

U56 also contains the local data bus arbitration circuit for the Dual Port RAM. This circuit arbitrates the local data bus between a VMEbus data transfer and the Acquisition Control Logic which "writes" the A/D data into the Dual Port RAM.

VMEbus Interrupter Logic

PLD U53 inputs control lines which signal when to cause an interrupt. If interrupts have been enabled and that type of interrupt has been selected U53 will output an active interrupt pending signal (IPEND*). The interrupt pending signal causes decoder U54 to drive one of seven interrupt request lines low (IRQ1*-IRQ7*) depending on the interrupt level selected by J7. Note that if all three positions of J7 are open, corresponding to an interrupt level of "0", no interrupt will be caused even though interrupts may be enabled.

U53 also monitors the VMEbus interrupt acknowledge input signal (IACKIN*) and drives the VMEbus interrupt acknowledge output signal (IACKOUT*). When an active interrupt acknowledge input occurs U53 first checks to see if the interrupt level of the interrupt acknowledge (A1-A3) is the same as the interrupt level of the board as selected by J7. If the interrupt levels match, and U53 has caused an interrupt, then U53 signals the Bus Control Logic that a valid interrupt acknowledge cycle is occuring. The Vector Register (U16) contains the interrupt vector which is read during an interrupt acknowledge cycle. If the interrupt levels do not match, or U53 has not caused an interrupt, then U53 drives the interrupt acknowledge output (IACKOUT*) low, passing the interrupt acknowledge on to the next card.

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DC-To-DC Converter

U39 is a hybrid, regulated DC-to-DC converter which provides +15 volts and -15 volts from the +5 volt supply available on the VMEbus through the P1 connector. The ±15 volt supplies are required for the analog circuitry on the board. ±15 volt supplies are used rather than the ±12 volt supplies available on the VMEbus to accommodate the ±10 volt input span of the analog circuitry.

ON BOARD ADDRESSING

On-Board addresses are decoded through U43, U34 and U15. The registers themselves are implemented as follows:

- I.D. PROM (U17)
- Board Status Register (U23, U24)
- Interrupt Vector Register (U16)
- Board Control Register (U12, U13)
- Scan Program Register (U1, U2, U3)
- Timer Prescaler, Conversion Timer & Counter Control (U4)
- Conversion Counter (U11, U33)
- Pre-Trigger Data Pointer (U14, U25)
- Dual Port RAM (U18, U19, U20, U26, U27, U28, U29)
- The Start Conversion Register is implemented only as an address.

Scan Program Register

The Scan Program Register is configured as a 256 x 8-bit FIFO. Writing Scan Codes to this register will increment the Scan Program Memory Pointer (U1), a counter which drives the address lines of a Static RAM IC (U2), allowing the next Scan Code to be written into the following memory location. Writing a Scan Code with BIT 7 set to a "1" will cause U46 to reset after that Scan Code has been loaded. Once U1 has been reset the Static RAM will output the first Scan Code written to the Scan Program Register. The Scan Program Register is also reset at the end of a programmed sequence of data acquisitions and on a board reset.

Once a sequence of Scan Codes have been written to the Scan Program Register they will remain in the FIFO until they are overwritten. Resetting the board will not reset the contents of the FIFO, rather it will reset the counter to point to the first Scan Code allowing the same Scan sequence to be repeated.

Dual Port RAM

The Dual Port RAM is made up of four 32K x 8-bit Static RAM IC's providing a total of 128K bytes of memory. Since the 12 bit A/D data is stored in a 2 byte field, the Dual Port RAM will hold a maximum of 64K data samples. Local data bus arbitration (U56) provides the Dual Port architecture. This architecture may result in a delay in the bus access time if the access occurs while the Acquisition Controller is storing the latest sampled data into the Dual Port RAM. A 16-bit counter (U18, U19, U20) drives the address lines of the RAM IC's and is incremented by the Acquisition Control Logic to store data sequentially in the Dual Port RAM beginning at the starting location of Dual Port RAM in the board's address space. After a reset or the end of a programmed sequence of data acquisitions, data for the next sequence of data acquisitions will again be stored beginning at the starting location of Dual Port RAM.

ANALOG INPUT SECTION

The various functional areas comprising the analog input circuitry are described in the following subsections.

Analog Input Multiplexer

The Input configuration consists of four 8-input, CMOS analog multiplexers (U48-51) and accepts 16 differential or 32 single-ended inputs via the Analog Input Connector, P2. The three least significant channel bits of the Scan Program Register are applied to each of the 8-input multiplexers to determine which one of the eight inputs will be activated. When configured for single-ended operation, only one of the analog multiplexers is enabled at a time. For differential operation, two analog multiplexers are enabled simultaneously.

PLD U30 decodes the higher order channel bits from the Scan Program Register and is jumper programmed for either differential or single-ended operation via J2.

Jumper J8 is used to connect the outputs of the analog multiplexers to the instrumentation amplifier (U52). In the differential configuration, a pair of multiplexers is connected to the instrumentation amplifier. In the single-ended configuration, each multiplexer is connected to the '+' input of the instrumentation amplifier and the SENSE input, which is the single-ended reference for all 32 channels, is connected to the '-' input of the instrumentation amplifier.

Instrumentation Amplifier

The instrumentation amplifier is made up of three op-amps, which are part of a four high-speed op-amp IC (U52), four matched resistors (R22, R23, R24, R25) and common mode adjust (R27). The common mode rejection ratio is maximized when the ratio R24/R22 is equal to the ratio R25/R23. The common mode adjust is used to compensate for errors due to the tolerance of the resistors used. The gain of the instrumentation amplifier is set by the ratio R24/R22. The circuit has been designed for unity gain.

Programmable Gain Circuit

PLD U30 decodes the two gain bits from the Scan Program Register into four control lines. These control lines are used to enable one of four CMOS switches contained in U31. The switches select one of four possible feedback voltages for the programmable gain amplifier (U35). These voltages are generated by a matched resistor set and provide the programmable gains of x1, x2, x4 and x8.

Sample and Hold Circuit

The Sample and Hold circuit consists of two sample and hold devices (U36 and U37) which operate in parallel. The outputs of sample and holds are connected together through CMOS switches (U38) which are buffered from the A/D by the fourth high-speed op-amp (U52). By operating two sample and hold devices in parallel, the reacquisition delay typical of a single such device is eliminated. This provides for an increase in the throughput rate of the board.

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The hold task is alternated from one device to the other giving each device ample time to reacquire the next channel before it is to be converted. The control of the Sample and Hold circuit is performed by the Acquisition Control logic.

Analog to Digital Converter

The Analog to Digital (A/D) Converter (U32) consists of a 12-bit Analog-to-Digital converter, a precision reference, a high speed comparator, successive approximation register, converter control circuitry, a clock and a digital interface. The A/D Converter used on model AVME9325-5 (U32A) will perform an A/D conversion in 3 microseconds, and the A/D Converter used on model AVME9325-10 (U32B) will perform an A/D conversion in 8.5 microseconds.

ACQUISITION CONTROL LOGIC

The Acquisition Control Logic is responsible for controlling the operation of a user programmed sequence of data acquisitions. This programming consists of the following:

- Setting up the board for interrupts if desired.
- Setting up the programmable timer for timed periodic conversions if desired.
- Selecting the desired mode and type of triggering.
- Writing the Scan Code(s) to the Scan Program Register.
- Writing the desired number of conversions to the Conversion Counter if Block Mode or Post-Trigger Acquisition is desired.

Once the board has been programmed, the Acquisition Control Logic performs the following:

- Control of the Sample and Hold Circuit.
- Control of the A/D Converter.
- Increments the Scan Program Memory Pointer after each conversion.
- Sets appropriate status bits in the Status Register.
- Writes data into Dual Port RAM.
- Sends a local Interrupt Request to the Interrupter.
- Stops data acquisition when the count in the conversion counter reaches zero.

EXTERNAL TRIGGER

The External Trigger connection is made via BNC connector P3 at the front panel. The falling edge of the External Trigger input triggers a mono-stable multivibrator (U21). U21 outputs a short pulse on the falling edge of the External Trigger which is used by the Acquisition Control Logic to start an A/D conversion. Once the External Trigger signal has been driven low it should remain low for at least 100 nanoseconds. The signal must return high for a minimum of 100 nanoseconds before going low again.

TIMED PERIODIC TRIGGER CIRCUIT

Timed Periodic Triggering is provided by two 16-bit programmable counters within U4. A binary counter (U46) divides the 16MHz system clock available on the VMEbus (SYSCLK*) down to a 2MHz clock, which is used to clock the first counter (Timer Prescaler). The output of the first counter is then used to clock the second counter (Conversion Timer).

In this way the two 16-bit counters are cascaded to provide variable time periods anywhere from 2 microseconds to over 35 minutes. The output of the second counter is used by the Acquisition Control Logic to cause A/D conversions if Timed Periodic Triggering has been enabled.

TRIGGER OUTPUT

The trigger output connection is made via BNC connector P4 at the front panel. The trigger output signal is an active-low signal which goes low on a conversion trigger. The pulse width of this signal can vary depending on which type of triggering is being used. The minimum low pulse width of 150 nanoseconds will occur with External or Software Triggering. The maximum low pulse width will occur with Timed Periodic Triggering. This pulse width is a function of the count value in the Timer Prescaler and varies from 1 microsecond to 32.8 milliseconds.

5.0 SERVICE AND REPAIR

This section provides calibration procedures, service diagrams and instructions on how to obtain service and repair assistance.

SERVICE AND REPAIR ASSISTANCE

It is highly recommended that a non-functioning board be returned to Acromag for repair. Acromag uses tested and burned-in parts, and in some cases, parts that have been selected for characteristics beyond that specified by the manufacturer. Acromag has automated test equipment that thoroughly checks the performance of each board. When a board is first produced and when any repair is made, it is tested, placed in a burn-in room at elevated temperature, and retested before shipment.

Please refer to Acromag's Service Policy Bulletin or contact Acromag for complete details on how to obtain parts and repair.

PRELIMINARY SERVICE PROCEDURE

Before beginning calibration or repair, be sure that all of the procedures in Section 2, Preparation For Use, Have been followed. The procedures are necessary since the board has switches and jumpers that must be properly configured.

NOTE: It has been observed that on occasion a "boot" program for a disk operating system will "hang" waiting for the VMEbus SYSFAIL* signal to be released by an intelligent disk controller board. Acromag's non-intelligent slave boards assert the SYSFAIL* signal as described in the VMEbus Specification Rev.C.1 and, therefore, the disk operating system will remain "hung". The best solution to this process is to correct the boot program so that it is no longer dependent upon the SYSFAIL* signal. When this solution is not practical, it is possible to disconnect the SYSFAIL* signal from the circuitry on the Acromag board by cutting a PC board foil between the two pads for J11. Caution should be exercised so as not to cut any other foils nor to damage the board in any other way. Call Acromag's Applications Engineering Department for assistance.

CAUTION: POWER MUST BE TURNED OFF BEFORE REMOVING OR INSERTING BOARDS

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CALIBRATION PROCEDURES

The analog input is calibrated at the factory for +/-10V bipolar analog inputs. Should another input range be desired or should recalibration ever become necessary, the board may be calibrated in the field or may be returned to the factory for calibration. Care should be taken to insure the integrity of any adjustments being made. Refer to 4500-938 for Parts Location and Schematic Drawings.

The following equipment will be required in order to calibrate the analog input:

- A frequency generator capable of +/-10V of output.
- An oscilloscope.
- A precision adjustable voltage source with 0 to 10V output range, 0.001% accuracy and isolated output.
- A precision Digital Voltmeter (DVM) with 0.001% accuracy and isolated input.

Note that the calibration of the analog input must be performed in the following order:

1. Instrumentation Amplifier Calibration
2. Programmable Gain Stage Offset Calibration
3. Sample And Hold Offset Calibration
4. A/D Converter Calibration

If the board is calibrated for one input range and a different input range is desired, then only the A/D Converter Calibration for the new input range is necessary.

Instrumentation Amplifier Calibration

The instrumentation amplifier must be calibrated before any other stage can be calibrated. The common mode adjustment (R27) is used to precisely match the resistance in the instrumentation amplifier so that differential inputs are accurately converted to single-ended signals. The common mode rejection calibration is performed as follows:

1. Configure the board for differential inputs.
2. Connect the oscilloscope's signal and ground leads to pins 1 and 2, respectively, of test point 2 (TP2).
3. Setup the frequency generator for a +/-10V square wave output at 60 Hz.
4. Connect the frequency generator's signal lead to the plus and minus input of channel 0 and connect the ground lead to analog common on the Board.
5. Setup the board so that channel number 0 and gain of 8 are selected (write E0H to Scan Program Register).
6. Adjust R27 for the minimum AC signal at TP2.

Input Offset Calibration For The Programmable Gain Stage

The offset calibration for the programmable gain stage must always be performed before calibration of the following stages. The input offset must be nulled separately so that offset errors prior to the programmable gain stage are not multiplied by that gain. The offset calibration is performed as follows:

1. Configure the board for differential inputs.
2. Connect the DVM signal and ground leads to pins 1 and 2 respectively of test point 2 (TP2).
3. Apply 0V to channel 0.
4. Setup the board so that channel 0 and gain of 8 are selected (write E0H to Scan Program Register).
5. Adjust R20 until the voltage at TP2 is 0V (within 25uV).

Sample And Hold Offset Calibration

The dual sample and hold circuit must be calibrated in order to match the offsets of the two sample and hold devices. The sample and hold offset calibration is performed as follows:

1. Configure the board for the +/-10V bipolar configuration, differential inputs, and bipolar two's complement data format (See Section 2 for details).
2. Connect the precision voltage source to channel 0 and connect the voltage source signal ground to analog common on the board. These connections can be made at P2 or on a termination panel if one is available.
3. Setup the board so that channel 0 and gain of 1 are selected (write 80H to Scan Program Register).
4. Apply 0V to channel 0.
5. Adjust R21 until the data corresponding to the first sample and hold (U36) matches the data corresponding to the second sample and hold (U37).
6. Verify the calibration by applying a DC input equivalent to 1/2 LSB above 0V (i.e. : +0.0024 volts) and repeating step 5.

±10V Bipolar Calibration

Perform this Calibration as follows:

1. Configure the board for the +/-10V bipolar configuration, differential inputs, and bipolar two's complement data format (See Section 2 for details).
2. Connect the precision voltage source to channel 0 and connect the voltage source signal ground to analog common on the board. These connections can be made at P2 or on a termination panel if one is available.
3. Setup the board so that channel 0 and gain of 1 are selected (write 80H to Scan Program Register).
4. Apply a DC input voltage equivalent to 1/2 LSB above -10V (-9.9976V). Assuming bipolar two's complement data format, adjust R9 until data read on channel 0 toggles evenly between 8000 and 8010 (remember that the 12-bit data is left justified in memory).
5. Apply a DC input voltage equivalent to 1 and 1/2 LSB less than 10V (+9.9927V). Assuming bipolar two's complement data format, adjust R10 until data read on channel 0 toggles evenly between 7FE0H and 7FF0H (remember that the 12-bit data is left justified in memory).

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±5V Bipolar Calibration

Perform this Calibration as follows:

1. Configure the board for the ±5V bipolar configuration, differential inputs, and bipolar two's complement data format (See Section 2 for details).
2. Connect the precision voltage source to channel 0 and connect the voltage source signal ground to analog common on the Board. These connections can be made at P2 or on a termination panel if one is available.
3. Setup the board so that channel 0 and gain of 1 are selected (write 80H to Scan Program Register).
4. Apply a DC input voltage equivalent to 1/2 LSB above -5V (-4.9988V). Assuming bipolar two's complement data format, adjust R9 until data read on channel 0 toggles evenly between 8000H and 8010H (remember that the 12-bit data is left justified in memory).
5. Apply a DC input voltage equivalent to 1 and 1/2 LSB less than 5V (+4.9963V). Assuming bipolar two's complement data format, adjust R10 until data read on channel 0 toggles evenly between 7FE0H and 7FF0H (remember that the 12-bit data is left justified in memory).

Unipolar Calibration

Perform this Calibration as follows:

1. Configure the board for the 0 to 10V unipolar configuration, differential inputs, and unipolar straight binary data format (See Section 2 for details).
2. Connect the precision voltage source to channel 0 and connect the voltage source signal ground to analog common on the board. These connections can be made at P2 or on a termination panel if one is available.
3. Setup the board so that channel 0 and gain of 1 are selected (write 80H to Scan Program Register).
4. Apply a DC input voltage equivalent to 1/2 LSB above 0V (+0.0012V). Assuming unipolar straight binary data format, adjust R11 until data read on channel 0 toggles evenly between 0000 and 0010 (remember that the 12-bit data is left justified in memory).
5. Apply a DC input voltage equivalent to 1 and 1/2 LSB less than 10V (+9.9963V). Assuming unipolar straight binary data format, adjust R10 until data read on channel 0 toggles evenly between FFE0H and FFF0H (remember that the 12-bit data is left justified in memory).

REPLACEABLE PARTS

The Replaceable Parts List (Table 5.1) is provided as an aid to the user in troubleshooting the board. Replacement parts and repair services are available from Acromag. If parts are replaced in the analog circuitry, recalibration may be required. If repair is deemed necessary in this circuitry, it is highly recommended that the board be returned to Acromag for repair and recalibration.

Changes are sometimes made to improve the product, to facilitate delivery, or to control cost. It is therefore important to include the reference Number, the Acromag Part Number, the Board Model Number, and the Board Serial Number when providing information to order parts.

Table 5.1: Replacement Parts

REFERENCE	ACROMAG PART NO.	DESCRIPTION
U1	1033-710	74F579
U2	1033-471	TMM2015AP-15
U3,12,20,24,42	1033-273	74LS244
U4	1033-671	8254-5
U5,6,14,16,25,41	1033-283	74LS373
U7	5016-574	PLS153
U8	5016-575	PLS153
U9,45	1033-255	74LS04
U10	1033-253	74LS02
U11,33	1033-708	74F779
U13	1033-670	74LS174
U15	5016-576	PLS153
U18,19	1033-707	74LS590
U21,22	1033-276	74LS423
U23	1033-657	74LS175
U26-29	1033-410	HM62256LP-12
U30	5016-577	PLS153
U31,38	1033-705	HI-201HS-7
U34	5016-578	PLS173
U35	1033-725	OPA602AP
U36	1033-677	SCH5320KH
U39	4001-035	DC - DC CONVERTER
U40	1033-709	74LS33
U43	5016-579	PLS173
U44	1033-623	74F38
U46	1033-284	74LS393
U47	1033-658	74LS164
U48	1033-292	HI-508A-7
U52	1033-726	OPA404KP
U53	5016-580	PLS153
U54	1033-048	7445
U55	1033-728	74F373
U56	5016-581	PLS153
U57	1033-626	AM25LS2521
U58,59	1033-627	74LS645-1ND
R1,3	1006-760	4.99K
R4	1006-789	10K
R5	1100-268	9 X 4.7K NETWORK
R9, 10	1100-139	100 OHM POT
R15,14,13,12	1100-522	MATCHED SET (4K, 2K, 1K, & 1K, respectively)
R16-19	1006-741	3.16K
R20	1100-149	100K POT
R21	1100-145	10K POT
(R22,24), (R23,25)	1100-262	MATCHED PAIRS, 10K
R27	1100-138	50 OHM POT
R28, 29	1006-693	1K
R30	1100-494	7 X 1K NETWORK
R31	1000-834	1.8K
L1-L9	1016-005	47 UHF INDUCTOR
D1	1001-165	GREEN LED
D2	1001-166	RED LED
D3-10	1001-113	DIODE 1N914B

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Replacement Parts Continued...

REFERENCE	ACROMAG PART NO.	DESCRIPTION
C1-23,26-34,38-40, C43,44,46-55, C57-70, 75-81	1002-530	0.1uF CAP
C24,37	1002-545	22pF CAP
C35,42,45,72,73, C84,85,87,88	1002-321	10uF CAP
C36,56	1002-549	100pF CAP
C71,74	1002-422	33pF CAP
C82,83	1002-313	68uF CAP
TP1, J1, J3, J4.	1004-333	1 X 3 POS.
J8	1004-365	1 X 4 POS.
J7	1004-374	2 X 6 POS.
TP2, J2, J10-11	1004-410	1 X 2 POS.
J9	1004-383	2 X 12 POS.
J6	1004-411	2 X 4 POS.
P1	1004-505	96 POS CONNECTOR
P2	1004-528	64 POS. CONNECTOR
P3, 4	1004-529	BCN CON.

Model AVME9325-5 Special Parts

U17	5016-582	TBP18S030
U32A	1033-703	AD578LN
R2	1006-793	11K
R6, 26	1006-685	825 OHMS
R7	1100-334	0 OHMS
R11	1100-145	10K POT
C25	1002-549	100 pF CAP
C41	1002-321	10 uF CAP
C86	1002-545	22pF CAP
J5	1004-410	1 X 2 POS.

Model AVME9325-10 Special Parts

U17	5016-583	TBP18S030
U32B	1033-673	HI1-774K
R2	1006-760	4.99K
R7	1006-597	100 OHMS
R8	1006-885	100K
R11	1100-149	100K POT
C25	1002-545	22pF CAP
C86	1002-422	33pF CAP

6.0 SPECIFICATIONS

GENERAL SPECIFICATIONS

Operating temperature..... 0 to +70° C
Storage temperature..... -25 to +85°C
Physical Characteristics:
- Length..... 9.187 in. (233.3 mm)
- Width..... 6.299 in. (160 mm)
- Board thickness..... 0.062. in. (1.59 mm)
- Component height..... 0.55 in. (13.97 mm)

Recommended card spacing..... 0.8 in. (20.32 mm)

Mating connectors:
- P1..... 96 pin 603-2-IEC class 2
- P2..... 64 pin 603-2-IEC class 2
- P3, P4..... BNC jack

Power requirements:
- + 5 Volts +0.25/-0.125..... 3.0 Amps Typical
- + 12 Volts..... No load
- - 12Volts..... No load

VMEbus Access:
- Time (Typical, Measured from the falling edge of Dsx* to the falling edge of DTACK*)..... 370 nS typical
- If A/D conversion (Dual Port RAM Arbitration) is in progress..... 700nS Max

ANALOG INPUT SECTION

Input type..... Non-isolated voltage
Input configuration..... 16 differential or 32 single-ended
Input range..... ±5, ±10 Volts bipolar or 0 to 10 Volts unipolar
Programmable gain..... x1, x2, x4, x8
Input overvoltage protection..... 32 Volts continuous
Input resistance..... 5,000 Megohms
Input bias current..... 150pA typical
Common Mode Rejection Ratio..... 90db, Typical, 60Hz
Channel to Channel Rejection Ratio... 90db, Typical, 60Hz
RFI resistance @27MHz, 151 MHz, and 467 MHz..... < 0.25% of FSR at 10V/m field intensity
Settling time: (to 0.01% of 20V step):
- AVME9325-5..... 4us typical
- AVME9325-10..... 7us typical

A/D conversion time:
- AVME9325-5..... 3us max.
- AVME9325-10..... 9us max.

A/D resolution..... 12 bits
No missing codes over temperature... 12 bits
A/D nonlinearity..... ±1/2 LSB
System Accuracy..... 0.04% of FSR
Overall throughput rate:
- AVME9325-5..... 200,000 conversions per second (5us/conversion)
- AVME9325-10..... 100,000 conversions per second (10us/conversion)

Gain temperature coefficient..... ±50 ppm/°C Max
Offset temperature coefficient..... ±24 ppm/°C Max

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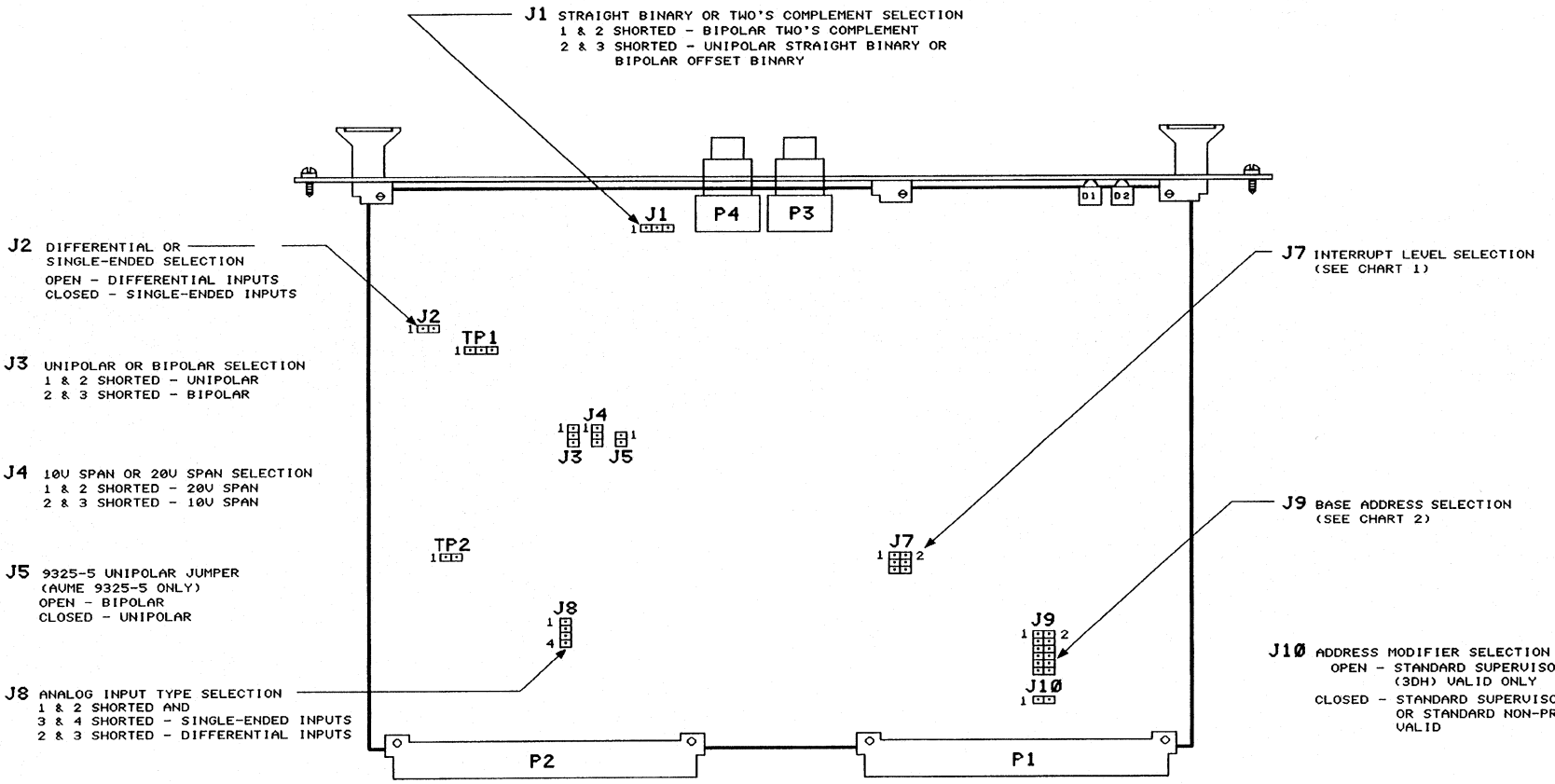


CHART 1

INTERRUPT LEVEL	PINS OF J7		
	5 AND 6	3 AND 4	1 AND 2
NONE	OUT	OUT	OUT
1	OUT	OUT	IN
2	OUT	IN	OUT
3	OUT	IN	IN
4	IN	OUT	OUT
5	IN	OUT	IN
6	IN	IN	OUT
7	IN	IN	IN

CHART 2

BASE ADDRESS	PINS OF J9					
	11 & 12	9 & 10	7 & 8	5 & 6	3 & 4	2 & 1
000000H	OUT	OUT	OUT	OUT	OUT	OUT
040000H	OUT	OUT	OUT	OUT	OUT	IN
080000H	OUT	OUT	OUT	OUT	IN	OUT
0C0000H	OUT	OUT	OUT	OUT	IN	IN
100000H	OUT	OUT	OUT	IN	OUT	OUT
EC0000H	IN	IN	IN	OUT	IN	IN
F00000H	IN	IN	IN	IN	OUT	OUT
F40000H	IN	IN	IN	IN	OUT	IN
F80000H	IN	IN	IN	IN	IN	OUT
FC0000H	IN	IN	IN	IN	IN	IN

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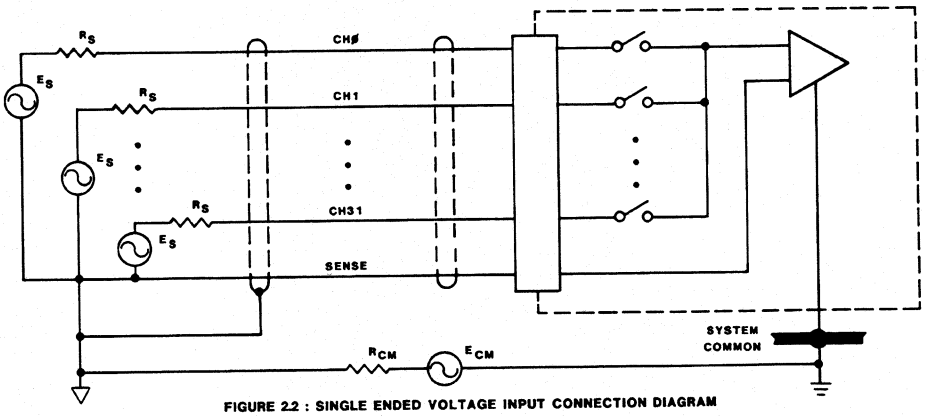


FIGURE 2.2 : SINGLE ENDED VOLTAGE INPUT CONNECTION DIAGRAM

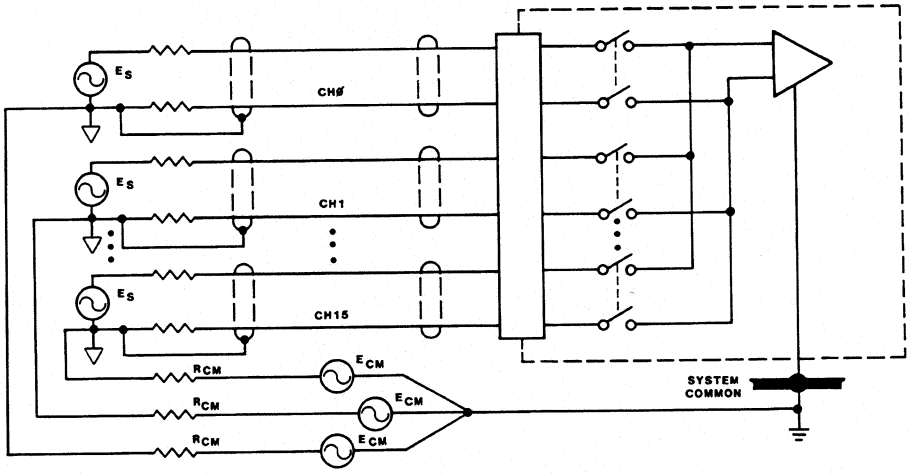
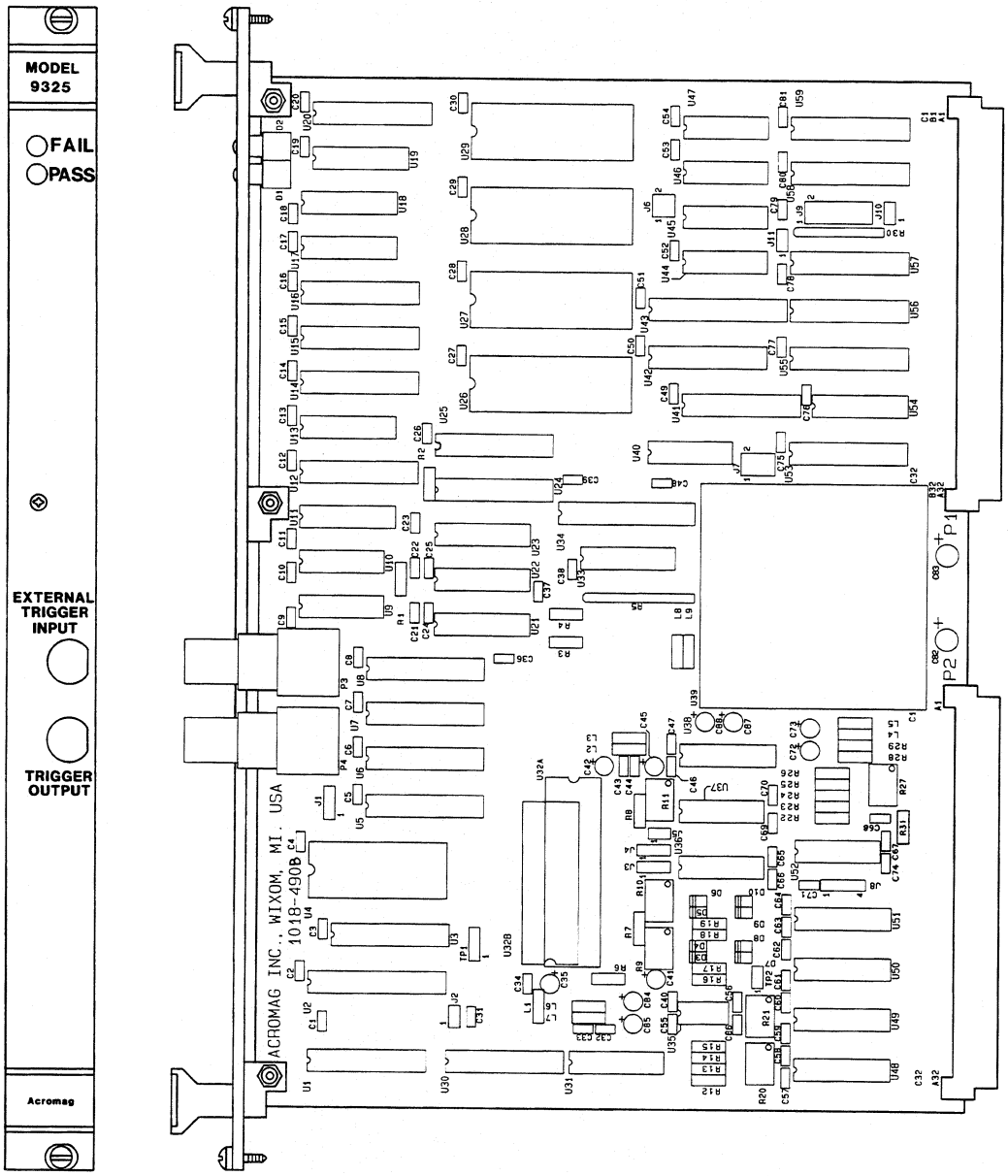


FIGURE 2.3 : DIFFERENTIAL VOLTAGE INPUT CONNECTION DIAGRAM

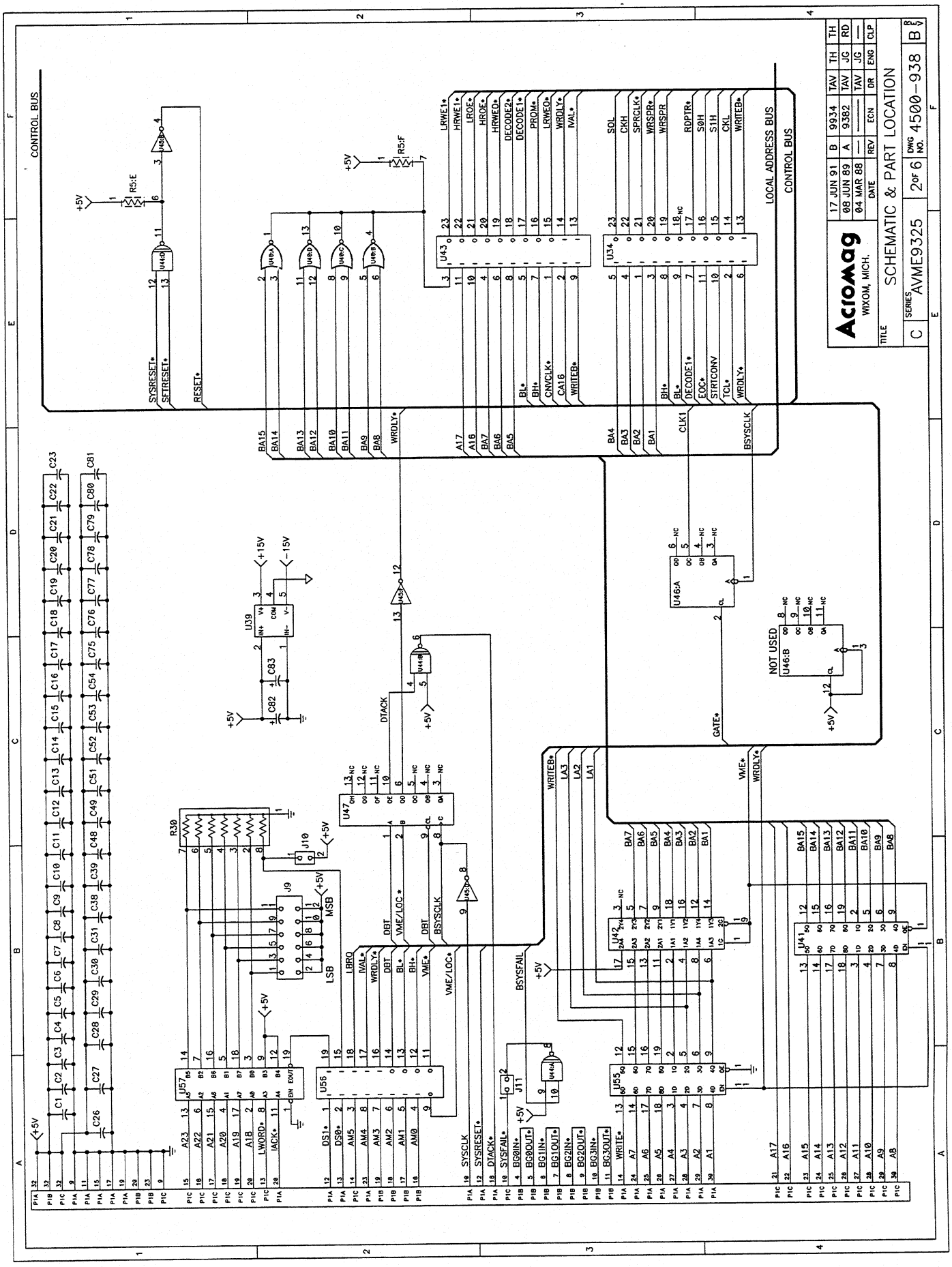
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TITLE: CONNECTIONS DIAGRAMS FIGURES 2.2, 2.3
SIZE C | SERIES AVME 9325 | SHEET 1 OF 1 | DRAWING 4500-941 | REV
9 JUNE 88 DATE | REV CO | DR SJK | ENG JG | CLP

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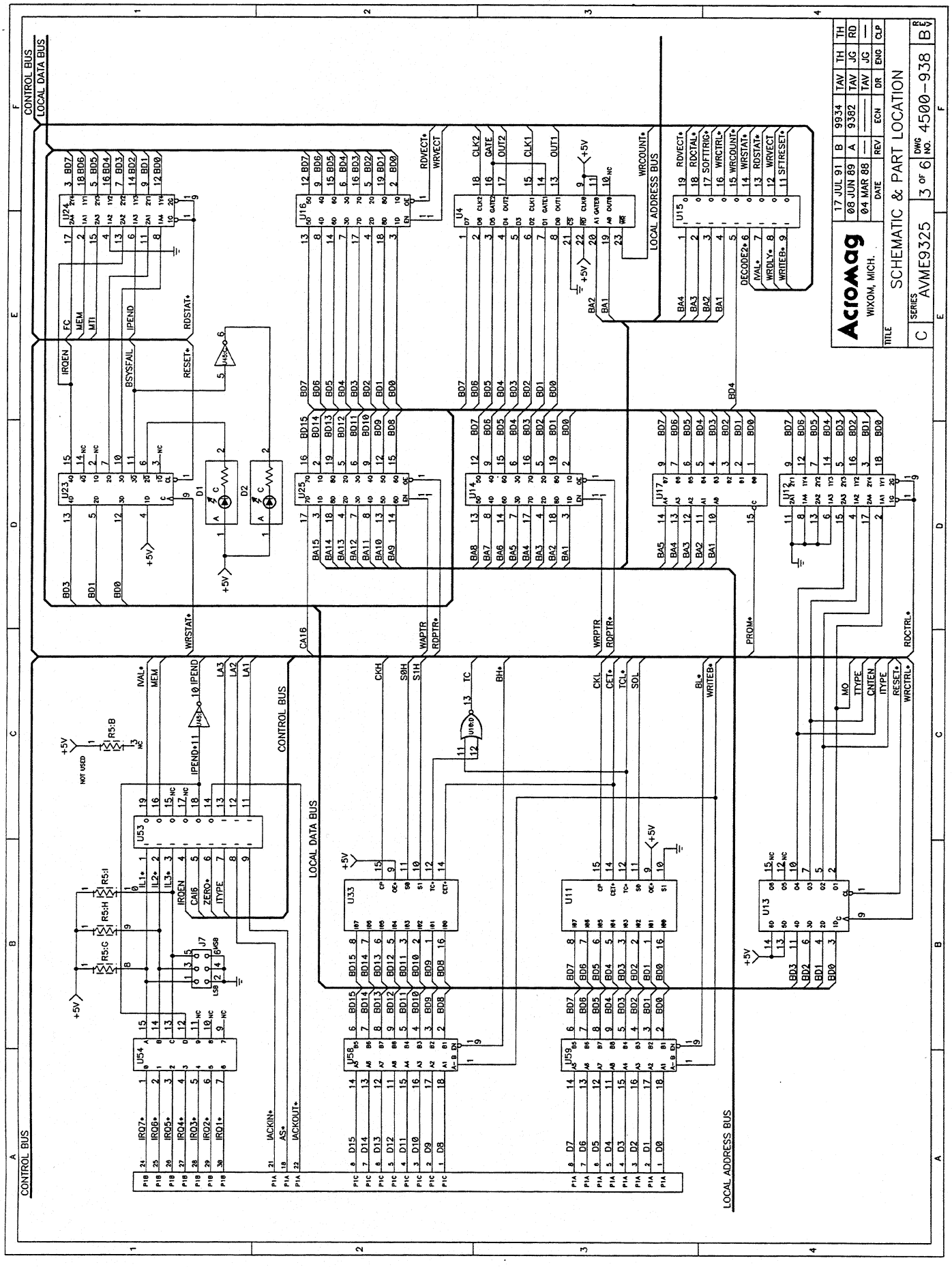
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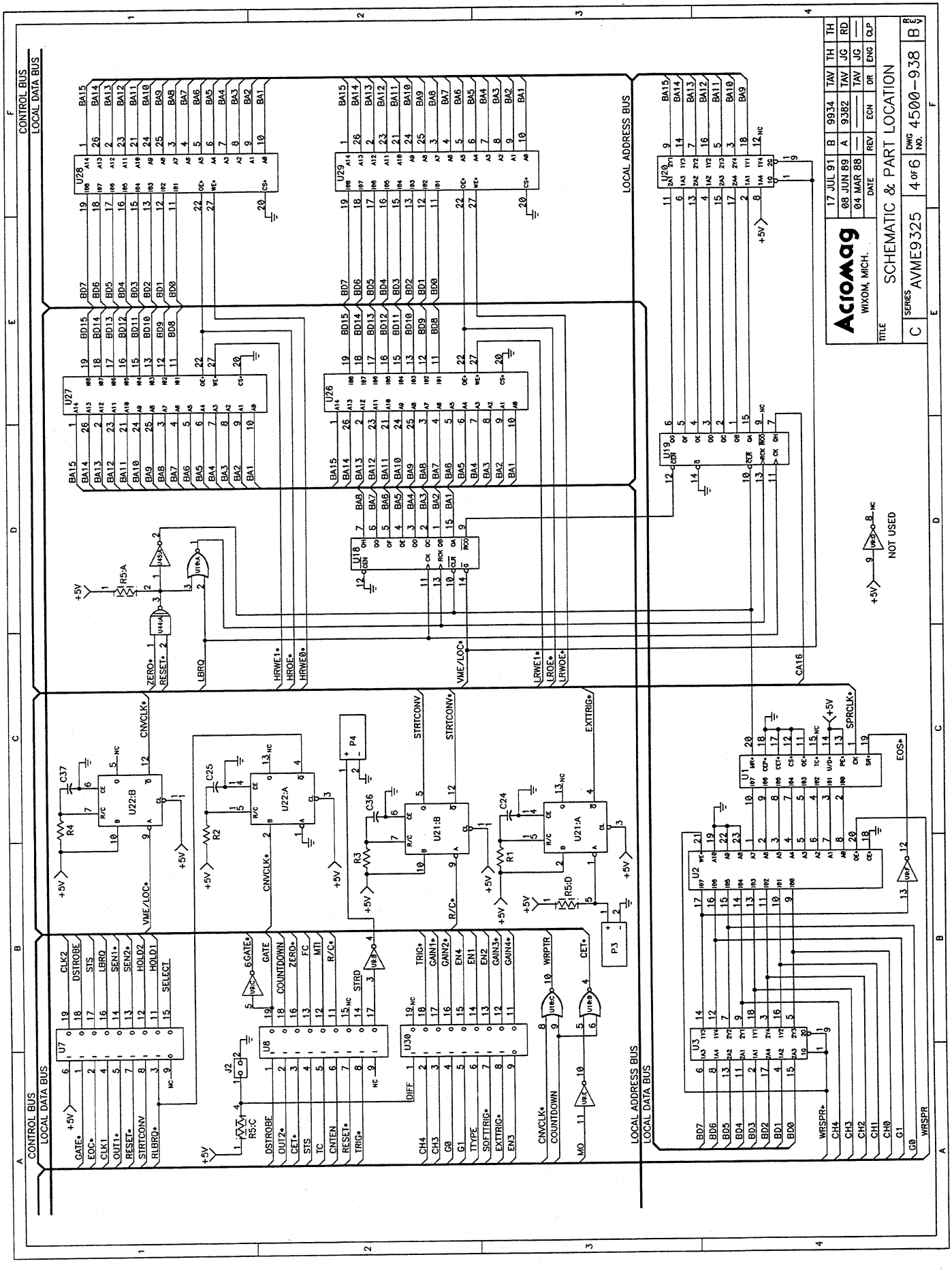
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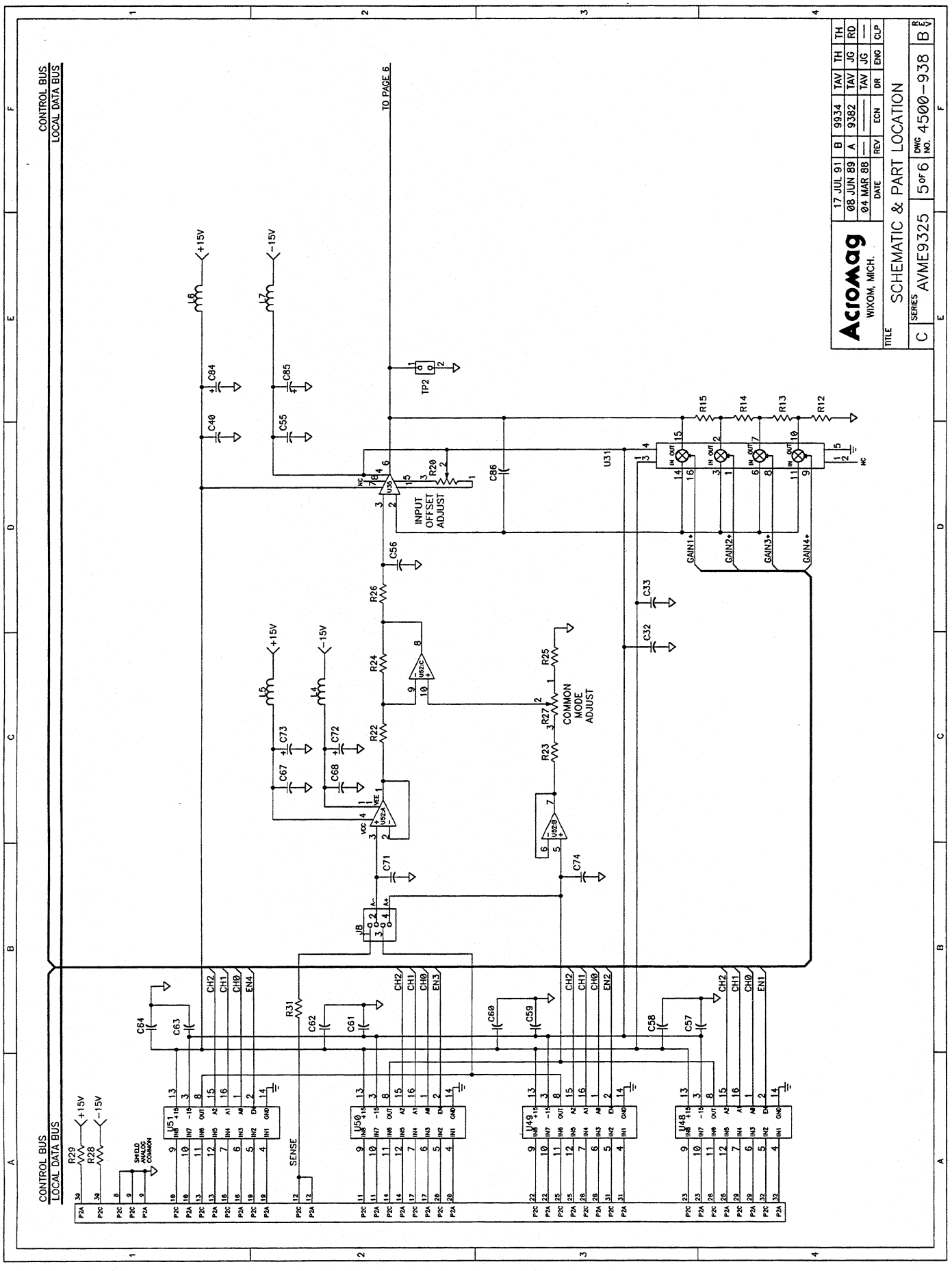
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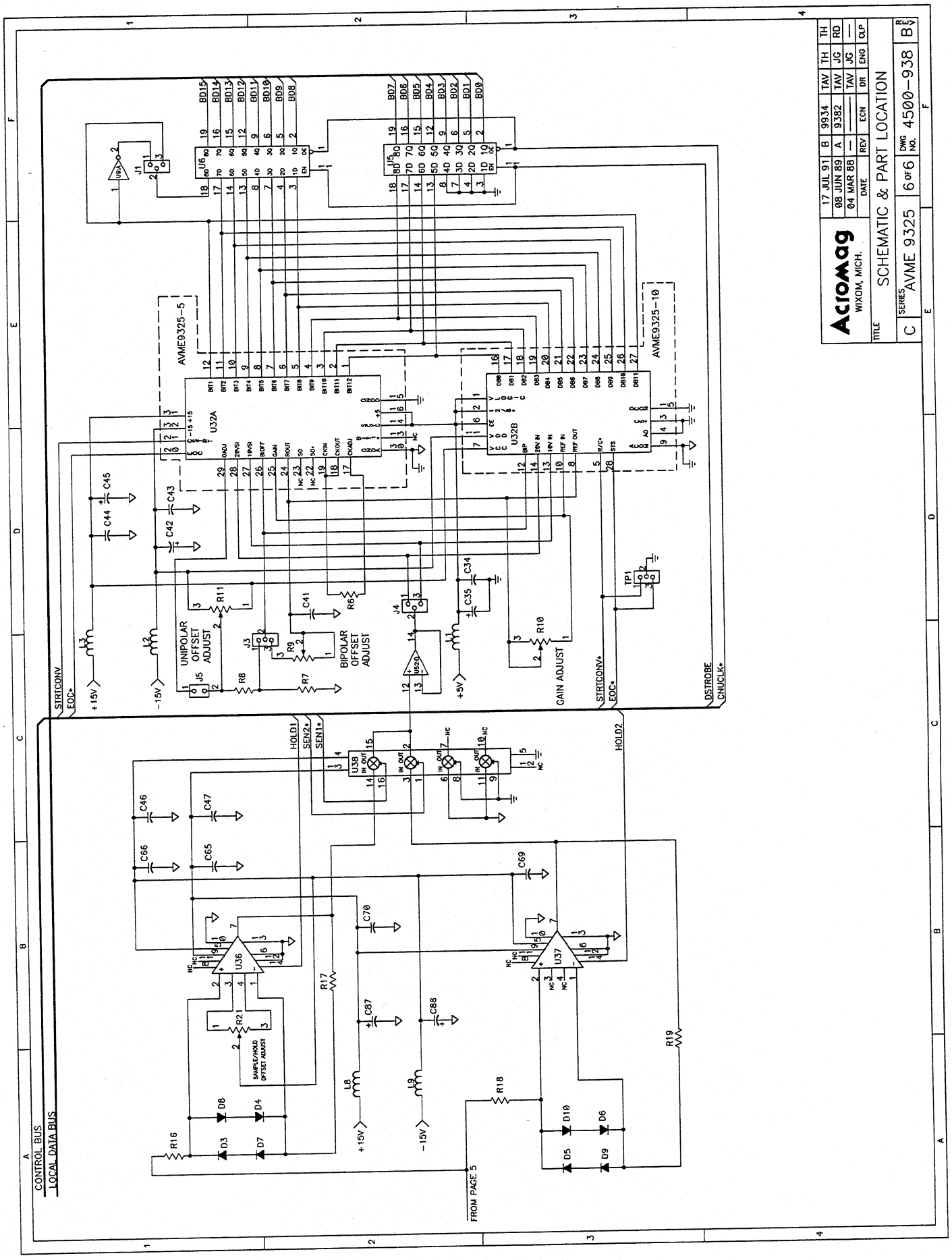
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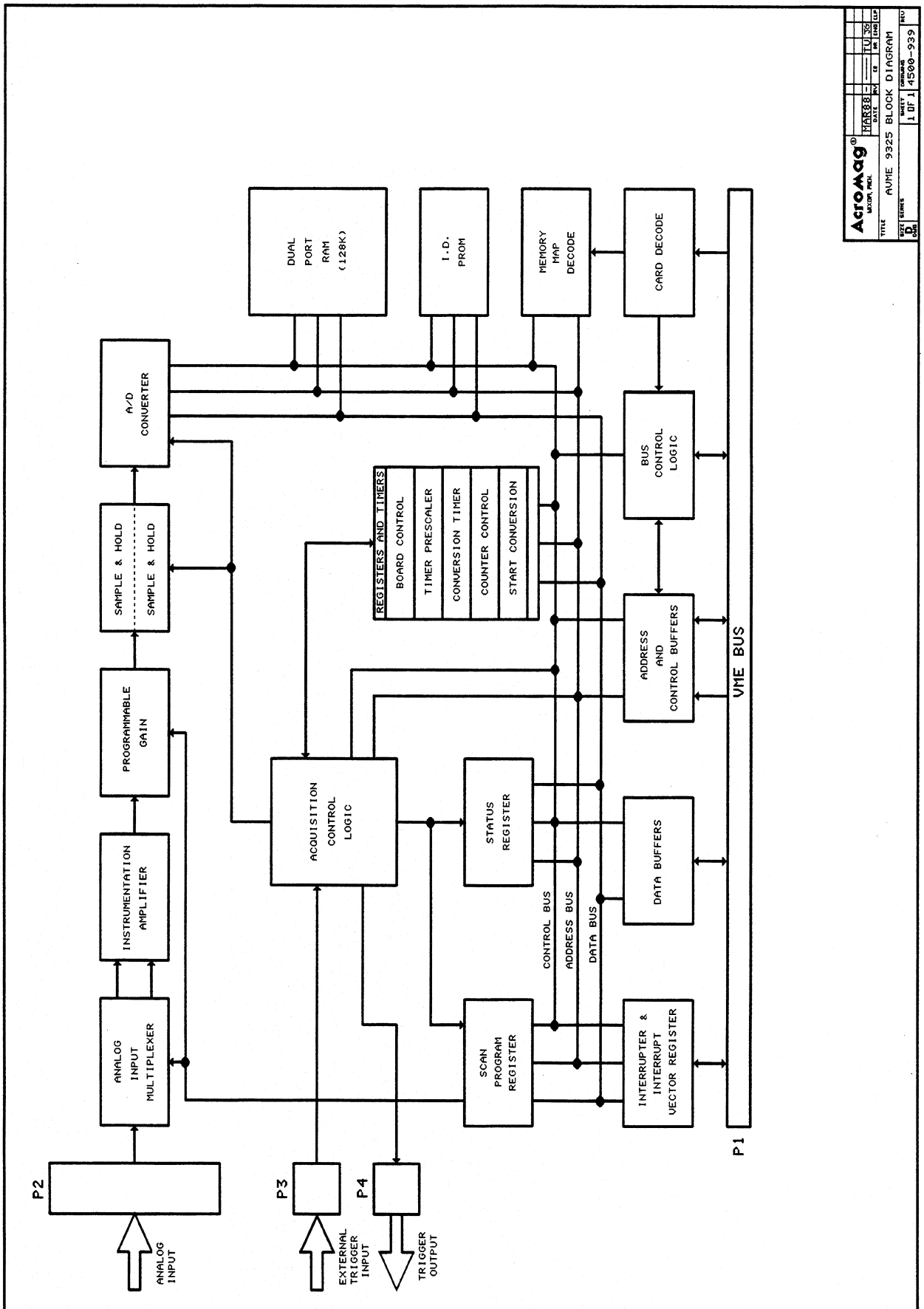
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