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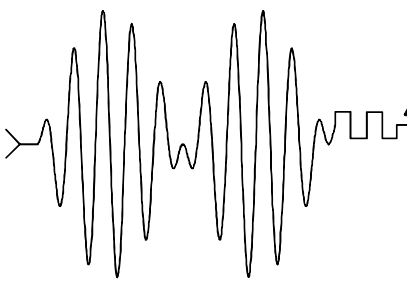
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CMM7686GX233
cpuModule™ User's Manual

RTD Enhanced Award BIOS Versions 4.51.xx



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"Accessing the Analog World"®

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CMM7686GX cpuModule™
User's Manual

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CHAPTER 1: INTRODUCTION

This manual is meant for users developing with the CMM7686GX cpuModule. It contains information on hardware and software of the cpuModule.

The manual is organized as follows:

Chapter 1: Introduction

Introduces main features and specifications.

Chapter 2: Getting Started

Provides abbreviated instructions to get started.

Chapter 3: Connecting the cpuModule

Provides information on connecting the cpuModule to peripherals.

Chapter 4: Configuring the cpuModule

Provides information on configuring hardware and software.

Chapter 5: Using the cpuModule

Provides information needed to develop applications for the cpuModule. The chapter includes general information on the cpuModule, plus detailed information on storing applications and system functions, and using utility programs.

Chapter 6: Hardware Reference

Lists jumpers and their locations and mechanical dimensions.

Chapter 7: Troubleshooting

Offers advice on debugging problems with your system.

Chapter 8: Warranty

The CMM7686GX cpuModule

The PC/104 cpuModules described in this manual are designed for industrial applications which require:

- software and hardware compatibility with the PC/AT world
- high-speed "number-crunching" operation
- low power consumption
- small physical dimensions
- high reliability
- good noise immunity

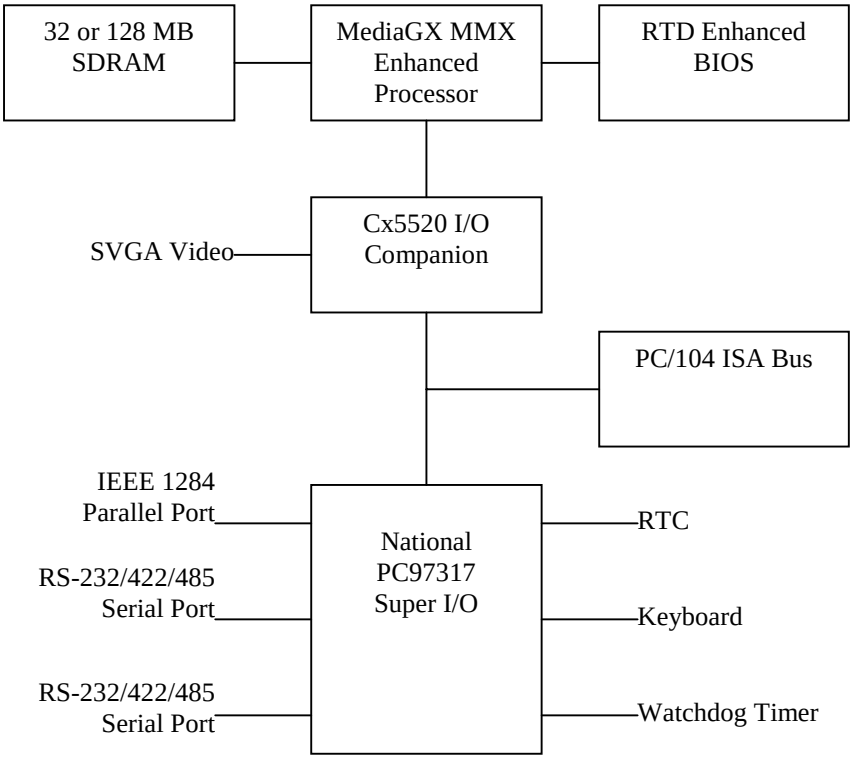
This cpuModule is highly integrated, combining all major functions of a PC/AT computer on one compact board. It integrates all primary I/O functions of a AT compatible computer:

- SVGA controller
- a keyboard interface
- an ECP/EPP parallel port
- two versatile RS232/422/485 serial ports
- a Real Time Clock
- a speaker port

It also enhances standard AT-compatible computer systems by adding:

- one Solid State Disk socket
- a non-volatile configuration without a battery
- a Watchdog Timer
- Fail Safe Boot ROM

The figure below shows a simplified block diagram of the cpuModule:



You can easily customize the cpuModule by stacking PC/104 modules such as modems, LAN controllers, or analog and digital data acquisition modules. Stacking PC/104 modules on the cpuModule avoids expensive installations of backplanes and card cages and preserves the module's compactness.

RTD Enhanced Award BIOS is also implemented in the cpuModule. This BIOS supports ROM-DOS™, MS-DOS and Windows operating systems. Drivers in the BIOS allow booting from floppy disk, hard disk, boot block flash, or DiskOnChip®, thus enabling the system to be used with traditional disk drives or non-mechanical drives.

The cpuModule and BIOS are also compatible with most real-time operating systems for PC compatible computers, although these may require creation of custom drivers to use the SSD and watchdog timer.

Specifications

CMM7686GX233

- National Semiconductor Geode GXLV MMX enhanced microprocessor
- 233 MHz clock speed
- 2.5 V processor supply (provided on-board)
- 16 KB L1 cache
- Math coprocessor

Video Controller

SVGA monitor output supports:

- 640 x 480 with 256 colors and 60, 72, 75 Hz refresh
- 640 x 480 with 65536 colors and 60, 72, 75 Hz refresh
- 800 x 600 with 256 colors and 60 Hz refresh
- 800 x 600 with 65536 colors and 60 Hz refresh
- 1024 x 768 with 256 colors and 60, 70, 75 Hz refresh
- 1024 x 768 with 65536 colors and 60, 70, 75 Hz refresh
- 1280 x 1024 with 256 colors and 60, 75 Hz refresh

DMA, Interrupts, Timers

- Six (6) DMA channels (8237 compatible)
- Fifteen (15) interrupt channels (8259 compatible)
- Three (3) counter/timers (8254 compatible)

Memory Configurations

- 32MB
- 128MB

Fail-safe Boot ROM

- Surface mount Flash chip that holds ROM-DOS™
- Replaces the previous DiskOnChip®

Solid State Disk Socket

- SSD socket can hold one of the following Conventional SSD devices.

Device	Full Read/Write Access	128Kbytes	256Kbytes	512Kbytes	1Mbyte
Atmel 5V Flash	yes	yes	yes	yes	no
NOVRAM	yes	yes	no	yes	no
EPROM	Read Only	yes	yes	yes	yes
AMD 5V Flash	Read Only	yes	no	yes	no

Device	Full Read/Write Access	Maximum Number per cpuModule	Sizes
DiskOnChip® 2000	yes	1	2 - 288 MB *
DiskOnChip® 1000	yes	1	1MB, 2MB
MCSI PromDisk	yes	1	4MB, 8MB *

(*) Larger devices may be available in the future.

Peripherals

- Two serial ports software configurable for RS232/422/485; baud rates from 50 to 115200 baud in 16450 and 16550A compatible mode and 1.5 Mbaud in Extended UART mode
- Parallel port with SPP, ECP, EPP capability and selectable interrupts and DMA channel
- PC/AT standard keyboard port
- PC speaker port
- Real Time Clock (requires user-supplied external battery for date and time backup)
- Watchdog Timer with time-out of 1.2 seconds

BIOS

- RTD Enhanced Award BIOS
- Directly supports Solid State Disk (SSD) and M-Systems' DiskOnChip®
- User-configurable using built-in Setup program
- Nonvolatile configuration without a battery
- Can boot from floppy disk, hard disk, Solid State Disk, or fail-safe boot rom

Connections

- AT bus, per PC/104 specifications (64-pin P4 , 40-pin P7)
- Auxiliary Power Connector (12-pin P9
- PS/2 Mouse Connector (4-pin P6
- Multifunction connector (10-pin P8)
- Parallel port connector (26-pin P3)
- Serial port 1 connector (10-pin P1)
- Serial port 2 connector (10-pin P5)
- SVGA Monitor connector (10-pin P2)
- PCI bus, per PC/104-*Plus* specifications (120-pin CN1)

Physical Characteristics

- Dimensions: 4.25 x 3.775 x 0.6 inches (108.0 x 95.9 x 16mm)
- Weight (mass): 3.5 ounces (100 grams)
- PCB: 12-layer, mixed surface-mount and thru-hole

Operating environment

- Power supply: 5V +/- 5%, 10 Watts
- 686 GXGXLVprocessor operating temperature: -20 to +70 degrees C case (with proper cooling) See***686GX233 Processor Thermal Management***
- Operating relative humidity: 0 to 95%, non-condensing
- Storage temperature : -20 to +70 degrees C.

Power Consumption

Exact power consumption depends on the peripherals connected to the board, the selected SSD configuration and the memory configuration.

The table below lists power consumption for typical configurations and clock speeds:

Typical Power Consumption

Module	Consumption, typ.	RAM	SSD	Coprocessor
CMM7686GX233 233 MHz	7.9 W	64MB	None	Internal
CMM7686GX300 300 MHz	6.3 W	64 MB	None	Internal

CHAPTER 2: GETTING STARTED

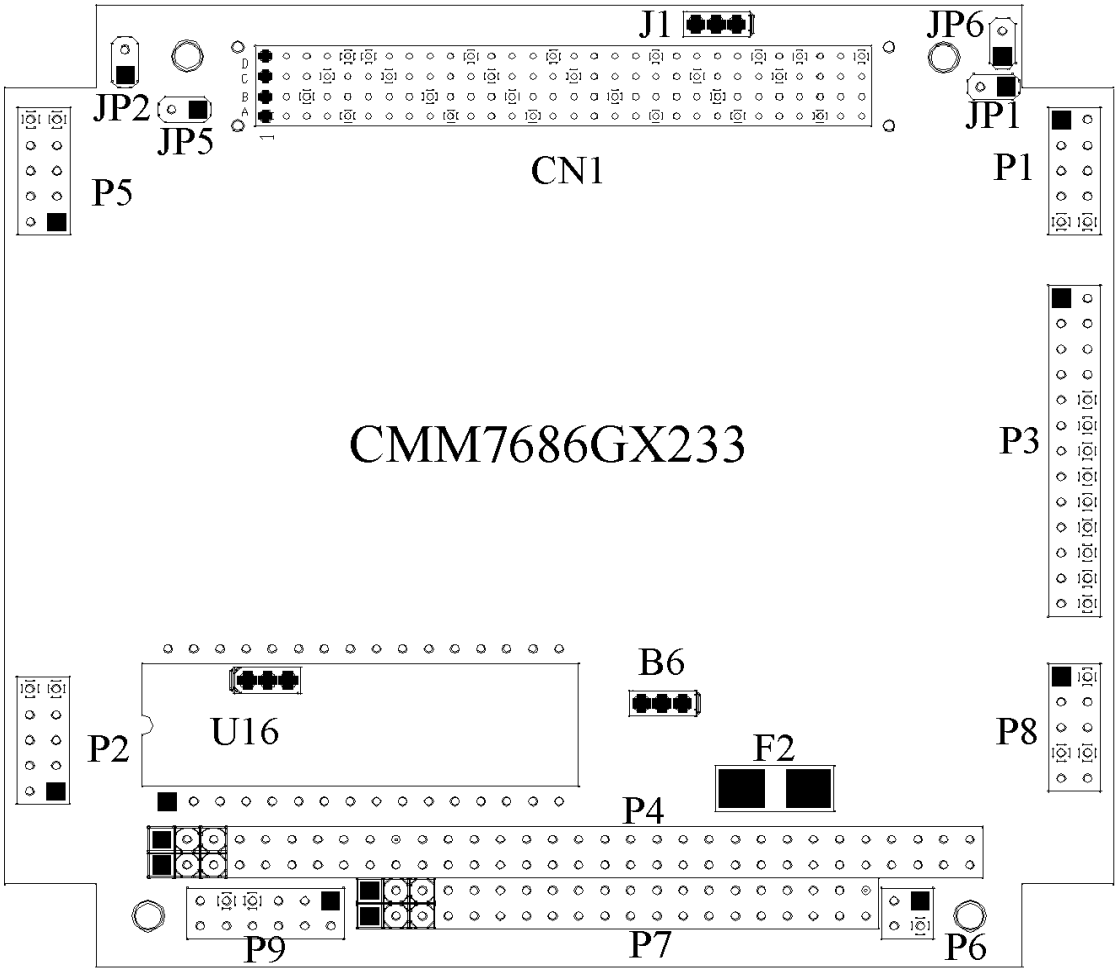
For many users, the factory configuration of the cpuModule can be used to get a PC/104 system operational. If you are one of these users, you can get your system up and running quickly by following a few simple steps described in this chapter. Briefly, these steps are:

- Connect power.
- Connect the utility cable.
- Connect a keyboard.
- Default Bios Configuration
- Fail Safe Boot ROM
- Connect a VGA monitor to the SVGA connector.

Refer to the remainder of this chapter for details on each of these steps.

Basic Connector Locations

The figure(s) and table below show the connectors used in this chapter



CM**M7**686GX Basic Connector Locations

Basic Connectors

Connector	Function	Size
P1	Serial Port1	10 pin
P2	SVGA Video	10 pin
P3	Parallel Port1	26 pin
P4	PC/104 Bus (XT)	64 pin
P5	Serial Port2	10 pin

Basic Connectors

P6	PS/2 Mouse	4 pin
P7	PC/104 bus (AT)	40 pin
P8	Multifunction	10 pin
P9	Auxiliary power	12 pin
CN1	PC/104-*Plus* PCI Bus	120 Pin

For a complete listing of connectors, please refer to ***I/O Connections***.

NOTE!	Pin 1 of each connector is indicated by a square solder pad on the bottom of the PC board and a white box silkscreened on the top of the board.

Fail Safe Boot ROM is supplied with the board. This feature is programmed into a surface mount flash chip. The programmed boot rom is ROM-DOS™. Fail Safe Boot ROM allows the system to boot without any attached storage devices. i.e. floppy, IDE, SSD.

Cable Kits

For maximum flexibility, cables are not provided with the cpuModule. You may wish to purchase our cable kit for the cpuModule.

The XK-CM24 cable kit contains the following:

- Multifunction cable (keyboard socket, battery, reset, speaker)
- SVGA monitor (DIL 10 to high density 15 pin D SUB)
- Two serial port cables (DIL10 to DSUB9)
- Parallel port cable (DIL26 to DSUB25)
- Power cable (DIL12 to wire leads)
- PS/2 Mouse adapter (4 Pin DIL to PS/2 Female)

Connecting Power

WARNING!	If you improperly connect power, the module will almost certainly be *damaged* or *destroyed*. Such damage is not warranted! Please verify connections to the module *before* applying power.

Power is normally supplied to the cpuModule through the PC/104 bus, connectors P4 and P7. If you are placing the cpuModule onto a PC/104 stack that has a power supply, you do not need to make additional connections to supply power.

If you are using the cpuModule without a PC/104 stack or with a stack that does not include a power supply, refer to ***Auxiliary Power, P9***for more details.

Connecting the utility cable

The Multifunction connector, P8, implements the following interfaces:

- AT keyboard
- Speaker output
- System reset input
- Battery input

To use these interfaces, you must connect to the Multifunction connector, making sure the orientation of pin 1 is correct. If you are using the Multifunction cable from our cable kit, the cable provides a small speaker, a 5-pin circular DIN connector for the keyboard, a push-button for resetting the PC/104 system, and a lithium battery to provide backup power to the Real Time Clock.

To connect individual devices to the Multifunction connector, please see ***Connecting the utility cable***.

Connecting a Keyboard

You may plug a PC/AT compatible keyboard directly into the circular DIN connector of the Multi-function cable in our cable kit..

NOTE!	Some newer keyboards may use a smaller "mini-DIN" connector; you will need an adapter to plug these keyboards into the cpuModule. Many keyboards are switchable between PC/XT and AT operating modes, with the mode usually selected by a switch on the back or bottom of the keyboard. For correct operation with this cpuModule, you must select AT mode.

Connecting to the PC/104 Bus

The PC/104 bus connectors of the cpuModule are simply plugged onto a PC/104 stack to connect to other devices.

We recommend you follow the procedure below to ensure that stacking of the modules does not damage connectors or electronics.

WARNING!	Do not force the module onto the stack! Wiggling the module or applying too much pressure may damage it. If the module does not readily press into place, remove it, check for bent pins or out-of-place keying pins, and try again.

- Turn off power to the PC/104 system or stack.
- Select and install standoffs to properly position the cpuModule on the PC/104 stack.
- Touch a grounded metal part of the rack to discharge any buildup of static electricity.
- Remove the cpuModule from its anti-static bag.
- Check that keying pins in the bus connector are properly positioned.
- Check the stacking order; make sure an XT bus card will not be placed between two AT bus cards or it will interrupt the AT bus signals.
- Hold the cpuModule by its edges and orient it so the bus connector pins line up with the matching connector on the stack.
- Gently and evenly press the cpuModule onto the PC/104 stack.

Connecting to the PC/104-Plus PCI Bus

The PC/104-*Plus* bus connector of the cpuModule is simply plugged onto a PC/104 stack with the PC/104 bus connectors to connect to other devices.

We recommend you follow the procedure described for the PC/104 bus.

There are three additional considerations when using the PCI bus, PCI Bus signaling level, the slot selection switches on add in boards, and 3.3 volt power source for the expansion cards.

PCI Bus signaling Levels

The PCI bus can operate at 3.3 or 5 volt signaling levels. This is controlled by solder blob jumper J1 and is configured at the factory for 3.3 volts. If you desire to use 5 volt signaling, because you are connecting cards to the bus that require 5 volt signaling, you have to change the solder blob jumper J1 to position 2 and 3 instead of the default 1 and 2. Next supply 5 volts via the power connection P9. Pins 2 and 8 on the power connector are 5 volts.

.

WARNING!	The bus can only operate as 3.3 **OR** 5 volt signaling, not both. You will have to ensure that all your expansion card can operate together at a single signaling level. he CMM7686 CPU module can supply a maximum of 2 Amps of current.

Slot Selection Switches

Unlike PC/104 cards, PC/104 *Plus* expansion cards have a "slot" selection switch or jumpers. The distance from the CPU determines this switch setting. The card closest to the CPU is said to be in slot 0, the next closest slot 1 and so on to the final card as slot 3. This requirement means that all PC/104 *Plus* cards must be stacked either on the top or the bottom of the CPU, not on both sides.

The "slot" setting method may vary from manufacturer to manufacturer, but the concept is the same. The CPU is designed to provide the correct delay to the clock signals to compensate for the bus length. The correct switch setting ensures the proper clock delay setting, interrupt assignment, and bus grant/request channel assignment. Refer to the expansion board’s manual for the proper settings. Each expansion card must be in a different slot.

PCI Bus Expansion Card Power

+5 Volt DC

The +5 volt power pins on the PC/104 *Plus* PCI bus are directly connected to the +5 volt pins on the PC/104 connector and the power connector . +5 volt expansion boards can be powered directly from these pins.

+3.3 Volt DC

The default source for the +3.3 volt power pins on the PC/104 *Plus* PCI bus is a on board power converter. The on-board +5 volt to +3.3 volt converter is capable of suppling a maximum of 2 amps of 3.3 volts to the PCI bus. If 2 amps is not enough change solder blob B6 to 1 and 2. This change will connect the 3.3 volt power pins on the PCI bus to pins 10 and 12 on power connector . This change will allow a new power source, connected to the power connector , to drive the 3.3 volt power pins on the PCI bus.

Booting the cpuModule for the First Time

You can now apply power to the cpuModule. :

- the cpuModule BIOS version information
- a message requesting you press {Del} to enter the Setup program

If you don’t press {Del}, the cpuModule will try to boot from the current settings.

If you press {Del}, the cpuModule will enter Setup. Once you have configured the cpuModule using Setup, save your changes and reboot.

.

NOTE!	Boards are shipped with fail safe boot rom enable. When Fail Safe Boot ROM is enabled the system will boot to it exclusively.

Default Configuration

In addition to the Setup configuration stored on the board, the cpuModule has a permanent default configuration. The system will resort to using this default if an error occurs when accessing the EPROM which holds the Setup on the module.

The default configuration is listed below.

BIOS Default Configuration	
Function	**Default selection**
IDE Interface 0 Master	Auto detect
IDE Interface 0 Slave	Auto detect
IDE Interface 1 Master	Auto detect
IDE Interface 1 Slave	Auto detect
Boot device	Floppy then hard disk
BIOS Extension	Disabled
Floppy Drive 1	3.5" 1.44 Meg
Floppy Drive 2	not installed
Serial port 1	RS232 at 3F8H
Serial port 2	RS232 at 2F8H
Parallel Port	LPT1 at 378H
Keyboard	Enabled if connected
Video Resolution	High
Fail safe boot rom	Enabled

NOTE!	Boards are shipped with fail safe boot rom enable. When Fail Safe Boot ROM is enabled the system will boot to it exclusively.

Booting to Boot Block Flash with Fail Safe Boot ROM

The Fail Safe Boot ROM is a special build of ROM-DOS™ located inside a surface mounted Boot Block Flash chip that is memory mapped to the SSD window. Boot Block Flash is a write protected flash device that contains the BIOS and extra room where the Fail Safe Boot ROM is stored. The build is special because it can understand the ROM DISK format on the flash chip. Additionally, Fail Safe Boot ROM is an emergency interface accessible by an external computer. The ROM DISK in the Fail Safe Boot ROM contains REMDISK and REMSERVE for remote access to the system's disk drives. Due to the size of the flash chip, Fail Safe Boot ROM contains an abreviated selection of the ROM-DOS™ utilities, however, the complete ROM-DOS™ is contained on a floppy shipped with the board.

The purpose of the Fail Safe Boot ROM is to make the board bootable when the customer receives the cpuModule. Fail Safe Boot ROM can be used as an indicator of the board's functionality when booting problems arise with another operating system. The ROM DISK that contains the Fail Safe Boot ROM acts as an example of what can be programmed into the flash chip. Last, Fail Safe Boot ROM allows files to be transferred on or off the storage devices in the system by use of REMSERV and REMDISK, two ROM-DOS™ utilities.

If the user would need remote access to the system run REMSERV on the target system and REMDISK on the host system. The end result would be that the storage devices on the target system would appear as additional drives on the host system. Information could then be transferred between hard disks by using a standard NULL Modem cable over a serial port. REMSERV makes the connection appear as an additional drive to the user. For details concerning this type of access, please refer to the ROM-DOS™ user's guide shipped with your board

NOTE!	Boards are shipped with fail safe boot rom enable. When Fail Safe Boot ROM is enabled the system will boot to it exclusively.

The first time, your system will boot to the DOS prompt at the first available drive letter. If you do not intend to use REMSERV or REMDISK or you intend to boot from another device, you will need to disable Fail Safe Boot ROM. See the steps below for the method to disable it.

- Reset the system by either shutting it off and turning it on or by using the reset button.
- while the system is booting repeatedly press the DEL key to enter the BIOS setup.
- Choose INTEGRATED PERIPHERALS using the arrow keys and enter.
- Once in INTEGRATED PERIPHERALS set Fail Safe Boot in SSD Win: Disabled

If You Misconfigure the cpuModule

It is possible that you may incorrectly configure the cpuModule using Setup. If this happens the correct procedure is:

- Start Re-booting the cpuModule.
- While the system is re-booting repeatedly press the {Del} key until the cpuModule enters Setup.
- Change the parameters to correctly match your system.

For More Information

This chapter has been intended to get the typical user up and running quickly. If you need more details, please refer to the following chapters for more information on configuring and using the cpuModule.

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CHAPTER 3: CONNECTING THE CPUMODULE

This chapter contains necessary information to any of the connectors on the cpuModule.

I/O Connections

The cpuModule comes from the factory ready to connect to the peripherals shown in the following table.

Default Peripheral Settings

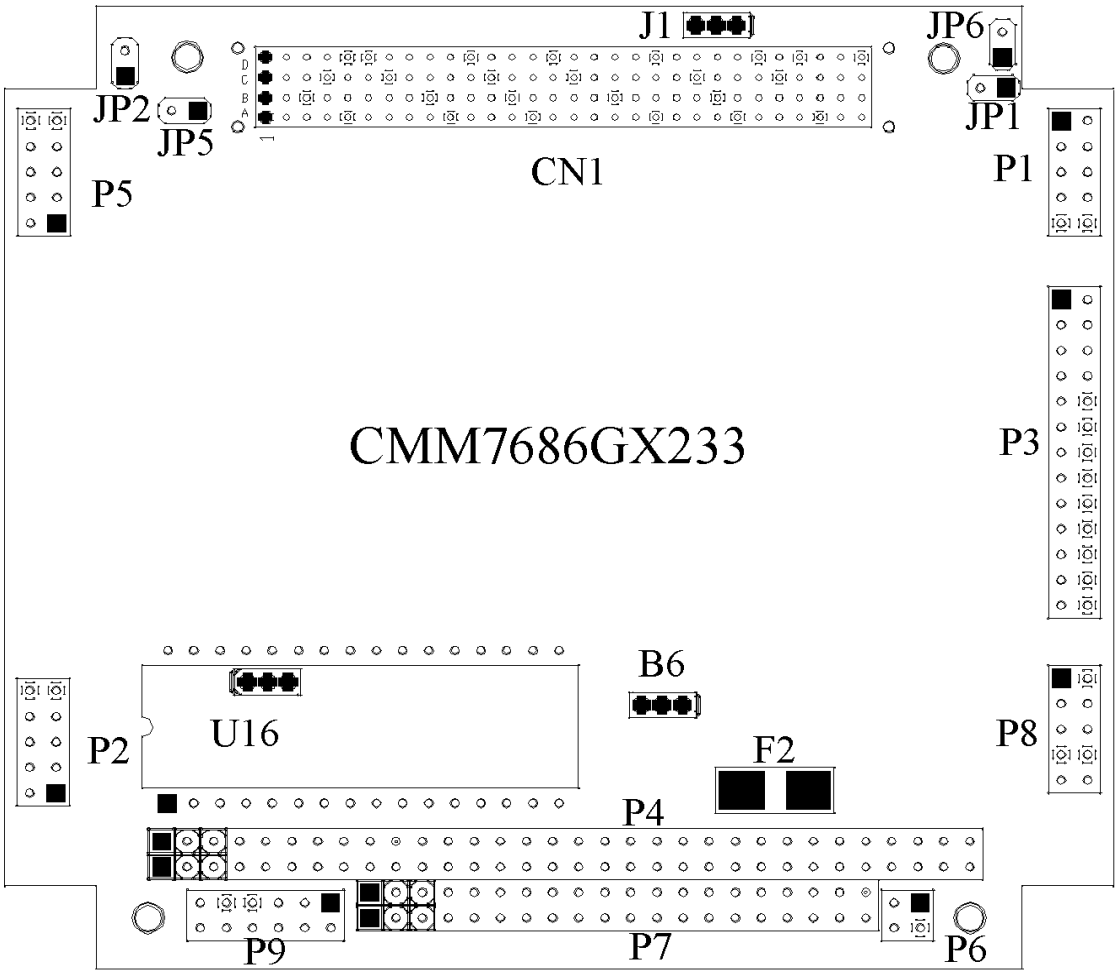
Item	Setting	Controlled by
Boot device	Floppy / DOC	Setup
Serial Port #1	RS232 at 3F8H, IRQ 4	Setup
Serial Port #2	RS232 at 2F8H, IRQ 3	Setup
Parallel Port	Bi-directional at 378H, IRQ 7	Setup
Video Resolution	2.5 MB, High	Setup
Floppy Drive 1	1.44M 3.5"	Setup
Floppy Drive 2	Not installed	Setup
All IDE Drives	Auto Detect	Setup

If you are using peripherals compatible with this list, you do not need to configure any jumpers or software settings before connecting them. If you are using different peripherals, you may need to change the cpuModule settings. In that case, please see ***Configuring with the RTD Enhanced Award BIOS***.

Connector Locations

The figure and table below show all connectors and the SSD socket of the cpuModule.

CMM7686GX Connector Locations



NOTE!	Pin 1 of each connector is indicated by a square solder pad on the bottom of the PC board and a white box silkscreened on the top of the board.

CMM7686GX Connectors

Connector	Function	Size
P1	Serial port 1	10 pin
P2	Video	10 pin
P3	Parallel port	26 pin
P4	PC/104 bus (XT)	64 pin
P5	Serial port 2	10 pin
P6	Bus Mouse	4 pin
P7	PC/104 bus (AT)	40 pin
P8	Multifunction	10 pin
P9	Auxiliary power	12 pin
CN1	PC/104-*Plus* PCI Bus	120 Pin

Auxiliary Power, P9

WARNING!	If you improperly connect power, the module will almost certainly be *destroyed*. Please verify power connections to the module *before* applying power.

The power supply can be conveyed to the module either through the PC/104 bus (P4 and P7) or through the Auxiliary Power Connector, P9 . The cpuModule only uses +5 VDC and ground. +12 VDC, -12 VDC and -5 VDC may be required on other PC/104 boards in the system..

Auxiliary Power Connector P9

Pin	Signal	Function
1	GND	Ground
2	+5 V	+5 Volts DC
3	N/C	Not Connected
4	+12 V	+12 Volts DC
5	-5 V	-5 Volts DC
6	-12 V	-12 Volts DC
7	GND	Ground
8	+5 V	+5 Volts DC
9	GND	Ground
10	+3.3 V	See Note
11	CPU V+	See Note
12	+3.3 V	See Note

Insufficient current supply will prevent your cpuModule from booting. The gauge and lengthof the wire used for connecting power to the cpuModule must be taken into consideration. Some power connectors have clip leads on them. Make sure that the input voltage does not drop below 4.8V at the 5V power pins (see the table labeled Typical Power Consumption for the cpuModule's power requirements). A good rule of thumb is to use wire that can supply twice the power your system requires.

.

NOTE	Connect two separate wires to the +5V pins (2 and 8) on the power connector to ensure a good power supply. We recommend that no less than 22 gague wire be used and the length of this wire should not exceed 3 ft. Always measure the voltage drop from your power supply to the power pins on the cpuModule.

Facing the connector pins, the pinout of the Auxiliary Power connector is:

11	9	7	5	3	1
CPU V+	GND	GND	-5V	N/C	GND
3.3 V	3.3 V	+5V	-12V	+12V	+5V
12	10	8	6	4	2

NOTES!	-5 VDC, +12 VDC and -12 VDC voltages are not used by the module, but are connected to the PC/104 bus connectors P4 and P7. P9The 3.3 volt pins are, by default, connected to the PCI bus. The onboard 3.3 volt regulator is limited to 2 Amps maximum. The CPU V+ pin (pin 11 of P9) is used to monitor the onboard CPU regulator which is 2.5 volts. Don't use this as source of 2.5 volts and don't connect this pin to a 2.5 volt power supply. Pins 10 and 12 on P9 are floating by default factory setting. These pins are not for monitoring or power. If monitoring is needed at these pins, please contact us for details.

Power Supply Protection

The cpuModule has protection circuitry which helps prevent damage due to problems with the +5V supply, such as:

- Reversed polarity
- Overvoltage
- Overcurrent

The circuitry includes a user-replaceable fuse, which is located near the PC/104 bus connector. This fuse is a:

- 3 amp Nano fuse
- Littelfuse part number R451 003

Serial Port 1, P1

The first serial port is implemented on connector P1. It is normally configured as a PC compatible full-duplex RS232 port, but you may use the Setup program to re-configure is as half-duplex or full-duplex or RS485. The I/O address and corresponding interrupt must also be selected using Setup. The available I/O addresses and the corresponding interrupts are shown in the following table

First Serial Port Settings	
I/O Address	**IRQ**
03F8H	IRQ4
02F8H	IRQ3
03E8H	IRQ4
02E8H	IRQ3

First Serial Port UART

The first serial port is implemented with a 16550-compatible UART (Universal Asynchronous Receiver/Transmitter). This UART is capable of baud rates up to 115.2 kbaud in 16450 and 16550A compatible mode and 1.5 Mbaud in Enhanced UART mode, and includes a 16-byte FIFO. Please refer to any standard PC-AT hardware reference for the register map of the UART.

RS232 Serial Port (Default)

The full-duplex RS232 mode is the default setting on the cpuModule. With this mode enabled, connector P1 must be connected to RS232 compatible devices. The following table gives the connector pinout and shows how to connect to an external serial connector, either DB25 or DB9 compatible.

Connector P1 in RS-232 Mode

Pin	Signal	Function	in/out	DB25	DB9
1	DCD	Data Carrier Detect	in	8	1
2	DSR	Data Set Ready	in	6	6
3	RXD	Receive Data	in	3	2
4	RTS	Request To Send	out	4	7
5	TXD	Transmit data	out	2	3
6	CTS	Clear To Send	in	5	8
7	DTR	Data Terminal Ready	out	20	4
8	RI	Ring Indicate	in	22	9
9,10	GND	Signal Ground	--	7	5

Facing the serial port's connector pins, the pinout is:

9	7	5	3	1
GND	DTR	TXD	RXD	DCD
GND	RI	CTS	RTS	DSR
10	8	6	4	2

RS422 or RS485 Serial Port

You may use Setup to configure the first serial port as RS422 or RS485. In this case, you must connect the serial port to an RS422 or RS485 compatible device.

When using RS422 or RS485 mode, you can use the port in either half-duplex (two-wire) or full-duplex (four-wire) configurations. For half-duplex (2-wire) operation, you must connect RXD+ to TXD+, and connect RXD- to TXD-.

NOTE!	A 120 ohm termination resistors is provided on the cpuModule. Termination is usually necessary on all RS422 receivers and at the ends of the RS485 bus. If the termination resistor is required, it can be enabled by closing jumper JP1.

When using full-duplex (typically in 422 mode) connect the ports as shown in the table below.

Full-Duplex Connections

Port 1	Port 2
RXD+	TXD+
TXD+	RXD+
RXD-	TXD-
TXD-	RXD-

When using half-duplex in 485 connect the ports as shown in the table below.

Half-Duplex 485 Mode

From	To
Port 1 TXD+	Port 1 RXD+
Port 1 TXD-	Port 1 RXD-
Port 1 TXD+	Port 2 RXD+
Port 1 RXD-	Port 2 TXD-

RS422 and RS485 Mode Pinout

The following table gives the pinout of the serial port connector when RS422 or RS485 modes are enabled.

Connector P1 in RS-422/485 Mode

Pin	Signal	Function	in/out	DB9
1	--	Data Carrier Detect	--	1
2	--	Data Set Ready	--	6
3	RXD-	Receive Data (-)	in	2
4	TXD+	Transmit Data (+)	out	7
5	TXD-	Transmit Data (-)	out	3
6	RXD+	Receive Data (+)	in	8
7	--	Reseved	--	4
8	--	Reseved	--	9
9,10	gnd	Signal ground	out	5

Facing the serial port connector, the pinout is:

9	7	5	3	1
GND	Rsvd	TXD-	RXD-	Rsvd
GND	Rsvd	RXD+	TXD+	Rsvd
10	8	6	4	2

NOTE!	***when using RS422 or RS485 Mode***

When using the serial port in RS422 or RS485 mode, the serial transmitters are enabled and disabled under software control.

The transmitters are enabled by manipulating the Request To Send (RTS*) signal of the first serial port controller . This signal is controlled by writing bit 1 of the Modem Control Register (MCR) as follows:

- If MCR bit 1 = 1, then RTS* = 0, and serial transmitters are disabled
- If MCR bit 1 = 0, then RTS* = 1, and serial transmitters are enabled

For more information on the serial port registers, including the MCR, please refer to a standard PC-AT hardware reference for the 16550-type UART.

Serial Port 2, P5

The second serial port is implemented on connector P5. It is normally configured as a PC compatible full-duplex RS232 port, but you may use the Setup program to re-configure is as half- or full-duplex RS422 or RS485. The I/O address and corresponding interrupt must also be selected using Setup. The available I/O addresses and the corresponding interrupts are shown in the following table

Second Serial Port Settings	
I/O Address	**Default IRQ**
03F8H	IRQ4
02F8H	IRQ3
03E8H	IRQ4
02E8H	IRQ3

Second Serial Port UART

The second serial port is implemented with a 16550-compatible UART (Universal Asynchronous Receiver/Transmitter). This UART is capable of baud rates up to 115.2 kbaud in 16450 and 16550A compatible mode and 1.5 Mbaud in Enhanced UART mode, and includes a 16-byte FIFO. Please refer to any standard PC-AT hardware reference for the register map of the UART.

RS232 Serial Port (Default)

The full-duplex RS232 mode is the default setting on the cpuModule. With this mode enabled, the serial port connector must be connected to RS232 compatible devices. The following table gives the connector pinout and shows how to connect to an external serial connector, either XT (DB25) or AT(DB9) compatible.

Facing the serial connector pins, the pinout is:

9	7	5	3	1
GND	DTR	TXD	RXD	DCD
GND	RI	CTS	RTS	DSR
10	8	6	4	2

The following table gives the pinout of the serial port connector when RS232 mode is enabled.

Connector P5 in RS-232 Mode

Pin	Signal	Function	in/out	DB25
1	DCD	Data Carrier Detect	in	8
2	DSR	Data Set Ready	in	6
3	RXD	Receive Data	in	3
4	RTS	Request To Send	out	4
5	TXD	Transmit data	out	2
6	CTS	Clear To Send	in	5
7	DTR	Data Terminal Ready	out	20

Connector P5 in RS-232 Mode

8	RI	Ring Indicate	in	22
9,10	GND	Signal Ground	--	7

RS422 or RS485 Serial Port

You may use Setup to configure the second serial port as RS422 or RS485. In this case, you must connect the serial port to an RS422 or RS485 compatible device.

When using RS422 or RS485 mode, you can use the port in either half-duplex (two-wire) or full-duplex (four-wire) configurations. For half-duplex (2-wire) operation, you must connect RXD+ to TXD+, and connect RXD- to TXD-..

NOTE!	A 120 ohm termination resistors is provided on the cpuModule. Termination is usually necessary on all RS422 receivers and at the ends of the RS485 bus. If the termination resistor is required, it can be enabled by closing jumper JP2.

When using full-duplex (typically in 422 mode) connect the ports as shown in the table below.

Full-Duplex Connections

Port 1	Port 2
RXD+	TXD+
TXD+	RXD+
RXD-	TXD-
TXD-	RXD-

When using half-duplex in 485 connect the ports as shown in the table below.

Half-Duplex 485 Mode

From	To
Port 1 TXD+	Port 1 RXD+
Port 1 TXD-	Port 1 RXD-
Port 1 TXD+	Port 2 RXD+
Port 1 RXD-	Port 2 TXD-

The following table gives the pinout of connector P5CN8 or CN8 when RS422 or RS485 modes are enabled.

Connector in RS-422/485 Mode

Pin	Signal	Function	in/out	DB9
1	--	Data Carrier Detect	--	1
2	--	Data Set Ready	--	6
3	RXD-	Receive Data (-)	in	2

Connector in RS-422/485 Mode

4	TXD+	Transmit Data (+)	out	7
5	TXD-	Transmit Data (-)	out	3
6	RXD+	Receive Data (+)	in	8
7	--	Reseved	--	4
8	--	Reseved	--	9
9,10	gnd	Signal ground	out	5

Facing the serial port's connector pins, the pinout is:

9	7	5	3	1
GND	Rsvd	TXD-	RXD-	Rsvd
GND	Rsvd	RXD+	TXD+	Rsvd
10	8	6	4	2

NOTE!	***when using RS422 or RS485 Mode***

When using the serial port in RS422 or RS485 mode, the serial transmitters are enabled and disabled under software control; the receivers are always enabled.

The transmitters are enabled by manipulating the Request To Send (RTS*) signal of the first serial port controller . This signal is controlled by writing bit 1 of the Modem Control Register (MCR) as follows:

- If MCR bit 1 = 1, then RTS* = 0, and serial transmitters are disabled
- If MCR bit 1 = 0, then RTS* = 1, and serial transmitters are enabled

For more information on the serial port registers, including the MCR, please refer to a standard PC-AT hardware reference for the 16550-type UART.

Parallel Port, P3

The parallel port is available on connector P3. You can use Setup to select its address, associated interrupt, and choose between its operational modes (SPP, ECP, EPP 1.7 and EPP 1.9).

The pinout of the connector allows a ribbon cable to directly connect it to a DB25 connector, thus providing a standard PC compatible port.

The following tables lists the parallel port signals and explains how to connect it to a DB25 connector to obtain a PC compatible port.

NOTE!	For correct operation, keep the length of the cable connecting the cpu-Module and parallel device less than 3 meters (10 feet).

Parallel Port Connector, P3

Parallel Port Connector,P3				
Pin	**Signal**	**Function**	**in/out**	**DB25**
1	STB	Strobe Data	out	1
2	AFD	Autofeed	out	14
3	PD0	Printer Data 0 (LSB)	out	2
4	ERR	Printer Error	in	15
5	PD1	Parallel Data 1	out	3
6	INIT	Initialize printer	out	16
7	PD2	Printer Data 2	out	4
8	SLIN	Select printer	out	17
9	PD3	Printer Data 3	out	5
10	GND	Signal ground	--	18
11	PD4	Printer Data 4	out	6
12	GND	Signal ground	--	19
13	PD5	Printer Data 5	out	7
14	GND	Signal ground	--	20
15	PD6	Printer Data 6	out	8
16	GND	Signal ground	--	21
17	PD7	Printer Data 7 (MSB)	out	9
18	GND	Signal ground	--	22
19	ACK	Acknowledge	in	10
20	GND	Signal ground	--	23

Parallel Port Connector, P3

21	BSY	Busy	in	11
22	GND	Signal ground	--	24
23	PE	Paper End	in	12
24	GND	Signal ground	--	25
25	SLCT	Ready To Receive	in	13
26	GND	Signal ground	--	26

Multifunction Connector, P8

The Multifunction connector implements the following functions:

- Speaker output
- AT keyboard
- System reset input
- Watchdog Timer output
- Battery Input

The following table gives the pinout of the Multifunction connector.

P8

Pin	Signal	Function	in/out
1	SPKR+	Speaker output (open collector)	out
2	SPKR-	Speaker output (+5 volts)	out
3	RESET	Manual push button reset	in
4	--	Not connected	--
5	KBD	Keyboard Data	in
6	KBC	Keyboard Clock	out
7	GND	Ground	--
8	KBP	Keyboard Power (+5 volts)	out
9	BAT	Battery input	in
10	--	Not Connected	--

Facing the connector pins, the pinout is:

9	7	5	3	1
BAT	GND	KBD	RESET	SPKR+
	KBP	KBC		SPKR-
10	8	6	4	2

Speaker

A speaker output is available on pins 1 and 2of the Multifunction connector. These outputs are controlled by a transistor to supply 0.1 watt of power to an external speaker. The external speaker should have 8 ohm impedance and be connected between pins 1 and 2.

Keyboard

An AT compatible keyboard can be connected to the Multifunction connector. Usually PC keyboards come with a cable ending with a 5-pin male 'DIN' connector. The following table lists the relationship between the Multifunction connector pins and a standard 'DIN' keyboard connector.

To ensure correct operation, check that the keyboard is either an AT compatible keyboard or a switchable XT/AT keyboard set to AT mode. Switchable keyboards are usually set by a switch on the back or bottom of the keyboard.

Keyboard Connector Pins on P8			
Pin	**Signal**	**Function**	**DIN**
5	KBD	Keyboard Data	2
6	KBC	Keyboard Clock	1
7	GND	Ground	4
8	KBP	Keyboard Power (+5 Volts)	5

System Reset

Pin 3 of the multifunction connector allows connection of an external push-button to manually reset the system. The push-button should be normally open, and connect to ground when pushed.

Battery

Pin 9 of the multifunction connector is the connection for an external backup battery (in the range 2.40 V to 4.15 V; typically 3.0 or 3.6 V). This battery is used by the cpuModule when system power is removed, to preserve the date and time in the Real Time Clock

VGA Video Connector, P2

The following table gives the pinout of the video connector.

VGA Video Connector, P2

Pin	Signal	Function	in/out
1	VSYNC	Vertical Sync	out
2	HSYNC	Horizontal Sync	out
3	DDCSCL	Monitor communications clock	out
4	RED	Red analog output	out
5	DDCSDA	Monitor communications data	bidi
6	GREEN	Green analog output	out
7	N/C	Not connected	--
8	BLUE	Blue analog output	out
9	GND	Ground	out
10	GND	Ground	out

Facing the connector pins of P2 , the pinout is:

9	7	5	3	1
GND	N/C	DDCSDA	DDCSCL	VSYNC
GND	BLUE	GREEN	RED	HSYNC
10	8	6	4	2

Supported Video Resolutions and BIOS Settings

Resolution	Colors	Refresh Rate	Minimum BIOS Video Resolution Setting
640 x 480	256	60	Low 1.25 MB
640 x 480	256	72	Low 1.25 MB
640 x 480	256	75	Low 1.25 MB
640 x 480	64 K	60	Medium 1.5 MB
640 x 480	64 K	72	Medium 1.5 MB
640 x 480	64 K	75	Medium 1.5 MB
800 x 600	256	60	Low 1.25 MB
800 x 600	64 K	60	Medium 1.5 MB
1024 x 768	256	60	Low 1.25 MB
1024 x 768	256	70	Low 1.25 MB
1024 x 768	256	75	Low 1.25 MB
1024 x 768	64 K	60	High 2.5 MB
1024 x 768	64 K	70	High 2.5 MB
1024 x 768	64 K	75	High 2.5 MB
1280 x 1024	256	60	High 2.5 MB
1280 x 1024	256	70	High 2.5 MB

Bus Mouse Connector, P6

The following table gives the pinout of the Bus Mouse connector.

Bus Mouse Connector, P6

Pin	Signal	Function	in/out
1	+5 V	+5 Volts	out
2	GND	Ground	out
3	MCLK	Mouse Clock	out
4	MDAT	Mouse Data	bidi

Facing the connector pins, the pinout is:

3	1
MCLK	+5 V
MDAT	GND
4	2

PC/104 Bus, P4 and P7

Connectors P4 and P7 carry signals of the PC/104 bus; these signals match definitions of the IEEE P996 standard. The following tables list the pinouts of the PC/104 bus connectors.

The following table lists the signals of the XT portion of the PC/104 bus (see Notes below AT Bus table).

PC/104 XT Bus Connector, P4

Pin	Row A	Row B
1	N.C.	0V
2	SD7	RESETDRV
3	SD6	+5V
4	SD5	IRQ2
5	SD4	-5V
6	SD3	DRQ2
7	SD2	-12V
8	SD1	N.C.
9	SD0	+12V
10	IOCHRDY	(Keying pin)
11	AEN	SMEMW*
12	SA19	SMEMR*
13	SA18	IOW*
14	SA17	IOR*
15	SA16	DACK3*
16	SA15	DRQ3
17	SA14	DACK1*
18	SA13	DRQ1
19	SA12	REFRESH*
20	SA11	SYSCLK
21	SA10	IRQ7
22	SA9	IRQ6
23	SA8	IRQ5
24	SA7	IRQ4
25	SA6	IRQ3
26	SA5	DACK2*
27	SA4	TC
28	SA3	BALE
29	SA2	+5V
30	SA1	OSC
31	SA0	0V
32	0V	0V

The following table lists signals of the AT portion of the PC/104 bus.

PC/104 AT Bus Connector, P4

Pin	Row C	Row D
0	0V	0V
1	SBHE*	MEMCS16*
2	LA23	IOCS16*
3	LA22	IRQ10
4	LA21	IRQ11
5	LA20	IRQ12
6	LA19	IRQ15
7	LA18	IRQ14
8	LA17	DACK0*
9	MEMR*	DRQ0
10	MEMW*	DACK5*
11	SD8	DRQ5
12	SD9	DACK6*
13	SD10	DRQ6
14	SD11	DACK7*
15	SD12	DRQ7
16	SD13	+5V*
17	SD14	MASTER*
18	SD15	0V
19	(Keying pin)	0V

Notes:

ISA bus refresh is not supported by this cpuModule.

Keying pin positions have the pin cut on the bottom of the board and the hole plugged in the connector to prevent misalignment of stacked modules. This is a feature of the PC/104 specification and should be implemented on all mating PC/104 modules.

Signals marked with (*) are active-low.

All bus lines can drive a maximum current of 4 mA at TTL voltage levels.

PC/104 Bus Signals

The following table contains brief descriptions of the PC/104 bus signals.

PC/104 Bus Signals

Signal	I/O	Description
AEN	O	Address ENable: when this line is active (high), it means a DMA transfer is being performed, and therefore, the DMA controller has control over the data bus, the address bus, and the control lines.
BALE	O	Bus Address Latch Enable, active high. When active, it indicates that address lines SA0 to SA19 are valid.
DACKx*	O	DMA ACKnowledge x=0-7, active low, used to acknowledge DMA requests.
DRQx	I	DMA Request x=0-7: these are asynchronous lines used by peripheral devices to request DMA service. They have increasing priority from DRQ0 up to DRQ7. A DMA request is performed by setting the DRQ line high and keeping it high until the corresponding DACK line is activated.
ENDXFR*	I/O	This is the only synchronous signal of the PC/104 bus and it is active low. It indicates that the current bus cycle must be performed with 0 wait states. It is used only for 16-bit boards.
IOCHCHK*	I	I/O Channel Check, active low, indicates an error condition that cannot be corrected.
IOCHRDY	I	I/O Channel Ready: this line, usually high (ready) is pulled to a low level by devices which need longer bus cycles.
IOCS16*	I	I/O Chip Select 16-bit: this line, active low, is controlled by devices mapped in the I/O address space. It indicates they have a 16-bit bus width.
IOR*	O	I/O Read, active low, indicates when the devices present on the bus can send their information on the data bus.
IOW*	O	I/O Write, active low. When active, it allows the peripheral devices to read data present on the data bus.
IRQx	I	Interrupt Request: x = 2 to 15, active on rising edge. IRQ15 has top priority; the other lines have decreasing priority starting from IRQ14 down to IRQ2. An interrupt request is performed by changing the level of the corresponding line from low to high and keeping it high until the microprocessor has recognized it.
KEY	N/A	These locations contain mechanical keying pins to help prevent incorrect connector insertion.
LA23..LA17	O	These signals select a 128kbyte window in the 16Mbyte address space available on the bus.

PC/104 Bus Signals

MASTER*	I	During a DMA cycle, this active-low signal, indicates that a resource on the bus is about to drive the data and address lines.
MEMCS16*	I	Memory Chip Select 16-bit: this line, active low, is controlled by devices mapped in the memory address space and indicates they have a 16-bit bus width.
MEMR*	I/O	This active-low signal indicates a memory read operation. Devices using this signal must decode the address on lines LA23..LA17 and SA19..SA0.
MEMW*	I/O	This active-low signal indicates a memory write operation. Devices using this signal must decode the address on lines LA23..LA17 and SA19..SA0.
OSC	O	OSCillator: clock with a 70 ns period and a 50% duty cycle. It is a 14.31818 MHz always presents.
REFRESH*	I	This cpuModule does not support refresh on the ISA bus. This pin is pulled high with a 4.7 K ohm resistor and may be driven by another card in the PC/104 stack.
RESETDRV	O	This line, active high, is used to reset the devices on the bus, at power-on or after a reset command.
SA0..19	O	Address bits 0 to 19: these lines are used to address the memory space and the I/O space. SA0 is the least significant bit while SA19 is the most significant bit.
SBHE*	O	This active-low signal indicates a transfer of the most significant data byte (SD15..SD8).
SD8..15	I/O	Data bits: these are the high-byte data bus lines. SD8 is the least significant bit; SD15 the most significant bit.
SD0..7	I/O	Data bits: these are the low-byte data bus lines. SD0 is the least significant bit; SD7 the most significant bit.
SMEMR*	O	Memory Read command, active low.
SMEMW*	O	Memory Write command, active low.
SYSCLK	O	System Clock, 8.0MHz with a 50% duty cycle. Only driven during external bus cycles.
TC	O	Terminal Count: this line is active high and indicates the conclusion of a DMA transfer.

PC/104 Bus Termination

Termination of PC/104 bus signals is not recommended since this cpuModule incorporates source termination on bus signals and may cause malfunctions of the cpuModule.

PC/104-Plus PCI Bus, CN1

Connector CN1 carries the signals of the PC/104-*Plus* PCI bus. These signals match definitions of the PCI Local Bus specification Revision 2.1. The following tables list the pinouts of the PC/104-*Plus* bus connector.

PC/104-*Plus* Bus Signal Assignments

Pin	A	B	C	D
1	GND/5.0V KEY[1]	Reserved	+5V	AD00
2	VI/O	AD02	AD01	+5V
3	AD05	GND	AD04	AD03
4	C/BE0*	AD07	GND	AD06
5	GND	AD09	AD08	GND
6	AD11	VI/O	AD10	M66EN
7	AD14	AD13	GND	AD12
8	+3.3V	C/BE1*	AD15	+3.3V
9	SERR*	GND	SB0*	PAR
10	GND	PERR*	+3.3V	SDONE
11	STOP*	+3.3V	LOCK*	GND
12	+3.3V	TRDY*	GND	DEVSEL*
13	FRAME*	GND	IRDY*	+3.3V
14	GND	AD16	+3.3V	C/BE2*
15	AD18	+3.3V	AD17	GND
16	AD21	AD20	GND	AD19
17	+3.3V	AD23	AD22	+3.3V
18	IDSEL0	GND	IDSEL1	IDSEL2
19	AD24	C/BE3*	VI/O	IDSEL3
20	GND	AD26	AD25	GND
21	AD29	+5V	AD28	AD27
22	+5V	AD30	GND	AD31
23	REQ0*	GND	REQ1*	VI/O
24	GND	REQ2*	+5V	GNT0*
25	GNT1*	VI/O	GNT2*	GND
26	+5V	CLK0	GND	CLK1
27	CLK2	+5V	CLK3	GND
28	GND	INTD*	+5V	RST*
29	+12V	INTA*	INTB*	INTC*
30	-12V	Reserved	Reserved	GND/3.3V KEY[1]

Notes:

1. The KEY pins are to guarantee proper module installation. Pin-A1 is removed and the female side plugged for 5.0V I/O signals and Pin-D30 is modified in the same manner for 3.3V I/O. It is recommended that both KEY pins (A1 and D30) be electrically connected to GND for shielding.

PC/104-*Plus* PCI Bus Signals

The following table contains brief descriptions of the PC/104-*Plus* PCI bus signals.

Address and Data

AD[31:00] -- Address and Data are multiplexed. A bus transaction consists of an address cycle followed by one or more data cycles.

C/BE[3:0]* -- Bus Command/Byte Enables are multiplexed. During the address cycle, the command is defined. During the Data cycle, they define the byte enables.

PAR -- Parity is even on AD[31:00] and C/BE[3:0]* and is required.

Interface Control Pins

FRAME* -- Frame is driven by the current master to indicate the start of a transaction and will remain active until the final data cycle.

TRDY* -- Target Ready indicates the selected devices ability to complete the current data cycle of the transaction. Both IRDY* and TRDY* must be asserted to terminate a data cycle.

IRDY* -- Initiator Ready indicates the master's ability to complete the current data cycle of the transaction.

STOP* -- Stop indicates the current selected device is requesting the master to stop the current transaction.

DEVSEL* -- Device Select is driven by the target device when its address is decoded.

IDSEL -- Initialization Device Select is used as a chip-select during configuration.

LOCK* -- Lock indicates an operation that may require multiple transactions to complete.

Error Reporting

PERR* -- Parity Error is for reporting data parity errors.

SERR* -- System Error is for reporting address parity errors.

Arbitration (Bus Masters Only)

REQ* -- Request indicates to the arbitrator that this device desires use of the bus.

GNT* -- Grant indicates to the requesting device that access has been granted.

System

CLK -- Clock provides timing for all transactions on the PCI bus.

RST* -- Reset is used to bring PCI-specific registers to a known state.

Interrupts

INTA* -- Interrupt A is used to request Interrupts.

INTB* -- Interrupt B is used to request Interrupts only for multi-function devices.

INTC* -- Interrupt C is used to request Interrupts only for multi-function devices.

INTD* -- Interrupt D is used to request Interrupts only for multi-function devices.

Power Supplies and VIO

+5V -- +5 volt supply connected to PC/104 bus and power connector +5V supplies.

+12V -- +12 volt supply connected to PC/104 bus and power connector +12V supplies.

-12V -- -12 volt supply connected to PC/104 bus and power connector -12V supplies.

+3.3V -- +3.3 volt supply is an on-board converter which can deliver up to 2 amps.

VIO -- This signal typically is the I/O power to the bus drivers on a PCI bus card. This pin is permanently set to 3.3 volts

CHAPTER 4: CONFIGURING THE CPUMODULE(BIOS SETUP)

This chapter contains information to configure the cpuModule.

Topics covered in this chapter include:

- Entering Setup
- Default Configuration
- Disabling Fail Safe Boot ROM
- Configuring Using the Setup Program
- Adding SSD Memory

Entering the BIOS Setup

- Apply power to the system
- Repeatedly press the DEL key to enter setup
- Another way applies if you have a floppy attached. When the floppy is accessed for the first time (a sound will come from the floppy) press the DEL key once.

Default Configuration

In addition to the Setup configuration stored on the board, the cpuModule has a permanent default configuration. The system will resort to using this default if an error occurs when accessing the EPROM which holds the Setup on the module.

The default configuration is listed below.

BIOS Default Configuration	
Function	**Default selection**
IDE Interface 0 Master	Auto detect
IDE Interface 0 Slave	Auto detect
IDE Interface 1 Master	Auto detect
IDE Interface 1 Slave	Auto detect
Boot device	Floppy then hard disk
BIOS Extension	Disabled
Floppy Drive 1	3.5" 1.44 Meg
Floppy Drive 2	not installed
Serial port 1	RS232 at 3F8H
Serial port 2	RS232 at 2F8H
Parallel Port	LPT1 at 378H
Keyboard	Enabled if connected
Video Resolution	High
Fail safe boot rom	Enabled

NOTE!	Boards are shipped with fail safe boot rom enable. See the chapter on Configuring the cpuModule (BIOS setup) in Disabling Fail Safe Boot ROM for the method to disable it. When Fail Safe Boot ROM is enabled the system will boot to it exclusively.

Disabling Fail Safe Boot Rom

- Reset the system by either shutting it off and turning it on or by using the reset button.
- while the system is booting repeatedly press the DEL key to enter the BIOS setup.
- Choose INTEGRATED PERIPHERALS using the arrow keys and enter.
- Once in INTEGRATED PERIPHERALS set Fail Safe Boot in SSD Win: Disabled

Installing SSD Memory

This section explains how to add SSD devices to the cpuModule. This procedure is only necessary when you wish to add or change Solid State Disk memory devices

You may wish to install SSD memory to use the cpuModule as a "diskless" stand-alone device.

Refer to ***Storing Applications On-board*** for more information on various SSD device types. Solid State Disk memories are placed in socket U16.

The following table lists possible configurations for the SSD socket:

SSD Support				
Type	**Part**	**Operation**	**Capacity**	**Notes**
Atmel 5V Flash	29C010A	read/write	128KB	
	29C040A	read/write	512KB	
BIOS Extension Devices	DiskOnChip and PromDisk Boot Block Flash	read/write	to 288 MB+	
NOVRAM	DS1645Y	read/write	128KB	
	DS1650Y	read/write	512KB	
12V Flash	28F010	read-only	128KB	read-only
	28F020	read-only	256KB	read-only
AMD 5V Flash	29F010	read-only	128KB	read-only
	29F040	read-only	512KB	read-only
EPROM	27C010	read-only	128KB	
	27C020	read-only	256KB	
	27C040	read-only	512KB	
	27C080	read-only	1MB	

Configuring with the RTD Enhanced Award BIOS

The cpuModule Setup program allows you to customize the cpuModule's configuration. Selections made in Setup are stored on the board and are read by the BIOS at power-on.

Starting Setup

You can run Setup by:

- Re-boot the cpuModule, and press the {Del} key.

When you are finished with Setup, save your changes and exit. The system will automatically reboot.

Using the Setup Program

All displays in Setup consist of two areas. The left area lists the available selections. The right area displays help messages which you should always read.

Field Selection

You move between fields in Setup using the keys listed below.

Setup Keys

Key	Function
→,←, ↓,↑	move between fields
+, -, <PgUp>, <PgDn>	selects next/previous values in fields
<Enter>	Go to the submenu for the field.
<Esc>	to previous menu then to exit menu

Main Menu Setup Fields

The following is a list of Main menu Setup fields.

Main Menu Setup Fields

Field	Active keys	Selections
Standard CMOS Setup	Press <Enter> to select	Access commonly used settings for the floppy drives, hard disks, and video.
BIOS Features Setup	Press <Enter> to select	Access settings for BIOS features such as boot sequence, keyboard options and test options.
Chipset Features Setup	Press <Enter> to select	Set chipset specific options.
Power management Setup	Press <Enter> to select	Set power management options.
PNP/PCI Configuration Setup	Press <Enter> to select	Set PNP and PCI options.
Load BIOS Defaults	Press <Enter> to select	Load the setup defaults stored in the BIOS.
Load Setup Defaults	Press <Enter> to select	Load the setup defaults stored in setup.
Integrated Peripherals	Press <Enter> to select	Set I/O device options
Supervisor Password	Press <Enter> to select	Set supervisor access password.
User Password	Press <Enter> to select	Set user access password.
IDE HDD Auto Detection	Press <Enter> to select	Have the BIOS detect the IDE hard disks connected to the system.
Save and Exit Setup	Press <Enter> to select	Save your changes and exit Setup.
Exit without Saving	Press <Enter> to select	Exit Setup without saving changes.

Standard CMOS Setup

The following is an alphabetical list of Standard CMOS Setup fields.BIOS Features Setup

Standard CMOS Setup Fields

Field	Active keys	Selections
Date	{0..9},{↵}	Sets the date with the format: • month / day / year • You must connect a backup battery, or this setting will be lost at power down.
Time	{0..9},{↵}	Sets the time with the format: • hour: minute: second • You must connect a backup battery, or this setting will be lost at power down.
Hard Disk Primary Master Primary Slave Secondary Mas-ter Secondary Slave	+, -, <PgUp>, <PgDn>	Selects the IDE hard disk type for each interface. An interface must have a master before a slave can be added. Make sure you configure the drive jumpers correctly. Selections are: • None • Auto (Auto detect drive parameters, not all drives can be auto detected) • 1 - 45 Standard drive types • USER (User enters drive parameters)
Drive A Drive B	+, -, <PgUp>, <PgDn>	Selects the format of each floppy disk: Selections are: • None • 360 KB, 5¼" Floppy • 1.2 MB, 5¼" Floppy • 720 KB, 3½" Floppy • 1.44/1.25 MB, 3½" Floppy • 2.88 MB, 3½" Floppy •
Video	+, -, <PgUp>, <PgDn>	• EGA\VGA • CGA 40 • CGA 80 • MONO
Halt On	+, -, <PgUp>, <PgDn>	• All, But Keyboard • All, But Diskette • All, But Disk/Key • All Errors • No Errors

BIOS Features Setup

The following is a list of BIOS Features Setup fields.

BIOS Features Setup Fields

Field	Active keys	Selections
Virus warning	+, -, <PgUp>, <PgDn>	Enable or disable virus warning • Enable -- Warn if boot sector or partition table is being modified • Disable -- Allow boot sector or partition table modification
CPU Internal Cache	+, -, <PgUp>, <PgDn>	Enable or disable CPU internal cache • Enable -- Enable CPU internal 16 KB cache • Disable -- Disable CPU internal 16 KB cache
Quick power on self test	+, -, <PgUp>, <PgDn>	Enable or disable quick boot • Enable -- Skip or shorten some tests to allow the system to boot faster • Disable -- Perform all power on self tests
Boot Sequence	+, -, <PgUp>, <PgDn>	Select from the options the boot sequence for the CPU
Swap floppy drive	+, -, <PgUp>, <PgDn>	Swap floppy drive A: and B: • Enable -- Floppy connected after the twist in the floppy wire will be Drive B: and floppy connected before the twist in the floppy wire will be Drive A: • Disable (Normal) -- Floppy connected after the twist in the floppy wire will be Drive A: and floppy connected after the twist in the floppy wire will be Drive B: Note: This only works with two floppies installed.
Boot up floppy seek	+, -, <PgUp>, <PgDn>	Perform floppy seek to determine if floppy is a 40 tracks 360 KB or an 80 track 1.2 MB, 720 KB or 1.44 MB • Enable -- Perform check • Disable -- Skip check
Boot up numlock status	+, -, <PgUp>, <PgDn>	Set keypad numlock status after boot • On -- Keypad is number keys • Off -- Keypad is cursors keys
Gate A20 option	+, -, <PgUp>, <PgDn>	Select gate A20 options • Normal -- Use keyboard controller to control A20 gate • Fast -- Allow chipset to control A20 gate
Typematic rate setting	+, -, <PgUp>, <PgDn>	Determines if typematic is to be used • Enable -- Enable typematic rate • Disable -- Disable typematic rate

BIOS Features Setup Fields

Typematic rate (chars/sec.)	+, -, <PgUp>, <PgDn>	Select the rate at which keys are accelerated • 6 -- 6 characters per second • 8 -- 8 characters per second • 10 -- 10 characters per second • 12 -- 12 characters per second • 15 -- 15 characters per second • 20 -- 20 characters per second • 24 -- 24 characters per second • 30 -- 30 characters per second
Typematic delay (milliseconds)	+, -, <PgUp>, <PgDn>	Select the delay between when the key was first pressed and when acceleration begins • 250 -- 250 milliseconds • 500 -- 500 milliseconds • 750 -- 750 milliseconds • 1000 -- 1000 milliseconds
Security option	+, -, <PgUp>, <PgDn>	Limit access with password to the system and setup or just setup • System -- The system will not boot and access to setup will be denied if the correct password is not entered at the prompt • Setup -- The system will boot but, access to set-up will be denied if the correct password is not entered at the prompt Note: To disable security, select Password setting at the main menu and then you will be asked to enter a password. Do not type anything, just press <Enter> and it will disable security. Once security is disabled, you can boot and enter setup freely.
PCI/VGA Palette Snoop	+, -, <PgUp>, <PgDn>	Determines whether an external MPEG ISA VGA Card can work with the PCI/VGA or not. • Enable -- When PCI/VGA is working with MPEG ISA card. • Disable -- When PCI/VGA is not working with MPEG ISA card.
OS select for DRAM > 64 MB	+, -, <PgUp>, <PgDn>	Select operating system in use: • OS2 -- If you are using OS2 • Non-OS2 -- All other operating systems
Report No FDD for Win95	+, -, <PgUp>, <PgDn>	Enable reporting that there is no floppy disk drives to Win 95 • Yes -- Report to Win 95 if there are no floppies • No -- Do not report to Win 95 if there are no floppies
BIOS shadowing	+, -, <PgUp>, <PgDn>	Enable or disable copying slow ROMs to fast DRAM for the following memory areas: • Video BIOS -- C0000 - C7FFFF • C8000 - CBFFF • CC000 - CFFFF • D0000 - D3FFF • D4000 - D7FFF • D8000 - DBFFF • DC000 - DFFFF

BIOS Features Setup Fields

Cyrix 6x86/MII CPUID	+, -, <PgUp>, <PgDn>	Enable or disable the CPUID instruction • Enable -- Allow the CPUID instruction • Disable -- Don’t allow the CPUID instruction

Chipset Features Setup

The following is a list of Chipset Features Setup fields.

Chipset Features Setup Fields

Recovery time is the length of time, measured in CPU clocks, which the system will delay after the completion of an input/output request. This delay takes place because the CPU is operating so much faster than the I/O bus that the CPU must be delayed to allow for the completion of the I/O.		
Field	**Active keys**	**Selections**
16-bit I/O recovery (Clocks)	+, -, <PgUp>, <PgDn>	Set the recovery time for 16-bit I/O cycles. Selection is from 1 to 16 clocks. Default is 5.
8-bit I/O recovery (Clocks)	+, -, <PgUp>, <PgDn>	Set the recovery time for 8-bit I/O cycles. Selection is from 1 to 16 clocks. Default is 5.

Power Management Setup Fields

The following is a list of Power Management Setup fields.

Power Management Setup Fields

Field	Active keys	Selections
Power management	+, -, <PgUp>, <PgDn>	Select power management mode • Disable -- Power management off • Min Saving -- Minimum power savings, maximum performance • Max Saving -- Maximum power savings, minimum performance • User Defined -- User selects the power management functions to suit the application
Doze Mode	+, -, <PgUp>, <PgDn>	Select inactivity time delay before entering doze mode • Disable -- Doze mode off • 1 -- 1 Second • 2 -- 2 Seconds • 4 -- 4 Seconds • 8 -- 8 Seconds • 10 -- 10 Seconds • 12 -- 12 Seconds • 15 -- 15 Seconds • 16 -- 16 Seconds
Standby Mode	+, -, <PgUp>, <PgDn>	Select inactivity time delay before entering standby mode • Disable -- Standby mode off • 1 -- 1 Minute • 2 -- 2 Minutes • 4 -- 4 Minutes • 8 -- 8 Minutes • 10 -- 10 Minutes • 12 -- 12 Minutes • 15 -- 15 Minutes • 16 -- 16 Minutes • 20 -- 20 Minutes • 30 -- 30 Minutes • 40 -- 40 Minutes • 60 -- 60 Minutes

Power Management Setup Fields

HDD Power Down	+, -, <PgUp>, <PgDn>	Select inactivity time delay before hard disk power down • Disable -- HDD power down off • 1 -- 1 Minute • 2 -- 2 Minutes • 4 -- 4 Minutes • 8 -- 8 Minutes • 10 -- 10 Minutes • 12 -- 12 Minutes • 15 -- 15 Minutes • 16 -- 16 Minutes • 20 -- 20 Minutes • 30 -- 30 Minutes • 40 -- 40 Minutes • 60 -- 60 Minutes
Modem use IRQ	+, -, <PgUp>, <PgDn>	Select IRQ for modem wakeup • NA -- Not Available • 3 -- IRQ 3 • 4 -- IRQ 4 • 5 -- IRQ 5 • 7 -- IRQ 7 • 9 -- IRQ 9 • 10 -- IRQ 10 • 11 -- IRQ 11
Throttle Duty Cycle	+, -, <PgUp>, <PgDn>	Select throttle duty cycle. • 12.5 -- 12.5% Minimum savings • 33.3 -- 33.3% • 50.0 -- 50.0% • 75.0 -- 75.0% Maximum savings
RTC alarm function	+, -, <PgUp>, <PgDn>	Select RTC alarm function to bring CPU out of standby • Enable -- Turn on RTC Alarm and set as below • Disable -- Turn off RTC Alarm
RTC on by time (HH:MM)	+, -, <PgUp>, <PgDn>	Enter the time of day to come out of standby. Options are 0 - 23: 0 - 59.
Soft-Off by PWR-BTTN	+, -, <PgUp>, <PgDn>	• Instant-OFF • Delay 4 Sec

Power Management Setup Fields

IRQ that will bring the CPU out of power management	+, -, <PgUp>, <PgDn>	Select IRQs that will wake the CPU out of suspend mode • IRQ 1 • IRQ 3 • IRQ 4 • IRQ 5 • IRQ 6 • IRQ 7 • IRQ 9 • IRQ 10 • IRQ 11 • IRQ 12 • IRQ 13 • IRQ 14 • IRQ 15

PNP/PCI Configuration Setup Fields

The following is a list of PNP/PCI Configuration Setup fields.

PNP/PCI Configuration Setup Fields

Field	Active keys	Selections
PNP OS installed	+, -, <PgUp>, <PgDn>	Select if you are using a PNP aware operating system. If you select Yes the Operating System will change the I/O assignments made in the BIOS. • Yes -- Using a PNP operating system such as Microsoft Windows 95/98/NT • No -- Not using a PNP operating system
Resources controlled by	+, -, <PgUp>, <PgDn>	How PNP resources are controlled • Auto -- BIOS configures the PNP devices • Manual -- User configures PNP devices
Reset Configuration Data	+, -, <PgUp>, <PgDn>	Select Enable to clear the Extended System Configuration Data (ESCD) area. This will make the CPU search for legacy devices and store the updated info. This field will automatically return to disable after the next boot.
IRQ assigned to	+, -, <PgUp>, <PgDn>	Select whether interrupts are to be used by legacy ISA devices or PCI/PNP ISA devices. • IRQ 3 -- PCI/ISA PNP or Legacy ISA • IRQ 4 -- PCI/ISA PNP or Legacy ISA • IRQ 5 -- PCI/ISA PNP or Legacy ISA • IRQ 6 -- PCI/ISA PNP or Legacy ISA • IRQ 7 -- PCI/ISA PNP or Legacy ISA • IRQ 9 -- PCI/ISA PNP or Legacy ISA • IRQ 10 -- PCI/ISA PNP or Legacy ISA • IRQ 11 -- PCI/ISA PNP or Legacy ISA • IRQ 12 -- PCI/ISA PNP or Legacy ISA • IRQ 13 -- PCI/ISA PNP or Legacy ISA • IRQ 14 -- PCI/ISA PNP or Legacy ISA • IRQ 15 -- PCI/ISA PNP or Legacy ISA
DMA assigned to	+, -, <PgUp>, <PgDn>	Select whether DMA channels are to be used by legacy ISA devices or PCI/PNP ISA devices. • DMA 0 -- PCI/ISA PNP or Legacy ISA • DMA 1 -- PCI/ISA PNP or Legacy ISA • DMA 2 -- PCI/ISA PNP or Legacy ISA • DMA 3 -- PCI/ISA PNP or Legacy ISA • DMA 5 -- PCI/ISA PNP or Legacy ISA • DMA 6 -- PCI/ISA PNP or Legacy ISA • DMA 7 -- PCI/ISA PNP or Legacy ISA
PCI IRQ activated by	+, -, <PgUp>, <PgDn>	Select if PCI interrupts are level or edge sensitive.

PNP/PCI Configuration Setup Fields

Used memory base address	+, -, <PgUp>, <PgDn>	Select the starting address of an upper memory region to exclude from PCI/PNP usage: • NA -- Upper memory not used by legacy ISA devices • C800h • CC00h • D000h • D400h • D800h • DC00h
Used memory length	+, -, <PgUp>, <PgDn>	Select the length of an upper memory region to exclude from PCI/PNP usage: • 8 KB • 16 KB • 32 KB • 64 KB

Integrated Peripherals Setup Fields

The following is a list of Integrated Peripherals Setup fields.

Integrated Peripherals Setup Fields

Field	Active keys	Selections
IDE block mode	+, -, <PgUp>, <PgDn>	Allows the IDE controller to use fast block mode to transfer data to and from the hard disk. • Enable -- IDE controller uses block mode • Disable -- IDE controller does not uses block mode
Keyboard input clock	+, -, <PgUp>, <PgDn>	Select the clock to be used for the keyboard controller • 8 -- 8 MHz - Default • 12 -- 12 MHz • 16 -- 16 MHz
Onboard Serial Port 1:	+, -, <PgUp>, <PgDn>	Serial port 1, connector P1 settings: • Disable -- Serial port not used • Auto -- BIOS/OS controls operation • 3F8h/IRQ 4 -- Address 3F8h and interrupt 4 • 2F8h/IRQ 3 -- Address 2F8h and interrupt 3 • 3E8h/IRQ 4 -- Address 3E8h and interrupt 4 • 2E8h/IRQ 3 -- Address 2E8h and interrupt 3
Mode	+, -, <PgUp>, <PgDn>	Select mode for onboard serial port 1 • RS-232 -- RS-232 driver/receiver enabled • RS-422/485 -- RS-422/485 driver/receiver enabled
Onboard Serial Port 2:	+, -, <PgUp>, <PgDn>	Serial port 2, connector P5settings: • Disable -- Serial port not used • Auto -- BIOS/OS controls operation • 3F8h/IRQ 4 -- Address 3F8h and interrupt 4 • 2F8h/IRQ 3 -- Address 2F8h and interrupt 3 • 3E8h/IRQ 4 -- Address 3E8h and interrupt 4 • 2E8h/IRQ 3 -- Address 2E8h and interrupt 3
Mode	+, -, <PgUp>, <PgDn>	Select mode for onboard serial port 2 • RS-232 -- RS-232 driver/receiver enabled • RS-422/485 -- RS-422/485 driver/receiver enabled
Onboard Parallel Port	+, -, <PgUp>, <PgDn>	Selects parallel port address and interrupt • Disable -- Parallel port not used • 378h/ IRQ7 -- Address 378h and interrupt 7 • 278h/ IRQ5 -- Address 278h and interrupt 5 • 3BCh/ IRQ7 -- Address 3BCh and interrupt 7

Integrated Peripherals Setup Fields

Parallel port mode	+, -, <PgUp>, <PgDn>	Select the mode for the parallel port • SPP -- Standard parallel port • EPP 1.7 -- Extended parallel port compatible with version 1.7 • EPP 1.9 -- Extended parallel port compatible with version 1.9 • ECP -- Extended Capabilities port • EPP + ECP -- both EPP and ECP mode
ECP mode use DMA	+, -, <PgUp>, <PgDn>	Select DMA for ECP mode • 1 -- DMA channel 1 • 3 -- DMA channel 3
BIOS extension window	+, -, <PgUp>, <PgDn>	Select a 32 KB memory window for BIOS extension devices in the 32-pin SSD socket such as DiskOnChip® • Disable -- Do not use BIOS extension device • C800 -- Window at C8000h - CFFFFh • D000 -- Window at D0000h - D7FFFh • D800 -- Window at D8000h - DFFFFh
device in SSD Socket	+, -, <PgUp>, <PgDn>	Select a SSD device to fill the SSD socket • None • RAM-128k • RAM-512k • NOVRAM-128k • NOVRAM-512k • ATMEL-128k • ATMEL-512k • FLASH-128k • FLASH-256k • FLASH-512k • EPROM-128k • EPROM-256k • EPROM-512k • EPROM-1M • BiosExt
SSD Window	+, -, <PgUp>, <PgDn>	Sets the memory window to be used for the SSD device • D000:0000 • D800:0000 • C800:0000
Drive A: (except BiosExt)	+, -, <PgUp>, <PgDn>	Selects the device the CPU will consider to be A: • Floppy • SSD
Fail Safe Boot in SSD Win	+, -, <PgUp>, <PgDn>	Enables the non-volitile, onboard backup BIOS • Enable • Disable

Integrated Peripherals Setup Fields

Muliple Monitor Support	+, -, <PgUp>, <PgDn>	Allows multiple monitors to be run from the CPU • No Onboard • PCI First • M/B First
Video memory size	+, -, <PgUp>, <PgDn>	Select the amount of DRAM to allocate to video memory • 1.5 -- 1.5 MB video memory • 2.5 -- 2.5 MB video memory

Exit Setup Fields

The following is a list of Exit Setup fields.

Exit Setup Fields

Field	Active keys	Selections
Exit and save changes	<Enter>	Exit setup and save changes.
Exit discarding changes	<Enter>	Exit setup without saving the changes.
Load setup defaults	<Enter>	Loads default values for all setup items.
Discard changes	<Enter>	Loads previous values for all setup items.
Save changes	<Enter>	Saves all setup items in non-volatile device.

CHAPTER 5: USING THE CPUMODULE

This chapter provides information for users who wish to develop their own applications programs for the cpuModule.

This chapter includes information on the following topics:

- Memory map
- I/O Address map
- Interrupts
- Power On Self Tests (POSTs)
- System Functions (Watchdog Timer, Real Time Clock)
- Storing Applications in Solid State Disk
- Utility Programs

Memory Map

The module addresses memory using 24 address lines. This allows a maximum of 2^{24} locations, or 16 Megabytes of memory.

The table below shows how memory in the first megabyte is allocated in the system.

First Megabyte Memory Map		
FFFFFH-C0000H ROM	256 KB BIOS in Flash EPROM, shadowed into DRAM during runtime.	
EFFFFH-C0000H	Run time user memory space. Usually, memory between C0000H and C7FFFH is used for the BIOS of add-on VGA video cards.	
BFFFFH-A0000H	Normally used for video RAM as follows:	
	CGA EGA/VGA Monochrome	0B8000H to 0BFFFFH 0A0000H to 0AFFFFH 0B0000H to 0B7FFFH
9FFFFH-00502H	DOS reserved memory area	
00501H-00400H	BIOS data area	
003FFH-00000H	Interrupt vector area	

Memory beyond the first megabyte can be accessed in real mode, by using EMS or a similar memory manager. See your OS or programming language references for information on memory managers.

Input/Output Address Map

As with all standard PC/104 boards, the Input/Output (I/O) space is addressed by 10 address lines (SA0-SA9). This allows 2^{10} or 1024 distinct I/O addresses. Any add-on modules you install must therefore use I/O addresses in the range 0-1023 (decimal) or 000-3FF (hex).



If you add any PC/104 modules or other peripherals to the system you must ensure they *do not* use reserved addresses listed below, or malfunctions will occur.

The table below lists I/O addresses reserved for the cpuModule.

I/O Addresses Reserved for the cpuModule		
Address Range	**Bytes**	**Device**
000H-00FH	16	DMA Controller
010H-01FH	16	Reserved for CPU
020H-021H	2	Interrupt Controller #1
022H-02FH	13	Reserved
040H-043H	4	Timer
060H-064H	5	Keyboard Interface
070H-071H	2	Real Time Clock port
080H-08FH	16	DMA page register
0A0H-0A1H	2	Interrupt controller #2
0C0H-0DFH	32	DMA controller #2
0F0H-0FFH	16	Math co-processor
1F0H-1FFH	16	Hard disk [1]
2F8H-2FFH	8	Serial port [2]
378H-37FH	8	Parallel port [3]
3BCH-3BFH	4	Parallel port [3]
3E8H-3EFH	8	Serial port [2]
3F0H-3F7H	8	Floppy disk [1]
3F8H-3FFH	8	Serial port [2]

[1] If a floppy or IDE controller is not connected to the system, the I/O addresses listed will not be occupied.

[2] Only one of the I/O addresses shown for a Serial port is active at any time. You can use Setup to select which one is active or to disable it entirely.

[3] Only one of the I/O addresses shown for the Parallel printer port is active at any time. You can use Setup to select which one is active or to disable it entirely.

Hardware Interrupts



If you add any PC/104 modules or other peripherals to the system you must ensure they *do not* use interrupts needed by the cpuModule, or malfunctions will occur

The cpuModule supports the standard PC interrupts listed below. Interrupts not in use by hardware on the cpuModule itself are listed as 'available'.

Hardware Interrupts Used on the cpuModule		
Interrupt	**Normal Use**	**Source**
0	Timer 0	On-board ISA device
1	Keyboard	On-board ISA device
2	Cascade of IRQ 8-15	On-board ISA device
3	COM2	On-board ISA device
4	COM1	On-board ISA device
5	available	XT bus
6	Floppy [1]	XT bus
7	Printer	On-board ISA device
8	Real Time Clock	On-board ISA device
9	available, routed to IRQ 2	XT bus
10	available	AT bus
11	available	AT bus
12	Bus mouse	On-board ISA device
14	IDE hard disk [2]	AT bus
15	available	AT bus

[1] Floppy disk interrupt, INT6, is available for use if no floppy disk is present in the system and floppy disk is disabled in Setup.

[2] Hard disk interrupt, INT14, is available for use if no hard disk drive is present in the system and hard disk is disabled in Setup.

The RTD Enhanced Award BIOS

The RTD Enhanced Award BIOS (Basic Input/Output System) is software that interfaces hardware-specific features of the cpuModule to an operating system (OS). Physically, the BIOS software is stored in a Flash EPROM on the cpuModule. Functions of the BIOS are divided into two parts:

The first part of the BIOS is known as POST (Power-On Self-Test) software, and it is active from the time power is applied until an OS boots (begins execution). POST software performs a series of hardware tests, sets up the machine as defined in Setup, and begins the boot of the OS;

The second part of the BIOS is known as the CORE BIOS. It is the normal interface between cpuModule hardware and the operating system which is in control. It is active from the time the OS boots until the cpuModule is turned off. The CORE BIOS provides the system with a series of software interrupts to control various hardware devices.

The following sections discuss the sections of the BIOS in more detail and describe features of the BIOS which may be useful to you in developing applications.

Power On Self Tests (POSTs)

POST Messages

During the Power On Self Test (POST), if the BIOS detects an error requiring you to do something to fix, it will either sound a beep code or display a message.

If a message is displayed, it will be accompanied by:

PRESS F1 TO CONTINUE, CTRL-ALT-ESC OR DEL TO ENTER SETUP

POST Beep

Currently there are two kinds of beep codes in BIOS. This code indicates that a video error has occurred and the BIOS cannot initialize the video screen to display any additional information. This beep code consists of a single long beep followed by three short beeps. The other code indicates that your DRAM error has occurred. This beep code consists of a single long beep repeatedly.

Error Messages

One or more of the following messages may be displayed if the BIOS detects an error during the POST. This list includes messages for both the ISA and the EISA BIOS.

CMOS BATTERY HAS FAILED

CMOS battery is no longer functional. It should be replaced.

CMOS CHECKSUM ERROR

Checksum of CMOS is incorrect. This can indicate that CMOS has become corrupt. This error may have been caused by a weak battery. Check the battery and replace if necessary.

DISK BOOT FAILURE, INSERT SYSTEM DISK AND PRESS ENTER

No boot device was found. This could mean that either a boot drive was not detected or the drive does not contain proper system boot files. Insert a system disk into Drive A: and press <Enter>. If you assumed the system would boot from the hard drive, make sure the controller is inserted correctly and all cables are properly attached. Also be sure the disk is formatted as a boot device. Then reboot the system.

DISKETTE DRIVES OR TYPES MISMATCH ERROR - RUN SETUP

Type of diskette drive installed in the system is different from the CMOS definition. Run Setup to reconfigure the drive type correctly.

DISPLAY SWITCH IS SET INCORRECTLY

The display switch, on the motherboard, can be set to either monochrome or color. This indicates the switch is set to a different setting than indicated in Setup. Determine which setting is correct, and then either turn off the system and change the jumper, or enter Setup and change the VIDEO selection.

DISPLAY TYPE HAS CHANGED SINCE LAST BOOT

Since last powering off the system, the display adapter has been changed. You must configure the system for the new display type.

EISA Configuration Checksum Error

ERROR ENCOUNTERED INITIALIZING HARD DRIVE

Hard drive cannot be initialized. Be sure the adapter is installed correctly and all cables are correctly and firmly attached. Also be sure the correct hard drive type is selected in Setup.

ERROR INITIALIZING HARD DISK CONTROLLER

Cannot initialize controller. Make sure the cord is correctly and firmly installed in the bus. Be sure the correct hard drive type is selected in Setup. Also check to see if any jumper needs to be set correctly on the hard drive.

FLOPPY DISK CNTRLR ERROR OR NO CNTRLR PRESENT

Cannot find or initialize the floppy drive controller. Make sure the controller is installed correctly and firmly. If there are no floppy drives installed, be sure the Diskette Drive selection in Setup is set to NONE.

KEYBOARD ERROR OR NO KEYBOARD PRESENT

Cannot initialize the keyboard. Make sure the keyboard is attached correctly and no keys are being pressed during the boot.

If you are purposely configuring the system without a keyboard, set the error halt condition in Setup to HALT ON ALL, BUT KEYBOARD. This will cause the BIOS to ignore the missing keyboard and continue the boot.

Memory Address Error at...

Indicates a memory address error at a specific location. You can use this location along with the memory map for your system to find and replace the bad memory chips.

Memory parity Error at...

Indicates a memory parity error at a specific location. You can use this location along with the memory map for your system to find and replace the bad memory chips.

MEMORY SIZE HAS CHANGED SINCE LAST BOOT

Memory has been added or removed since the last boot. In EISA mode use Configuration Utility to reconfigure the memory configuration. In ISA mode enter Setup and enter the new memory size in the memory fields.

Memory Verify Error at...

Indicates an error verifying a value already written to memory. Use the location along with your system's memory map to locate the bad chip.

OFFENDING ADDRESS NOT FOUND

This message is used in conjunction with the I/O CHANNEL CHECK and RAM PARITY ERROR messages when the segment that has caused the problem cannot be isolated.

OFFENDING SEGMENT:

This message is used in conjunction with the I/O CHANNEL CHECK and RAM PARITY ERROR messages when the segment that has caused the problem has been isolated.

PRESS A KEY TO REBOOT

This will be displayed at the bottom screen when an error occurs that requires you to reboot. Press any key and the system will reboot.

PRESS F1 TO DISABLE NMI, F2 TO REBOOT

When BIOS detects a Non-maskable Interrupt condition during boot, this will allow you to disable the NMI and continue to boot, or you can reboot the system with the NMI enabled.

RAM PARITY ERROR - CHECKING FOR SEGMENT...

Indicates a parity error in Random Access Memory.

SYSTEM HALTED, (CTRL-ALT-DEL) TO REBOOT...

Indicates the present boot attempt has been aborted and the system must be rebooted. Press and hold down the CTRL and ALT keys and press DEL.

FLOPPY DISK(S) fail (80) Æ Unable to reset floppy subsystem.

FLOPPY DISK(S) fail (40) Æ Floppy Type mismatch.

Hard Disk(s) fail (80) Æ HDD reset failed

Hard Disk(s) fail (40) Æ HDD controller diagnostics failed.

Hard Disk(s) fail (20) Æ HDD initialization error.

Hard Disk(s) fail (10) Æ Unable to calibrate fixed disk.

Hard Disk(s) fail (08) Æ Sector Verify failed.

Keyboard error or no keyboard present.

Cannot initialize the keyboard. Make sure the keyboard is attached correctly and no keys are being pressed during the boot.

Manufacturing POST loop.

BIOS ROM checksum error - System halted.

The checksum of ROM address F0000H-FFFFFH is bad.

Memory test fail.

BIOS reports the memory test fail if the onboard memory is tested error.

RTD Enhanced Award BIOS POST Codes

POST (hex)	Description
01	Clear base memory 0~640K
02	Reserved
03	Initialize EISA registers (EISA BIOS only)
04	Reserved
05	1. Keyboard Controller Self-Test 2. Enable Keyboard Interface
06	Reserved
07	Verifies CMOS's basic R/W functionality
09	1. Program the configuration register of Cyrix CPU according to the MODBINable Cyrix Register Table 2. OEM specific cache initialization (if needed)

RTD Enhanced Award BIOS POST Codes

0A	1. Initialize the first 32 interrupt vectors with corresponding Interrupt handlers Initialize INT no from 33-120 with Dummy(Spurious) Interrupt Handler 2. Issue CPUID instruction to identify CPU type 3. Early Power Management initialization (OEM specific)
0B	1. Verify the RTC time is valid or not 2. Detect bad battery 3. Read CMOS data into BIOS stack area 4. PnP initialization including (PnP BIOS only) -Assign CSN to PnP ISA card -Create resource map from ESCD 5. Assign IO & Memory for PCI devices (PCI BIOS only)
0C	Initialization of the BIOS Data Area (40: 00 - 40:FF)
0D	1. Program some of the Chipset's value according to Setup. (Early Setup Value Program) 2. Measure CPU speed for display & decide the system clock speed 3. Video initialization including Monochrome, CGA, EGA/VGA. If no display device found, the speaker will beep which consists of one single long beep followed by two short beeps.
0E	1. Initialize the APIC (Multi-Processor BIOS only) 2. Test video RAM (If Monochrome display device found) 3. Show messages including:-Award Logo, Copyright string, BIOS Date code & Part No. -OEM specific sign on messages -Energy Star Logo (Green BIOS ONLY)-CPU brand, type & speed -Test system BIOS checksum (Non-Compress Version only)
0F	DMA channel 0 test
10	DMA channel 1 test
11	DMA page registers test
12-13	Reserved
14	Test 8254 Timer 0 Counter 2.
15	Test 8259 interrupt mask bits for channel 1
16	Test 8259 interrupt mask bits for channel 2
17	Reserved
19	Test 8259 functionality
30	Detect Base Memory & Extended Memory Size
31	1. Test Base Memory from 256K to 640K 2. Test Extended Memory from 1M to the top of memory
32	1. Display the Award Plug & Play BIOS Extension message (PnP BIOS only) 2. Program all onboard super I/O chips (if any) including COM ports, LPT ports, FDD port according to setup value
41	Initialize floppy disk drive controller
42	Initialize Hard drive controller

RTD Enhanced Award BIOS POST Codes

43	If it is a PnP BIOS, initialize serial & parallel ports
44	Reserved
45	Initialize math coprocessor.
50	Write all CMOS values currently in the BIOS stack area back into the CMOS
51	Reserved
52	1. Initialize all ISA ROMs 2. Later PCI initialization (PCI BIOS only)-assign IRQ to PCI devices-initialize all PCI ROMs 3. PnP Initialization (PnP BIOS only) -assign IO, Memory, IRQ & DMA to PnP ISA devices -initialize all PnP ISA ROMs 4. Program shadows RAM according to Setup settings 5. Program parity according to Setup setting 6. Power Management Initialization-Enable/Disable global PM-APM interface initialization
53	1. If it is NOT a PnP BIOS, initialize serial & parallel ports 2. Initialize time value in BIOS data area by translate the RTC time value into a timer tick value
60	Setup Virus Protection (Boot Sector Protection) functionality according to Setup setting
1A-1D	Reserved
1E	If EISA NVM checksum is good, execute EISA initialization (EISA BIOS only)
1F-29	Reserved
33-3B	Reserved
3C	Set flag to allow users to enter CMOS Setup Utility
3D	1. Initialize Keyboard 2. Install PS2 mouse
3E	Try to turn on Level 2 cache Note: Some chipset may need to turn on the L2 cache in this stage. But usually, the cache is turn on later in POST 61h
41H	Enable FDD and detect media type
46-4D	Reserved
4E	If there is any error detected (such as video, kb...), show all the error messages on the screen & wait for user to press <F1> key
4F	1. If password is needed, ask for password 2. Clear the Energy Star Logo (Green BIOS only)
BE	Program defaults values into chipset according to the MODBINable Chipset Default Table

RTD Enhanced Award BIOS POST Codes

BF	1. Program the rest of the Chipset's value according to Setup. (Later Setup Value Program) 2. If auto-configuration is enabled, programmed the chipset with pre-defined values in the MODBINable Auto-Table
C0	1. Turn off OEM specific cache, shadow... 2. Initialize all the standard devices with default values standard devices includes: -DMA controller (8237) -Programmable Interrupt Controller (8259) -Programmable Interval Timer (8254) -RTC chip
C1	Auto-detection of onboard DRAM & Cache
C3	1. Test system BIOS checksum 2. Test the first 256K DRAM 3. Expand the compressed codes into temporary DRAM area including the compressed System BIOS & Option ROMs
C5	Copy the BIOS from ROM into E0000-FFFFF shadow RAM so that POST will go faster
FFH	Boot from FDD

Default Configuration

In addition to the Setup configuration stored on the board, the cpuModule has a permanent default configuration. The system will resort to using this default if an error occurs when accessing the EPROM which holds the Setup on the module.

The default configuration is listed below.

BIOS Default Configuration	
Function	**Default selection**
IDE Interface 0 Master	Auto detect
IDE Interface 0 Slave	Auto detect
IDE Interface 1 Master	Auto detect
IDE Interface 1 Slave	Auto detect
Boot device	Floppy then hard disk
BIOS Extension	Disabled
Floppy Drive 1	3.5" 1.44 Meg
Floppy Drive 2	not installed
Serial port 1	RS232 at 3F8H
Serial port 2	RS232 at 2F8H
Parallel Port	LPT1 at 378H
Keyboard	Enabled if connected
Video Resolution	High
Fail safe boot rom	Enabled

Bypassing the Stored Configuration

Under certain circumstances, you may want to bypass the configuration stored on the board. To do this press the {Del} key to enter Setup and then you can then reconfigure the cpuModule correctly.

Direct Hardware Control

Some of the cpuModule hardware is controlled directly without using BIOS routines. These include:

- Watchdog Timer
- Real Time Clock Control
- Parallel Port Control

The following sections describe use of these features.

Watchdog Timer Control

The cpuModule includes a Watchdog Timer, which provides protection against programs "hanging", or getting stuck in an execution loop where they cannot respond correctly. When enabled, the Watchdog Timer must be periodically reset by your application program. If it is not reset before the time-out period of 1.2 seconds expires, it will cause a hardware reset of the cpuModule.

Three functions have been implemented on the cpuModule for Watchdog Timer control. These are:

- Watchdog Timer enable
- Watchdog Timer disable
- Watchdog Timer reset

To enable the watchdog timer you must write a 1 to to Bit 0 of I/O register 1Eh. To ensure compatability with future designs, you should read the register and only change the bit you need to change.

After you enable the watchdog timer, you must reset it at least once every 1.2 seconds by reading I/O 1Eh. The data read does not matter.

To disable the watchdog timer you must write a 0 to to Bit 0 of I/O register 1Eh.

Enabling the watchdog timer is illustrated in the following QuickBasic program fragment:

```
temp = INP(&H1E)          'Read I/O port 1Eh
temp = temp OR 1          'Set LSB to 1
OUTPUT &H1E, temp         'Enable WDT
```

When the watchdog timer is enabled it must be refreshed before it times out or it hardware reset the system. Refreshing the watchdog timer is illustrated in the following QuickBasic program fragment:

```
temp = INP(&H1E)          'Read I/O port 1Eh to refresh the WDT
```

Disabling the watchdog timer is illustrated in the following QuickBasic program fragment:

```
temp = INP(&H1E)          'Read I/O port 1Eh
temp = temp AND &HFE      'Clear LSB to 0
OUTPUT &H1E, temp         'Disable WDT
```

Real Time Clock Control

The cpuModule is equipped with a Real Time Clock (RTC) which provides system date and time functions, and also provides 128 non-volatile memory locations. The contents of these memory locations are retained whenever an external backup battery is connected, whether or not system power is connected.

You may access the RTC date, time, and memory using an index and data register at I/O addresses 70h and 71h. Address 70h is the Index register. It must be written with the number of the register to read or write. Refer to the map below for valid choices for the index. Data is then written to or read from the selected register by writing or reading (respectively) the data register at address 71h.



Do *not* change values stored in the RTC registers listed as RESERVED in the table below. Doing so will interfere with proper cpuModule operation.

Registers of the Real Time Clock are shown below:.

Real Time Clock Registers			
Registers (hex)	**Registers (decimal)**	**Number of Bytes**	**Function**
00h	0	1	BCD Seconds
02h	2	1	BCD Minutes
04h	4	1	BCD Hours
06h	6	1	Day of week
07h	7	1	Day of month
08h	8	1	Month
09h	9	1	Year
0A-31h	10-49	40	**RESERVED- Do not modify!**
32h	50	1	BCD Century
33-3Fh	51-63	13	**RESERVED - Do not modify!**
40-7Fh	64-127	64	User RAM

RTC access is illustrated in the following QuickBasic program fragment:

```
input "Enter address to write:", i%
input "Enter value to write:", j%
output &h70, i%
output &h71, j%

output &h70,i%
j% = input (&h71)
print "Read back value ";i%;" at address ";j%
```

Parallel Port Control

The parallel port may be operated in SPP (output-only), EPP (bi-directional), and ECP (extended capabilities) modes. The mode may be selected in Setup, or by application software.

Processor Clock Control

The processor clock is controller by solder jumpers on the board. These are set at the factory and should not be adjusted.

Please see *Power Consumption* for a listing of Power Consumption.

Storing Applications On-board

The cpuModule was designed to be used in embedded computing applications. In these applications, magnetic media like hard disks and floppy disks are not very desirable. It is better to eliminate magnetic storage devices and place your operating system and application software into the cpuModule's Solid State Disk (SSD).

The following section describes two distinctly different ways you may use the Solid State Disk sockets of the cpuModule. These methods allows you to use a wide variety of memory devices to implement on-board Solid State Disk storage, each with its advantages and disadvantages.

Ways to Use the Solid State Disk Socket

The way to utilize the Solid State Disk socket of the cpuModule.

- Using a device which installs as a BIOS Extension

BIOS Extension Devices such as DiskOnChip® and PromDisk provide a relatively large amount of read/write disk space. These devices generally appear similar to a conventional hard disk to DOS, allowing you to copy, delete, and rename files without using any special utilities.

BIOS Extension Devices

You can use BIOS Extension Devices like M-Systems DiskOnChip® and MCSI PromDisk to implement a Solid State Disk which can be read and written using normal disk commands.

Advantages of using these devices include:

- Storage capacity up to 288 MB per socket (more in the future)
- Full read/write capability using standard OS file commands
- Integrated support for other operating systems is possible
  (contact M-Systems for information)

Parts supported by the cpuModule include:

- M-Systems 2000 series: MD2203-D288 (288MB)
  down to...2 MB
- Optional alternate operating system versions of the above parts
- MCSI PromDisk: 72300 (4MB)
- MCSI PromDisk: 72301 (8MB)

Our website at www.rtdusa.com provides links to the websites of these manufacturers.

Installing BIOS Extension Devices

To install these devices, follow this procedure:

- Apply power to the cpuModule and run Setup.
- Set A BIOS Extension Window on the advanced setup page. .

NOTE!	The memory window selected for a BIOS extension device must not be used by any other program or hardware device. Make sure this window is not used by EMM386 or another memory manager, Ethernet card, PCMCIA card, etc.

- Save your changes and exit Setup.
- Turn off the cpuModule.
- Install the BIOS Extension Device into the socket.
- Reboot the cpuModule. The BIOS Extension Device should appear as the next available hard drive in your system. If there is no other hard drive installed, it will appear as drive C:.
- Format the new drive using the DOS format command.

NOTE!	If you wish to make the drive bootable, you must format it using the **/s** switch of the format command. Refer to your OS manual for more information.

- If you wish to boot from the BIOS Extension Device, run Setup and disable any other hard drive. Set the boot device to Hard Drive. The cpuModule will not boot to a BIOS Extension Device if another hard drive is enabled.

CHAPTER 6: HARDWARE REFERENCE

This appendix gives information on the cpuModule hardware, including:

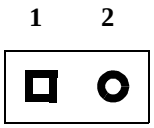
- jumper settings and locations
- solder jumper settings and locations
- mechanical dimensions
- processor thermal management

Jumpers

Many cpuModule options are configured by positioning jumpers. Jumpers are labeled on the board as **"JP"** followed by a number.

Some jumpers are two-pin, allowing two settings:

- pins 1 and 2 connected (indicated as "closed")
- pins 1 and 2 un-connected (indicated as "open")



Jumper	Use
JP1	2-pin jumper Used to enable/disable 120 ohm termination resistor on first serial port for RS-422/485 mode. Factory Default: Open (no termination)
JP2	2-pin jumper Used to enable/disable 120 ohm termination resistor on second serial port for RS-422/485 mode. Factory Default: Open (no termination)
JP5	Used for restoring factory default settings
JP6	Factory use only; do not close.

Default Jumper Settings

JP2	2-pin jumper Open (no termination)
B6	3-pad jumper 2-3 --Shorted

Solder Jumpers

Solder jumpers are set at the factory and are rarely changed. Solder jumpers are located on the module's solder side and component side. ..

The following table lists the solder jumpers and their settings

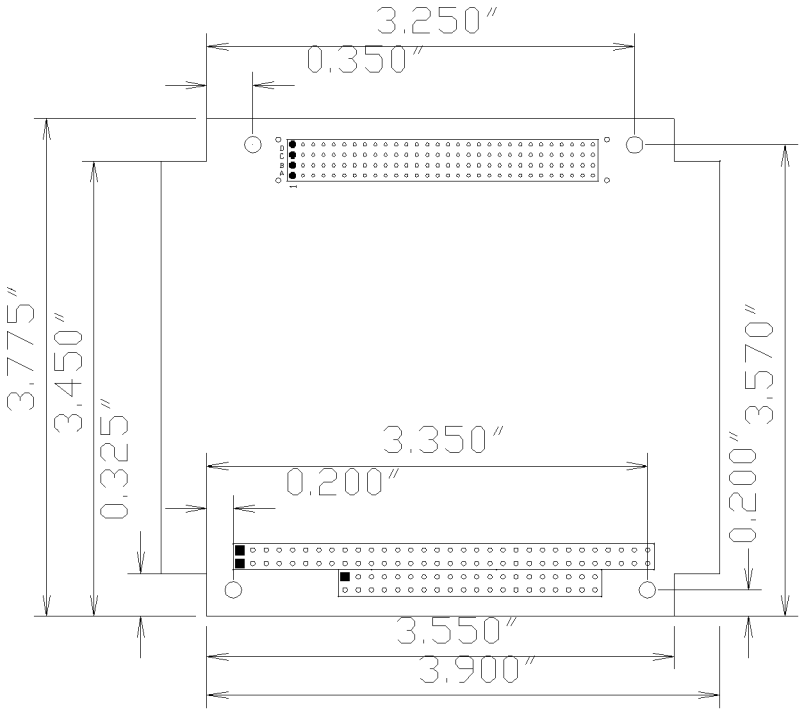
B1, B2, B3, B4, B5	2-pad jumpers Reserved for factory use. Do not change.

.

J1	Three position solder blob connection to select 3.3 or 5 volt signaling on the PCI bus. Pads 1-2 shorted is 3.3 volt signaling Pads 2-3 shorted is 5 volt signaling. Factory default is 3.3 volt signaling.
B6	3-pad jumper 2-3 -- PC/104 *Plus* PCI bus +3.3 volts supplied by on-board +3.3 volt regulator. Maximum current source is two (2) amps. 1-2 -- PC/104 *Plus* PCI bus +3.3 volts supplied by power connector P9 pins 10 and 12. Default setting.
B7	3-pad jumper on component side Sets the watchdog timer time-out. Open -- 600 milliseconds 1-2 shorted -- 150 milliseconds 2-3 shorted -- 1.2 seconds (default)

Mechanical Dimensions

The following figure shows mechanical dimensions of the module (in inches).



CMM7686GX Mechanical Dimensions (+/- 0.005")

686GX233 Processor Thermal Management

The industrial grade processor IC of the cpuModule must receive adequate cooling to ensure proper operation and good reliability. The case temperature of the processor must not exceed +85°C The processor is therefore supplied with an attached fan or heatsink with a thermal resistance of 5° C/W.

NOTE!	This cpuModule is *not* warranted against damage caused by overheating due to improper or insufficient heatsinking or airflow.

The table below shows the maximum ambient temperature allowed vs. θ_{CA}.

Case Temperature 85° C		θ_{CA} for Different Ambient Temperatures (°C/W)				
Part Number	Frequency	20° C	25° C	30° C	35° C	40° C
CMM7686GX233	233 MHz	12.04	11.11	10.19	9.26	8.33
CMM7686GX300	300 MHz	17	16	15	13	12

CHAPTER 7: TROUBLESHOOTING

Many problems you may encounter with operation of your cpuModule are due to common errors. This chapter will help you get your system operating properly.

It contains:

- Common problems and solutions
- Troubleshooting a PC/104 system
- How to obtain technical support
- How to return a product

Common Problems and Solutions

The following table lists some of the common problems you may encounter while using your cpuModule, and suggests possible solutions.

If you are having problems with your cpuModule, please review this table *before* contacting technical support.

Problem	Cause	Solution
cpuModule "will not boot"	no power or wrong polarity	check for correct power on PC/104 bus connectors
	incorrect Setup (video disabled, etc.)	reboot and press {Del} key to run Setup
	defective or mis-connected device on bus	check for misaligned bus connectors; remove other cards from stack
	cable connected backwards	verify all cables are connected correctly
	SSD installed backwards	check for an SSD memory installed in socket backwards
will not boot from particular drive or device	device not bootable	use sys command on drive or re-format the device using the **/s** switch
	device not formatted	format drive using **/s** switch
	power not connected to boot drive	connect power cable to floppy or hard drive
Atmel Flash shows disk space available, but it cannot be written	part smaller than 1.44MB was formatted as 1.44MB; it will show space available even when full	ignore "disk space remaining" messages from DOS REMEMBER! A bootable disk contains 3 hidden files plus format info, totalling about 150kB
will not boot from DiskOnChip®	DiskOnChip® is not the only hard drive in system	disable other hard drive(s) in system
	using wrong DiskOnChip® device (not 32 pin)	change to correct (32 pin) DiskOnChip®
	Boot device not set to Hard disk	run Setup and set boot device to Hard Drive

erratic operation	excessive bus loading	reduce number of PC/104 modules in stack; remove termination components from bus signals; remove any power supply bus terminations
	power supply noise	examine power supply output with oscilloscope; glitches below 4.75Vdc will trigger a reset; add bypass caps
	power supply limiting	examine power supply output with oscilloscope; check for voltage drop below 4.75V when hard drive or floppy drive starts; add bypass caps
	temperature too high	add fan, processor heatsink, or other cooling device(s) See ***686GX233 Thermal Management***.
	memory address conflict	check for two hardware devices (e.g. Ethernet, SSD, Arcnet, PCMCIA) trying to use the same memory address check for two software devices (e.g. EMM386, PCMCIA drivers, etc.) trying to use the same memory addresses check for hardware and software devices trying to use the same memory address check for an address range shadowed (see Advanced Setup screen) while in use by another hardware or software device
	I/O address conflict	check for another module trying to use I/O addresses reserved for the cpuModule between 010h and 01Fh check for two modules (e.g. dataModules, PCMCIA cards, Ethernet) trying to use the same I/O addresses
keyboard does not work	keyboard interface damaged by misconnection	check if keyboard LEDs light
	wrong keyboard type	verify keyboard is an 'AT' type or switch to 'AT' mode
Windows 3.1x installation program hangs	smartdrive enabled	remove smartdrive command from config.sys, reboot, run install program
floppy drive light always on	cable misconnected	check for floppy drive cable connected backwards

two hard drives will not work, but one does	both drives configured for master	set one drive for master and the other for slave operation (consult drive documentation)
floppy does not work	"data error" due to drive upside down	orient drive properly (upright or on its side)
will not boot when video card is removed	illegal calls to video controller	look for software trying to access non-existent video controller for video, sound, or beep commands
won't boot from PCMCIA hard drive	booting from PCMCIA is not supported	boot from SSD, use autoexec.bat to load PCMCIA drivers, run application from PCMCIA card
COM port will not work in RS422 or RS485 modes	not configured for RS422/485	correctly configure serial port in Setup program
COM port will not transmit in RS422 or RS485 mode	not enabling transmitters	control RTS* bit of Modem Control Register to enable transmitters; see Serial Port descriptions
date and time not saved when power is off	no backup battery	connect a backup battery to the Multifunction connector

Troubleshooting a PC/104 System

If you have reviewed the preceding table and still cannot isolate the problem with your cpuModule, please try the following troubleshooting steps. Even if the resulting information does not help you find the problem, it will be very helpful if you contact technical support.

Simplify the system. Remove items one at a time and see if one particular item seems to cause the problem.

Swap components. Try replacing items in the system one-at-a-time with similar items.

How to Obtain Technical Support

If after following the above steps, you still cannot resolve a problem with your cpuModule, please assemble the following information:

- cpuModule **model**, **BIOS version**, and serial number
- list of **all boards in system**
- list of settings from cpuModule Setup program
- printout of autoexec.bat and config.sys files (if applicable)
- description of problem
- circumstances under which problem occurs

Then contact factory technical support:

Phone: 814 234-8087

Fax: 814 234-5218

E-mail: techsupport@rtdusa.com

How to Return a Product

NOTE!	You *must* have authorization from the factory before returning *any* item for *any* reason!

If you wish to return a product to the factory for service, please follow this procedure:

1) Read the Limited Warranty to familiarize yourself with our warranty policy.

2) Contact the factory for a Return Merchandise Authorization (RMA) number.

3) **Write a detailed description** of the situation or problem.
   Include as much information as possible!

4) **List the name of a contact person**, familiar with technical details of the problem or situation, **along with their phone and fax numbers, address, and e-mail address** (if available).

5) **List your shipping address!!**

6) Indicate the shipping method you would like used to return the product to you.
   We will not ship by next-day service without your pre-approval.

7) Carefully package the product, *using proper anti-static packaging.*

8) Write the RMA number in large (1") letters on the outside of the package.

9) Return the package to:

   Real Time Devices USA, Inc.
   P.O. Box 906
   103 Innovation Blvd.
   State College PA 16803
   USA

CHAPTER 8: LIMITED WARRANTY

Real Time Devices USA, Inc. warrants the hardware and software products it manufactures and produces to be free from defects in materials and workmanship for one year following the date of shipment from REAL TIME DEVICES USA, INC. This warranty is limited to the original purchaser of product and is not transferable.

During the one year warranty period, REAL TIME DEVICES USA will repair or replace, at its option, any defective products or parts at no additional charge, provided that the product is returned, shipping prepaid, to REAL TIME DEVICES USA. All replaced parts and products become the property of REAL TIME DEVICES USA. Before returning any product for repair, customers are required to contact the factory for an RMA number.

THIS LIMITED WARRANTY DOES NOT EXTEND TO ANY PRODUCTS WHICH HAVE BEEN DAMAGED AS A RESULT OF ACCIDENT, MISUSE, ABUSE (such as: use of incorrect input voltages, improper or insufficient ventilation, failure to follow the operating instructions that are provided by REAL TIME DEVICES USA, "acts of God" or other contingencies beyond the control of REAL TIME DEVICES USA), OR AS A RESULT OF SERVICE OR MODIFICATION BY ANYONE OTHER THAN REAL TIME DEVICES USA. EXCEPT AS EXPRESSLY SET FORTH ABOVE, NO OTHER WARRANTIES ARE EXPRESSED OR IMPLIED, INCLUDING, BUT NOT LIMITED TO, ANY IMPLIED WARRANTIES OF MERCHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, AND REAL TIME DEVICES USA EXPRESSLY DISCLAIMS ALL WARRANTIES NOT STATED HEREIN. ALL IMPLIED WARRANTIES, INCLUDING IMPLIED WARRANTIES FOR MECHANTABILITY AND FITNESS FOR A PARTICULAR PURPOSE, ARE LIMITED TO THE DURATION OF THIS WARRANTY. IN THE EVENT THE PRODUCT IS NOT FREE FROM DEFECTS AS WARRANTED ABOVE, THE PURCHASER'S SOLE REMEDY SHALL BE REPAIR OR REPLACEMENT AS PROVIDED ABOVE. UNDER NO CIRCUMSTANCES WILL REAL TIME DEVICES USA BE LIABLE TO THE PURCHASER OR ANY USER FOR ANY DAMAGES, INCLUDING ANY INCIDENTAL OR CONSEQUENTIAL DAMAGES, EXPENSES, LOST PROFITS, LOST SAVINGS, OR OTHER DAMAGES ARISING OUT OF THE USE OR INABILITY TO USE THE PRODUCT.

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THIS WARRANTY GIVES YOU SPECIFIC LEGAL RIGHTS, AND YOU MAY ALSO HAVE OTHER RIGHTS WHICH VARY FROM STATE TO STATE.

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